

Reference Management using Mendeley

Ariesto Hadi Sutopo Kalbis Institute
IEEE Senior Member
Multimedia, Educational Technology



Professional Career

- 2020 **Board of Editor.** *European Scientific Journal* (ESJ)
Spain
- 2020 **Researcher.** *Kalbis Institute.* Jakarta
- 2016 - presents **Keynote Speaker.** *International Conferences*
- 2013 - 2020 **Dean.** Faculty of Creative Industries
Kalbis Institute. Jakarta
- 2012 **Reviewer.** *International Journals*
- 2004 - present **Game designer / programmer / developer**
Freelance. Jakarta.
- 1995 - present **Lecturer.** *Universitas Persada Indonesia YAI.* Jakarta
[Multimedia]
- 1992 - 1998 **Function Decorator.** *Borobudur Inter-Continental Hotel* and
Grand Hyatt Hotel, Jakarta
- 1986 - 1998 **Graphic Designer / Illustrator.** *Indonesian Bible Society,*
Jakarta
- 1978 - 1985 **Graphic Designer / Illustrator.** *Cipta Loka Caraka Publisher,*
Jakarta
- 1970 - present **Painting Artist**
- 1971 - 1980 **Film Poster Painting Artist**





Introduction

Mendeley

Add Data

Check for Duplicates

Citation & Reference

Others

INTRODUCTION

Why Using Mendeley?

- **Store, organize and search** all your **references** from just one library
- Insert **references and bibliographies** into Microsoft Word document
- Keep all your thoughts **across multiple documents** in one place
- Collaborate with others by **sharing references and ideas**



Annotate PDFs.

You can add highlights and notes to documents within Mendeley Desktop.

Open a PDF in Mendeley's PDF viewer by clicking on the PDF icon.

Add highlights and notes by clicking on the highlight and note buttons on the toolbar.

MENDELEY

Parasitology yesterday – following the footsteps of Frank E.G. Cox

Frank E.G. Cox

Department of Infectious and Tropical Diseases, London School of Hygiene and Tropical Medicine, Keppel Street, London, UK, WC1E 7HT

The 1980s were a period of great activity in parasitology that generated a vast amount of research published in ~20 specialist and several other learned journals. There was, however, no vehicle for disseminating the exciting discoveries that were being made in an immediate, easily readable and accessible form suitable for teachers, students and others interested in aspects of the subject that were broader than their own particular specialty. To fill this perceived gap, Elsevier decided in 1985 that it would be worthwhile publishing *Parasitology Today* to complement its other successful review journals. In this article, I review the breadth of several articles published during the first year of *Parasitology Today*, most of which continue to be of interest today.

Introduction

Parasitology has long been a multidisciplinary field. Trends in Parasitology had its roots in the early 1970s. The first seeds were sown when the *Parasitology Today*. John Inglis, asked for a review of parasitology, including Len Goodwin and others, in the literature for a review of parasitology. Trends in Parasitology

mainstream journal on Parasitology. All well, in addition, published a range of papers on parasitology. I studied visiting to *Today* or publishing lower than mainly by persuaded *Today* app

Trends in Parasitology now outranks all the other parasitological journals in the annual Science Citation Index® (<http://www.isinet.com/products/citation/sci/>).

Malaria and Chagas disease

Inevitably, there is a certain amount of nostalgia when

You 07/12/2011 11:00

This is a good article!

Year: 2005

Volume: 21

Issue: 1

Pages: 33-5

Subject:

Every parasitologist must have seen the first issue of *Parasitology Today* in July 1985. More than 13 000 copies were sent to those on society and World Health Organization mailing lists. Modelled on the hugely successful *Immunology Today*, the new journal aimed to provide well-written digests covering all aspects of parasitology, spiced with smaller items of general interest—including the elegant cartoons of Len Goodwin and occasional acerbic comments on style and semantics. The format seemed well appreciated, and subscriptions quickly climbed to commercially sustainable figures, reflected in the increasing willingness of the publisher, Elsevier, to finance colour printing. Within the first year, the journal went "glossy".

Tags:

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Manager**

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synchronized

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For creating citation and reference in MS Word

Add file

- BibTeX (*.bib)
- EndNote XML - EndNote v8, X1 to X3 (*.xml)
- RIS - Research Information Systems (*.ris)

- Install Web Importer
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- Get Mendeley Cite
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- Add Files... Ctrl+O
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- Watch Folder...
- Add Entry Manually...
- Import...
- Export... Ctrl+E
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- Export PDF(s) with Annotations...
- Delete Documents
- Remove from Folder
- Rename Document Files...
- Synchronize Library F5
- Sign Out (topazart@gmail.com)
- Quit Ctrl+Q

Mendeley Desktop

File Edit View Tools Help

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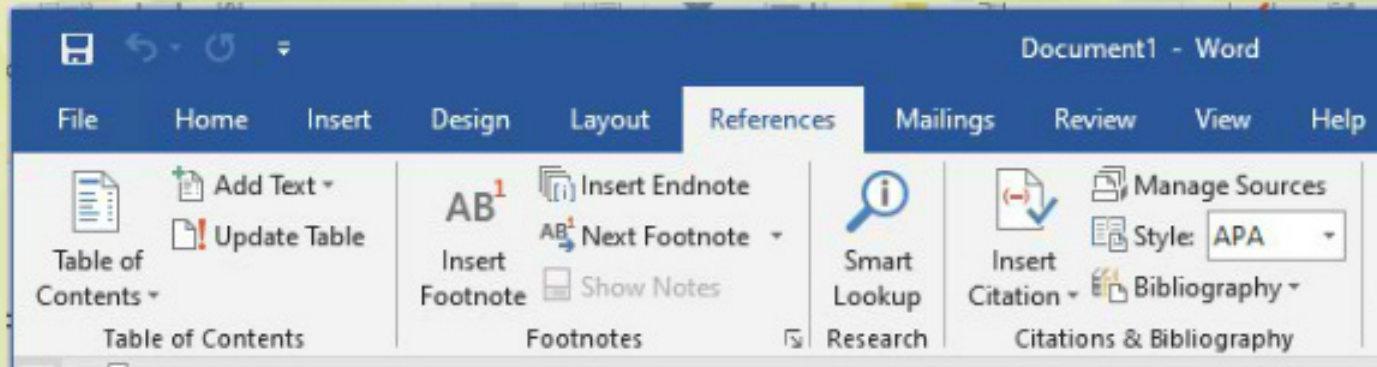
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- Needs Review
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- Augmented/Virtual Rea...
- Business

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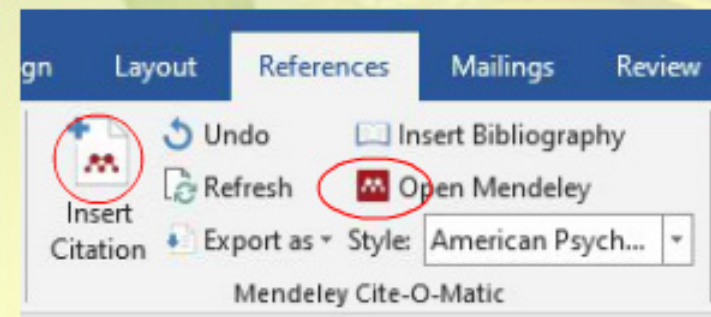
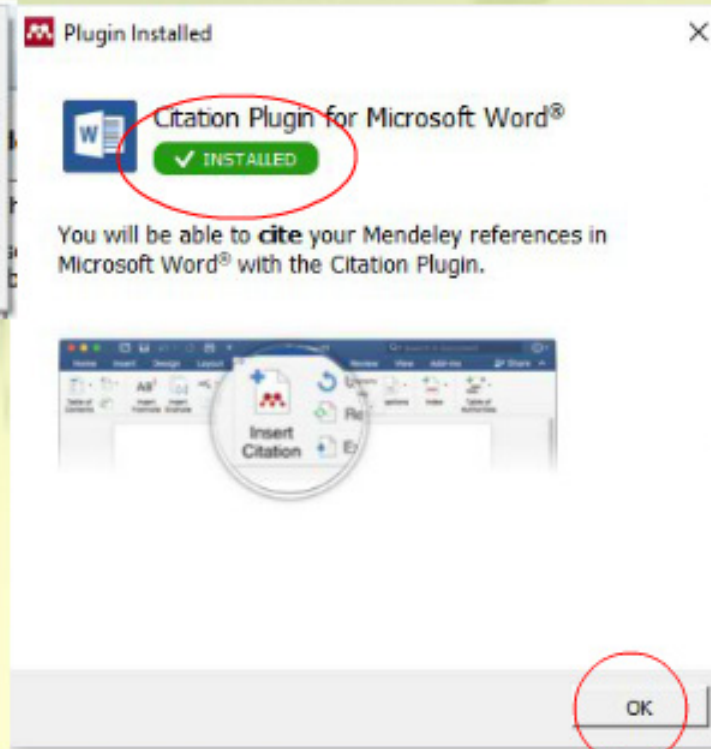
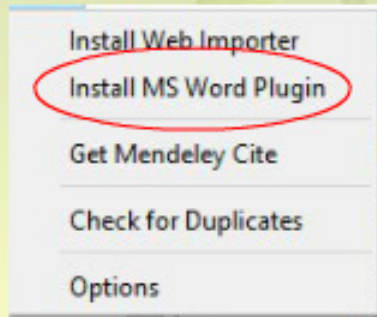
- Authors
- Hirschman, Elizabeth C; Holbrook, Morris B
- Haley, Russell I; Haley, Russell
- Sopiah; Kusdiyanti, Heny; Rosmawati, Rosanty
- Widya, Tri Yulian; Setyantoro, Vidhy; Krisnawati
- Gautam, Manish Kumar; Sing, Sunil Kumar



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after install plugin

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2. Click **OK**



Annotate PDFs.

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ADD DATA

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Frank E.G. Cox

Department of Infectious and Tropical Diseases, School of Hygiene and Tropical Medicine, London, UK, WC1E 7HT

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Tags:

INPUT DATA

Add a Group of Files

The screenshot displays the Mendeley Desktop application interface. The main window shows a file explorer view of a folder named 'referencesEntrepreneurs'. A red arrow points from the 'coffeeEntrepreneur' folder in the left sidebar to the file explorer window. The file explorer window shows a list of PDF files with their names and modification dates.

File Explorer Path: referencesEntrepreneurs

Name	Date modified
60-Article Text-124-1-10-20190514.pdf	25/05/2021
151-140-1-SM.pdf	25/05/2021
Entrepreneurship_Education_A_Students...	25/05/2021
Entrepreneurship-Development.pdf	25/05/2021
Grace Zhou FINAL.pdf	25/05/2021
Media-Innovation-and-Entrepreneurship...	25/05/2021
SPIJ-Jan1521-35paper.pdf	25/05/2021
The_contribution_of_social_entrepreneur...	25/05/2021
The_Development_Of_Entrepreneurship_...	25/05/2021
The_Role_of_Entrepreneurship_Education...	25/05/2021



Checking Data

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Unsorted
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coffeeEntrepreneurship
Computer Science
Educational Technology
Entrepreneurship
Game
Methodology
Multimedia
Source without attach...
Create Folder...

External Library

Groups

coffeeEntrepreneurship Edit Settings

★ ● 🔒	Authors	Title
☆ ● 🔒	Karimi, Saëid; Biemans, Harm J. A.; Lans, Thomas; Mulder...	The Role of Entrepreneurship Education in Developing Students' Entrepreneurial Intentions
☆ ● 🔒	Katungu, Wisdom; Lombard, Antoinette	Mr Wisdom Katungu , postgraduate student , Prof Antoinette Lombard , Department of Social Work & Cr
☆ ● 🔒	Kusdiyanti, Heny	The Development of Entrepreneurship Training and Mentoring Model for Orphanage Children in Indonesia
☆ ● 🔒	Widya, Tri Yulan; Setyantoro, Widhy	IMPROVING LIFE SKILLS TO CHILDREN IN ORPHANAGE PROVIDING A PLACE OF CREATIVITY ON THE PROCES
☆ ● 🔒	Tiara, Zutrina	Improvement of Self Confidence of Orphanage Childre Entrepreneurship through Group Guidance Services at
☆ ● 🔒	Mani, Mukta	Entrepreneurship Education : A Students ' Perspective
☆ ● 🔒		Entrepreneurship development
☆ ● 🔒	Zhou, By Grace	Understanding the Psychosocial Well-being of Orphans Vulnerable Children (OVC): The Intersection of Resea
☆ ● 🔒	Gautam, Manish Kumar; Sing, Sunil Kumar	Entrepreneurship Education : Concept , Characteristics Implications for ENTREPRENEURSHIP EDUCATION : CC
☆ ● 🔒	Ferrier, Michelle; Mays, Elizabeth	Media Innovation and Entrepreneurship

Details Notes Contents

Type: Journal Article

The Role of Entrepreneurship Education in Developing Students' Entrepreneurial Intentions

Authors: S. Karimi, H. Biemans, T. Lans et al.

View research catalog entry for this paper

Journal: SSRN Electronic Journal
Year: 2012
Volume:
Issue:
Pages:

Abstract:
This study, based on the Theory of Planned Behaviour (TPB), assesses the impact of entrepreneurship education programs (EEPs) on entrepreneurial intentions of 320 students following entrepreneurship courses at six

1 of 10 documents selected



3. To check the data in **Detail**, click **Title** to open the source



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My Library The Role of Entrepren...

The Role of Entrepreneurship Education in Developing Students' Entrepreneurial Intentions

Saeid Karimi*, Harm J.A. Biemans, Thomas Lans, Martin Mulder, Mohammad Chizari


saeid.karimi@wur.nl

Citation: "Karimi, S., Biemans, H., Lans, T., Mulder, M., Chizari, M (2012, May). The Role of Entrepreneurship Education in Developing Students' Entrepreneurial Intentions. Proceedings of WICaNeM 2012, The 10th Wageningen International Conference on Chain and Network Science, Wageningen University, Wageningen, The Netherlands, p. 22.

Details Notes Contents

Students' Entrepreneurial Intentions

Authors: S. Karimi, H. Biemans, T. Lans et al.

 [View research catalog entry for this paper](#)

Journal: *SSRN Electronic Journal*

Year: 2012

Volume:

Issue:

Pages:

Abstract:

This study, based on the Theory of Planned Behaviour (TPB), assesses the impact of entrepreneurship education programs (EEPs) on entrepreneurial intentions of 320 students following entrepreneurship courses at six Iranian universities. Data were collected by a questionnaire before and after completing EEPs. Result indicated that EEPs significantly influence perceived behavioral control and subjective norms. However, no support was found for the

4. Check source data in **Detail**
5. If it is **OK > go to next row.**
6. Check source data in **Detail** for all rows



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My Library The Role of Entrepren... The Development of E...

The Development of Entrepreneurship Training and Mentoring Model for Orphanage Children in Indonesia

Sopiah
Faculty of Economics, State University of Malang

Heny Kusdiyanti
Faculty of Economics, State University of Malang

Rosanty Rosmawati
Faculty of Engineering, State University of Malang
Jl. Semarang No. 5 Malang
Email: sopiahsangadji@gmail.com

DOI: 10.6007/IJARBSS/v4-i9/1170 URL: <http://dx.doi.org/10.6007/IJARBSS/v4-i9/1170>

Abstract
This study is intended to develop a model of entrepreneurial training and mentoring for orphanage children in Malang Indonesia. The study population was orphanage children in Malang, Indonesia, amounting to 8,846 people. With purposive sampling technique set 100 orphans as samples. Data were collected with questionnaire, interview, observation and documentation. Data were analyzed using descriptive statistics. The research concludes that entrepreneurship training and mentoring models that have been validated and conducted trials comprises: (1) curriculum training (2) training syllabus, (3) training scenarios, and (4) training

Details Notes Contents

These details need reviewing. You can mark them as correct, or search the Mendeley catalog.
[Details are Correct](#) [Search](#)

Mentoring Model for Orphanage Children in Indo...

Authors: H. Kusdiyanti
[View research catalog entry for this paper](#)

Journal:

Year: 2014
Volume: 4
Issue: 9
Pages: 454-468

Abstract:

Tags:

7. If it is NOT OK > make changes



Details Notes Contents

The Development of Entrepreneurship Training and Mentoring Model for Orphanage Children in Indo...

Authors: Sopiah, H. Kusdiyanti, R. Rosmawati



View research catalog entry for this paper

Journal:

Year: 2014

Volume: 4

Issue: 9

Pages: 454-468

Abstract:

This study is intended to develop a model of entrepreneurial training and mentoring for orphanage children in Malang Indonesia. The study population was orphanage children in Malang, Indonesia, amounting to 8,846 people. With purposive sampling technique set 100 orphans as samples. Data were collected with questionnaire, interview, observation and documentation. Data were analyzed using descriptive statistics. The research concludes that entrepreneurship training and mentoring models that have been validated and conducted trials comprises: (1) curriculum training (2) training syllabus, (3) training scenarios, and (4) training materials.

8. Replace Author **Heny Kusdiyanti** > **Sopiah**

Heny Kusdiyanti

Rosanty Rosmawati

9. Copy **Abstract** from Source > paste at **Detail**



Add a File

The screenshot shows the Mendeley Desktop interface. A file explorer window is open, displaying a list of files. The file 'Managing_Digital_Marketing_Communication.pdf' is selected. The 'File' menu is open, showing the 'Add Files...' option. The file name 'Managing_Digital_Marketing_Communication.pdf' is entered in the 'File name' field. The file type is set to 'All Files (*.*)'. The file is added to the library.

Name	Date modified
10 Cafe Marketing Ideas for COVID-19 - ...	04/07/2021 8:40
Advertising in Video Games_ Level-Up Yo...	05/07/2021 17:43
artigo_bdp_final_BB.pdf	04/07/2021 8:27
Final_report_1_July_2020_.pdf	04/07/2021 8:22
How Video Games Nurtured A Generatio...	06/07/2021 17:15
Managing_Digital_Marketing_Communic...	04/07/2021 8:42
Own Coffee Shop_ Idle Tap Game - Apps ...	07/07/2021 8:21
Product_placement_in_video_games_as_...	04/07/2021 8:26

File name: Managing_Digital_Marketing_Communicatio

File type: All Files (*.*)

File type list:

- All supported formats (*.pdf *.bib *.ris *.xml *.txt zotero.sqlite *.nbib *)
- PDF (*.pdf)
- BibTeX (*.bib)
- RIS - Research Information Systems (*.ris)
- EndNote XML - EndNote v8, X1 to X3 (*.xml)
- Text (*.txt)
- Zotero Library (zotero.sqlite)
- Ovid - Reprint, Medlars Format (*)
- Pubmed Citation File (*.nbib)
- All Files (*.*)

1. Click **Files > Add Files**

2. Select File

Managing_Digital_Marketing_Communication.pdf

3. Click **Open**



Mendeley Desktop

File Edit View Tools Help

Search...

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- Business
- coffeeEntrepreneurship
- Computer Science
- Educational Technology
- Entrepreneurship
- Game
- Methodology
- Multimedia
- Source without attac...
- Create Folder...

External Library

Groups

Create Group...

Recently Added

★	●	📄	Authors	Title	Y
☆	●	📄	Soedarsono, Dewi K.; Mohamad, Bahtiar; Adamu, ...	Managing digital marketing communication of coffee shop using instagram	20
☆	●	📄	Hirschman, Elizabeth C; Holbrook, Morris B	Consumption : Hedonic Concepts ,	19
☆	●	📄	Haley, Russel I; Haley, Russel	Benefit Segmentation : A Decision-oriented Research Tool	19
☆	●	📄	Sopiah; Kusdiyanti, Heny; Rosmawati, Rosanty	The Development of Entrepreneurship Training and Mentoring Model for Orphanage Children in Indonesia	20
☆	●	📄	Widya, Tri Yulian; Setyantoro, Vidhy; Krisnawati	IMPROVING LIFE SKILLS TO CHILDREN IN ORPHANAGES BY PROVIDING A PLACE OF CREATIVITY ON THE PROCESSI...	20
☆	●	📄	Gautam, Manish Kumar; Sing, Sunil Kumar	Entrepreneurship Education : Concept , Characteristics and Implications for Teacher Education	20
☆	●	📄	Katungu, Wisdom; Lombard, Antoinette	Mr Wisdom Katungu , postgraduate student ; Prof Antoinette Lombard , Department of Social Work & Crimn...	20
☆	●	📄	University, Elm	Entrepreneurship Development Syllabus	
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☆	●	📄	Tiera, Zubrina; Firmen	Improvement of Self Confidence of Orphanage Children in Entrepreneurship through Group Guidance Services at Ais...	20
☆	●	📄	Singh, Anupam; Verma, Priyanka	Factors in fl uencing Indian consumers ' actual buying behaviour towards organic food products	20
☆	●	📄	Mani, Mukta	Entrepreneurship Education : A Students ' Perspective	20
☆	●	📄	Keller, Kevin Lane	Managing Customer-Based Brand Equity	19

Details Notes Contents

Type: Journal Article

Managing digital marketing communication of coffee shop using instagram

Authors: D. Soedarsono, B. Mohamad, A. Adamu et al.

[View research catalog entry for this paper](#)

Journal: *International Journal of Interactive Mobile Technolog...*

Year: 2020

Volume: 14

Issue: 5

Pages: 108-118

Abstract:

This paper focuses on managing the digital marketing communication of coffee shop using the Instagram. The Instagram application offer a great advantage such as quick and cheap marketing communication tools, particularly in promoting the product, disseminating advertisement and brand awareness. Previous study highlighted that managing marketing communication via Instagram is a strategic tool

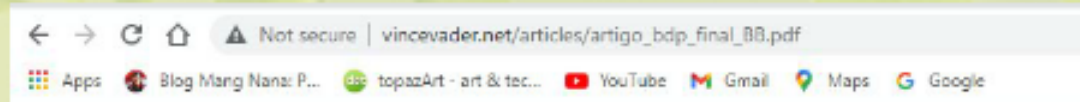
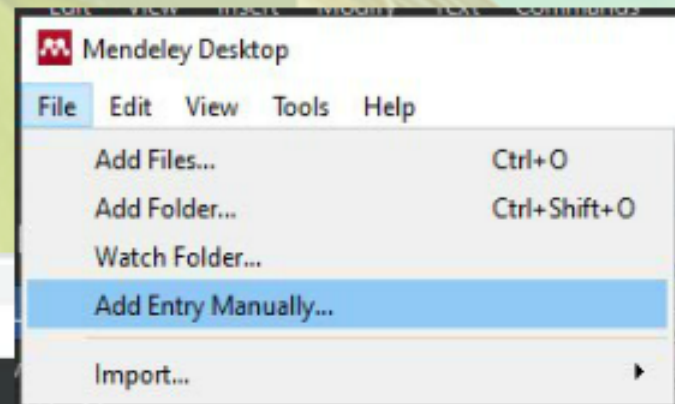
4. **Managing_Digital_Marketing_Communication.pdf**

is located at the first or last row

5. Check **Details**



Add Entry Manually



Microsoft Word - artigo_bdp_final_BB.docx 1 / 5 100%

Advergames: games as marketing tools

Vicente MARTIN MASTROCOLA

ESPM, Faculty of Information Systems in Communication and Management, Gaming Department, Rua Alvaro Alvim 123- Zip Code 04016-910, São Paulo, Brazil, vmastrocola@espm.br

Abstract

The contemporary multiplatform environment, connecting many different devices, became a privileged ambient for advertising and marketing campaigns. In this context, it is also possible to cast a message for a brand, product or service using a ludic language through a gaming format. Acknowledging the prominence of digital networks and entertainment in today's mediapolis (Silverstone, 2007), games can be considered an ideal tool for branding and marketing campaigns. In this paper, we seek to analyze "advergames" – games developed specifically for communication and marketing purposes. Based on academic studies on communication and consumer culture, with special emphasis on digital marketing and games, our empirical research was done by the use of virtual ethnographic approach (Hine, 2000; Hine, 2005; Kozinets, 2009) and bibliographic approach. Our main objective in this paper is to discuss the essential features of this category of games and the most important points, to create an effective advergame. We have selected examples from different companies to illustrate our discussion. We also interviewed professionals from marketing and games area to understand and demonstrate how a game could be a marketing tool. It is important to highlight that, in this context, video games should be considered not only a product, but a media platform for advertising.

Keywords: marketing, advergame, in-game advertising, product placement

1. Click **Files > Add Entry Manually**
2. Find the document
3. Copy title **Advergames: games as marketing tools**



New Document ×

Type: **Web Page**

Advergames: games as marketing tools

Authors: V. Mastrocola

Publication: *Vince Vader*

Year:

Pages: 1-5

Abstract:

The contemporary multiplatform environment, connecting many different devices, became a privileged ambient for advertising and marketing campaigns. In this context, it is also possible to cast a message for a brand, product or service using a ludic language through a gaming format. Acknowledging the prominence of

Reset Save Cancel

4. Past at Title

Advergames: games as marketing tools

5. Type: Web page

6. Author: Vicente Martin Mastrocola

7. Publication: Vince Vader

8. Year:

9. Pages: 1-5

10. Abstract: (paste from document)

11. Tags:

12. Author Keywords: marketing, advergame, in-game advertising, product placement

13. Date accessed: 12/07/2021

14. URL:

http://vincevader.net/articles/artigo_bdp_final_BB.pdf

15. Catalog Ids:

16. Files: (download)

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18. Click **Save**



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- Educational Technology
- Entrepreneurship
- Game
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★	●	📄	Authors	Title	
★	●	📄	Mastrocola, Vicente Martin	Advergames: games as marketing tools	
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★	●	📄	Soplah, Kusdiyanti, Heny; Rosmawati, Rosanty	The Development of Entrepreneurship Train Mentoring Model for Orphanage Children in	20
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★	●	📄	Singh, Anupam; Verma, Privenka	Factors in fl uencing Indian consumers ' actual buying behaviour. Towards remain food products	20

Details | Notes | Contents

Type: Web Page

Advergames: games as marketing tools

Authors: V. Mastrocola

[View research catalog entry for this paper](#)

Publication: *Vince Vader*

Year:

Pages: 1-5

Abstract:

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19. Advergames: games as marketing tools is located at the first or last row



Import

Add Files

← → ↶ ↷ « bookNvivoLiterat... » reference »

Organise ▾ New folder

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Videos

WINDOWS_10 (C:)

Web (D:)

Data (F:)

Project (G:)

Name

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23/05/2021 11:

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15/06/2021 21:

01/06/2021 15:

05/07/2021 9:2

23/05/2021 11:

15/06/2021 21:

15/06/2021 21:

06/06/2021 16:

File name: My Collection_methodology.ris

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File Edit View Tools Help

Add Files... Ctrl+O

Add Folder... Ctrl+Shift+O

Watch Folder...

Add Entry Manually...

Import...

Export... Ctrl+E

Merge Documents

BibTeX (*.bib)

EndNote XML - EndNote v8, X1 to X3 (*.xml)

RIS - Research Information Systems (*.ris)

1. Click **Files > Import**

2. Select File

My Collection_methodology.ris

3. Click **Open**



Mendeley Desktop

File Edit View Tools Help

My Library Advergames: games a...

My Library

- All Documents
- Recently Added
- Recently Read
- Favorites
- Needs Review
- My Publications
- Unsorted
- Art
- Augmented/Virtual Rea...
- Business
- coffeeEntrepreneurship
- Computer Science
- Educational Technology
- Entrepreneurship
- Game
- Methodology
- Methodology1**
- Multimedia
- Source without attac...
- Create Folder...

Methodology1 Edit Settings

★	●	📄	Authors	Title	Year	Details	Notes
☆	●	📄	Billing, Anna; Johannesson, Krister; Pehrsson, Leif; Elms...	Assessment of Collaboration 2013	2013		
☆	●	📄	Bozeman, Barry; Boardman, Craig	An Evidence-Based Assessment of Research Collaboration and Team Science : Patterns in Industry and University-I...	2013		
☆	●	📄	Kothari, C. R.	Research Methodology	1377		
☆	●	📄	Kumar, Ranjit	RESEARCH METHODOLOGY a step-by-step guide for beginners	2005		
☆	●	📄	Neuman, W Lawrence	Social Research Methods: Qualitative and Quantitative Approaches	2011		
☆	●	📄	McDonough, Kim	Experimental research methods	2017		
☆	●	📄	Lisa, Kohne; Elizabeth, McGee; Tyler, Johnson; Lily, ...	Evaluation of GROWTH NSF PIRE Project-Annual External Evaluation Report	2016		No do
☆	●	📄	Rons, Nadine	Interdisciplinary Research Collaborations: Evaluation of a Funding Program	2011		
☆	●	📄	Waliman, Nicholas	Research_Methods_The_Basics_Nicholas	2011		
☆	●	📄	Dwirahayu, Gelar (UIN Syarif Hidayatullah Jakarta); Widja...	Survey Kepuasan Civitas Akademika atas Layanan di UIN Syarif Hidayatullah	2018		

4. All document is located at the new folder **Methodology1**, since the folder **has been created** before

5. Check **Details** all documents



Checking Data

★	●	📄	Authors	Title	Year
☆	●	📄	Biling, Anna; Johannesson, Krister; Pehrsson, Leif; Elms...	Assessment of Collaboration 2013	2013
☆	●	📄	Bozeman, Barry; Boardman, Craig	An Evidence-Based Assessment of Research Collaboration and Team Science : Patterns in Industry and University-I...	2013
☆	●	📄	Kothari, C. R.	Research Methodology	1377
☆	●	📄	Kumar, Ranjit	RESEARCH METHODOLOGY a step-by-step guide for beginners	2005
☆	●	📄	Neuman, W Lawrence	Social Research Methods: Qualitative and Quantitative Approaches	2011
☆	●	📄	McDonough, Kim	Experimental research methods	2017
☆	●	📄	Lisa, Kohne; Elizabeth, McGee; Tyler, Johnson; Lily,...	Evaluation of GROWTH NSF PIRE Project-Annual External Evaluation Report	2016
☆	●	📄	Rons, Nadine	Interdisciplinary Research Collaborations: Evaluation of a Funding Program	2011
☆	●	📄	Walliman, Nicholas	Research_Methods_The_Basics_Nicholas	2011
☆	●	📄	Dwirahayu, Gelar (UIN Syarif Hidayatullah Jakarta); Widja...	Survey Kepuasan Civitas Akademika atas Layanan di UIN Syariff Hidayatullah	2018

Details Notes Contents

Type: Journal Article

- Journal Article
- Magazine Article
- Newspaper Article
- Patent
- Report
- Statute
- Television Broadcast
- Thesis
- Web Page
- Working Paper

Author:

Journal:

Year: 2013

Volume:

Issue:

Pages:

Abstract:

Tags:

6. Type : change **Journal Article** to **Report**

7. Check all data



My Library Advergames: games a... Assessment of Collabo...

IVOER HÖLMGREN
Anna Syberfeldt
Lars Niklasson
Leif Pehrsson

WORKING GROUP ON SCIENTIFIC QUALITY
Noël Hölmgren
Stefan Tengblad
Tom Ziemke

ADDITIONAL CONTRIBUTORS
Pernilla Nilsson*
Anne-Louise Elowson
Albina Vizlin
Monica Andersson
Pernilla Klingspor
Lars-Göran Blomgren
Matts Larsson
Mario Taylor
*Halmstad University

How to cite this report:
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Skövde: University of Skövde

The Virtual Systems Research Centre
Josef Adolfsson

PHOTOGRAPHY
Anna Billing
Magnus Elmshorn

PRODUCTION
University of Skövde

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DNR HS 2012/459-60

Details Notes Contents

View research catalog entry for this paper

Year: 2013
Pages:

Abstract:

Tags:

Author Keywords:

City:
Skövde

Institution:
University of Skövde

URL:
Add URL...

Catalog IDs
DOI:

8. Copy **University of Skövde** at original file
9. Paste **University of Skövde** at Institution in Detail
10. Copy **Skövde** at original file
11. Paste **Skövde** at City in Detail



Export

Mendeley Desktop

File Edit View Tools Help



Q Search...

My Library

Advergames: games a...

Assessment of Collabo...

My Library

- All Documents
- Recently Added
- Recently Read
- Favorites
- Needs Review
- My Publications
- Unsorted
- Art
- Augmented/Virtual Rea...
- Business
- coffeeEntrepreneurship
- Computer Science
- Educational Technology
- Entrepreneurship
- Game
- Methodology
- Methodoogy 1
- Multimedia
- Source without attac...
- Create Folder...

Methodoogy1

Edit Settings

★	●	📄	Authors	Title	Year
☆	●	📄	Biling, Anna; Johannesson, Krister; Pehrsson, Leif; Elms...	Assessment of Collaboration 2013	2013
☆	●	📄	Bozeman, Barry; Boardman, Craig	An Evidence-Based Assessment of Research Collaboration and Team Science : Patterns in Industry and University-1...	2013
☆	●	📄	Kothari, C. R.	Research Methodology	1377
☆	●	📄	Kumar, P	BY a step-by-step guide for	2005
☆	●	📄	Neuman	Qualitative and Quantitative	2011
☆	●	📄	McDono	Methods	2017
☆	●	📄	Lisa, Koh McGee;	SF PIRE Project-Annual External	2016
☆	●	📄	Rons, Na	Collaborations: Evaluation of a	2011
☆	●	📄	Walman	Basics_Nicholas	2011
☆	●	📄	Dwirahta Hidayat	Akademika atas Layanan di UIN	2018

Update Details

Open File

Open File Externally

Open Containing Folder

Rename Document Files...

Merge Documents

Mark As

Copy As

Export...

Export PDF(s) with Annotations...

Select All

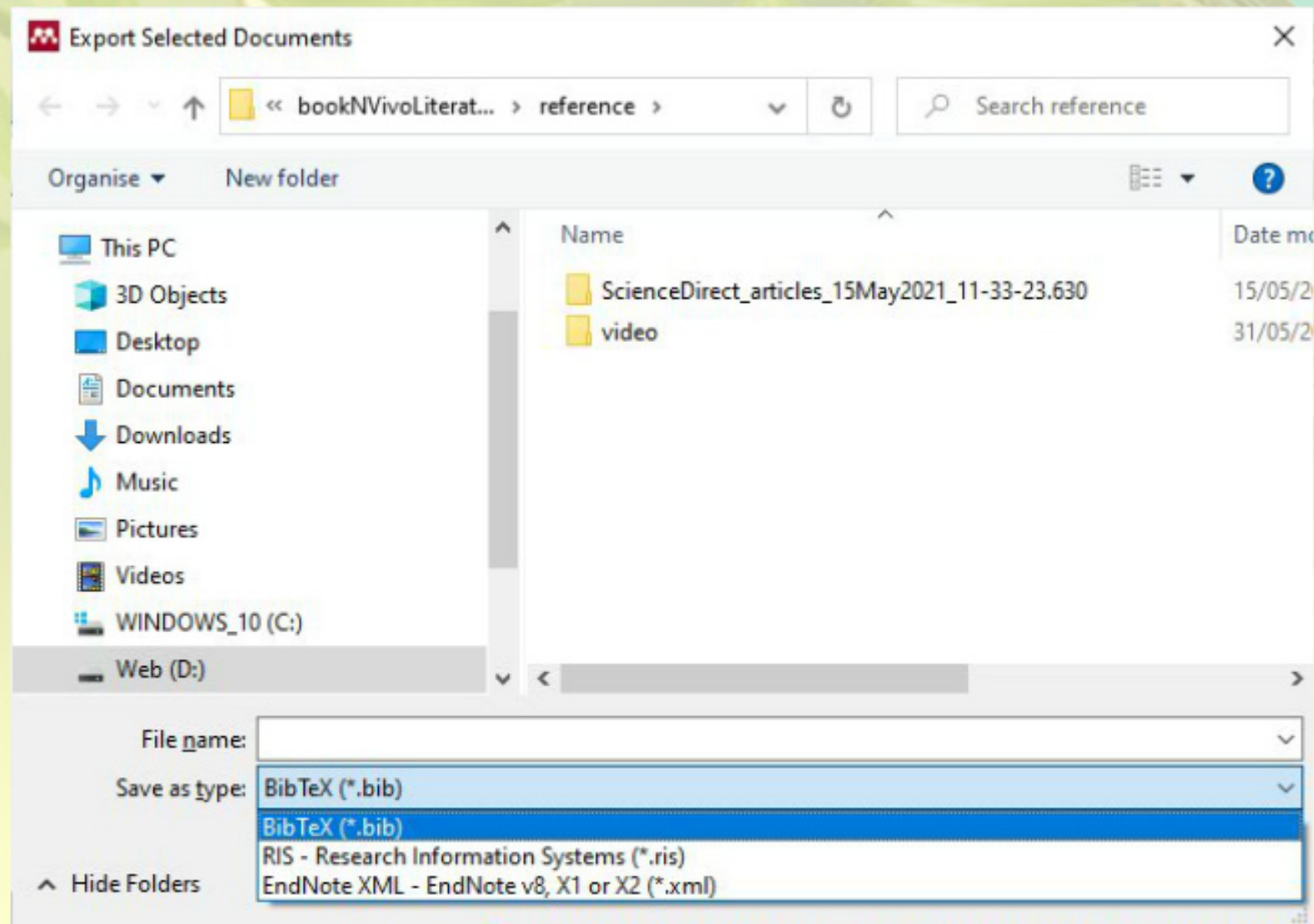
Remove from Folder

Delete Documents



1. Select Files > **Right-click** > **Export**





2. **Select file format: bib** (to be used in conjunction with a LaTeX), **ris** (for Mendeley), **xml** (for EndNote)
3. Type file name
4. Click **Save**



CHECK FOR DUPLICATES

Annotate PDFs.

You can add highlights and notes to documents within Mendeley Desktop.

Open a PDF in Mendeley's PDF viewer by clicking on the PDF icon.

Add highlights and notes by clicking on the Highlight and Note buttons on the toolbar.

Year: 2005

Volume: 21

Issue: 1

Pages: 1-5

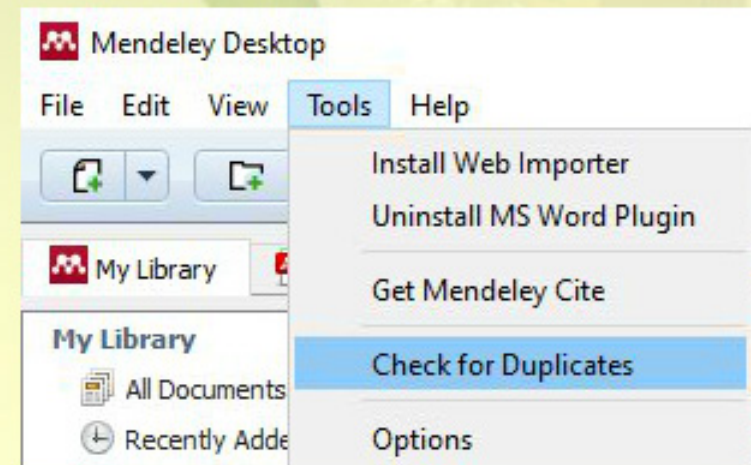
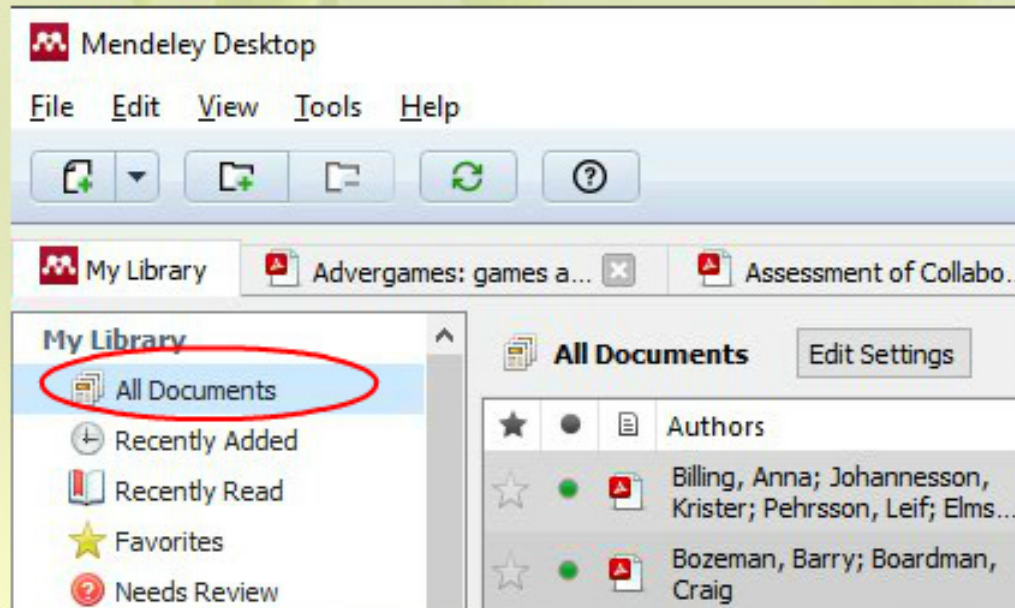
Subject:

Every parasitologist must have seen the first issue of *Parasitology Today* in July 1985. More than 1000 copies were sent to those on the Society and Health Organization mailing lists. It was a hugely successful launch of a new journal aimed to complement the existing journals covering all aspects of parasitology, spiced with smaller items of general interest—including the elegant cartoons of Len Goodwin and occasional acerbic comments on style and semantics. The format seemed well appreciated, and subscriptions quickly climbed to commercially sustainable figures, reflected in the increasing willingness of the publisher, Elsevier, to finance colour printing. Within the first year, the journal went "glossy".

Tags:

CHECK FOR DUPLICATES

Resources can be **duplicated**, and you can check, and merge to **one source**.



1. Click **All Documents**
2. Click **Tool > Check for Duplicates**



Mendeley Desktop

File Edit View Tools Help

My Library Advergames: games a... Assessment of Collabo...

My Library

- All Documents
- Recently Added
- Recently Read
- Favorites
- Needs Review
- My Publications
- Unsynced

All Documents Edit Settings

23 sets of duplicates found in 'All Documents' Close

	Authors	Title	Confidence
▶	Assegaff, Syafiq Basri	Jangan Meninggal Akibat Corona	<input type="checkbox"/>
▶	Bacca, Jorge; Baldiris, Silvia; ...	Augmented Reality Trends in Education: A Systematic Review of Research and Applications	<input type="checkbox"/>
▶	Bacca, Jorge; Baldiris, Silvia; ...	Augmented reality trends in education: A systematic review of research and applications	<input type="checkbox"/>
▶	Bacca, Jorge; Baldiris, Silvia; ...	Augmented Reality Trends in Education: A Systematic Review of Research and Applications	<input type="checkbox"/>
▶	Bacca-Acosta, Jorge; Baldiris, S...	Augmented Reality Trends in Education: A Systematic Review of Research and Applications	<input type="checkbox"/>

All Documents Edit Settings

23 sets of duplicates found in 'All Documents' Close

	Authors	Title	Confidence
▶	Assegaff, Syafiq Basri	Jangan Meninggal Akibat Corona	<input type="checkbox"/>
▶	Bacca, Jorge; Baldiris, Silvia; ...	Augmented Reality Trends in Education: A Systematic Review of Research and Applications	<input type="checkbox"/>
▶	Bacca, Jorge; Baldiris, Silvia; ...	Augmented reality trends in education: A systematic review of research and applications	<input type="checkbox"/>
▶	Bacca, Jorge; Baldiris, Silvia; ...	Augmented Reality Trends in Education: A Systematic Review of Research and Applications	<input type="checkbox"/>
▶	Bacca-Acosta, Jorge; Baldiris, S...	Augmented Reality Trends in Education: A Systematic Review of Research and Applications	<input type="checkbox"/>

3. **Double-click** a reference "**Bacca ...**" --- >
there are 4 references



Mendeley

23 sets of duplicates found in 'All Documents' Close

Authors	Title	Confidence
Assegaff, Syafiq Basri	Jangan Meninggal Akibat Corona	<input type="checkbox"/>
Bacca, Jorge; Baldiris, Silvia; ...	Augmented Reality Trends in Education: A Systematic Review of Research and Applications	<input type="checkbox"/>
Bacca, Jorge; Baldiris, Silvia; ...	Augmented reality trends in education: A systematic review of research and applications	<input type="checkbox"/>
Bacca, Jorge; Baldiris, Silvia; ...	Augmented Reality Trends in Education: A Systematic Review of Research and Applications	<input type="checkbox"/>
Bacca-Acosta, Jorge; Baldiris, S...	Augmented Reality Trends in Education: A Systematic Review of Research and Applications	<input type="checkbox"/>
Bengtsson, Mariette	How to plan and perform a qualitative content analysis	<input type="checkbox"/>
Burnard, P	A method of analysing interview transcripts in qualitative research	<input type="checkbox"/>

- Merge Documents
- Not a Duplicate
- Update Details
- Open File
- Open File Externally



All Documents Edit Settings

22 sets of duplicates found in 'All Documents' Close

Authors	Title	Confidence
Assegaff, Syafiq Basri	Jangan Meninggal Akibat Corona	<input type="checkbox"/>
Bacca, Jorge; Baldiris, Silvia; ...	Augmented Reality Trends in Education: A Systematic Review of Research and Applications	<input type="checkbox"/>
Bengtsson, Mariette	How to plan and perform a qualitative study using content analysis	<input type="checkbox"/>
Burnard, P	A method of analysing interview transcripts in qualitative research	<input type="checkbox"/>

4. Right-click > Merge Documents > Refresh

5. Click Tool > Check for Duplicates -----> decrease duplications

CITATION & REFERENCE

Annotate PDFs.

You can add highlights and notes to documents within Mendeley Desktop.

Open a PDF in Mendeley's PDF viewer by clicking on the PDF icon.

Add highlights and notes by clicking on the Highlight and Note buttons on the toolbar.

The screenshot shows the Mendeley Desktop interface. At the top, there is a toolbar with icons for Highlight, Note, Rotate, and Zoom. Below the toolbar, a PDF viewer displays a document titled "21 Years of Parasitology". The document content includes a reference list and a main text block. The reference list includes:

- 1. Lasee, B.H. et al. (1991) *Organizing and Managing Tropical Disease Control Programmes: Lessons of Success*. World Bank, Washington DC
- 2. Schatzfeld, C.J. (1985) Appropriate disease control. *Parasitol. Today* 1, 181-182
- 3. Jordan, A.M. (1985) Taetse eradication plan. *Parasitol. Today* 1, 121-123

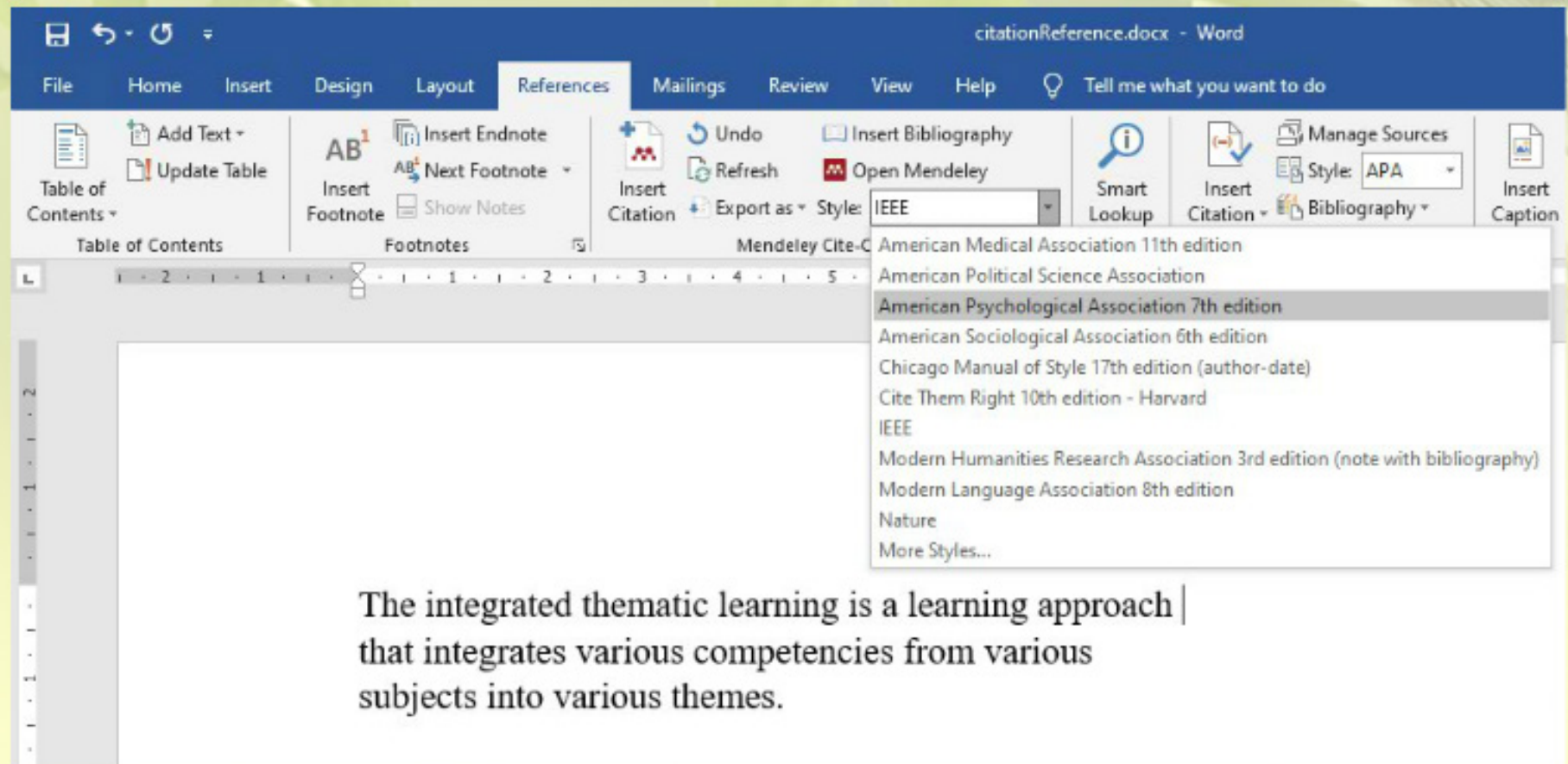
The main text block discusses the state of parasitology in the 1980s and mentions the journal *Parasitology Today*.

The screenshot shows the Mendeley Desktop interface. At the top, there is a toolbar with icons for Highlight, Note, Rotate, and Zoom. Below the toolbar, a PDF viewer displays a document titled "21 Years of Parasitology". The document content includes a reference list and a main text block. The reference list includes:

- 1. Lasee, B.H. et al. (1991) *Organizing and Managing Tropical Disease Control Programmes: Lessons of Success*. World Bank, Washington DC
- 2. Schatzfeld, C.J. (1985) Appropriate disease control. *Parasitol. Today* 1, 181-182
- 3. Jordan, A.M. (1985) Taetse eradication plan. *Parasitol. Today* 1, 121-123

The main text block discusses the state of parasitology in the 1980s and mentions the journal *Parasitology Today*.

CITATION & REFERENCE



The screenshot shows the Microsoft Word interface with the 'References' ribbon selected. The 'Insert Bibliography' dropdown menu is open, displaying a list of citation styles. The 'American Psychological Association 7th edition' style is highlighted. The main document area contains the following text:

The integrated thematic learning is a learning approach |
that integrates various competencies from various
subjects into various themes.

retary)

1. Open Word document
2. Select Style: Click **American Psychological Association**



Create Citation

citationReference.docx - Word

File Home Insert Design Layout References Mailings Review View Help Tell me what you want to do

Table of Contents Add Text Update Table Insert Endnote Next Footnote Show Notes Insert Footnote

Insert Citation

Undo Refresh Export as Style: American Psych... Insert Bibliography Open Mendeley Smart Lookup

Manage Sources Style: APA Bibliography Insert Citation

Insert Citation

Insert a new citation (Alt-M)

The integrated thematic learning is a learning approach that integrates various competencies from various subjects into various themes.

My Library

Go To Mendeley

OK

Cancel

return)

3. Locate cursor
4. Click **Insert Citation** with the symbol **Mendeley** >
Go To Mendeley



The image shows a composite screenshot. The top portion displays the Mendeley Desktop application window. The menu bar includes File, Edit, View, Tools, and Help. The toolbar contains icons for file operations and a search box. The main area shows a library titled 'Educational Technology' with a table of references. The bottom portion shows the Microsoft Word ribbon, specifically the 'References' tab, with the 'Mendeley Cite-O-Matic' group. A tooltip 'Send citation to plugin' is visible over the 'Send Citation' button in the ribbon.

★	●	📄	Authors	Title	Year
☆	●	📄	Pešaković, Dragica; Flogie, Andrej; Aberšek, Boris	Development and evaluation of a competence-based teaching process for science and technology education	2014
☆	●	📄	Carrio-Pastor, Man 'a Luisa (eds.)	Technology Implementation in Second Language Teaching and Translation Studies: New Tools, New Approaches (20...	2016
☆	●	📄	Sullivan, Rick; McIntosh, Noel	The competency-based approach to training	1996

Design Layout References Mailings Review View Help Tell me w

AB¹ Insert Endnote
Insert Next Footnote
Footnote Show Notes

Insert Citation
Export as Style: American Psych...

Undo Refresh
Insert Bibliography Open Mendeley

Smart Lookup Research

Mendeley Cite-O-Matic

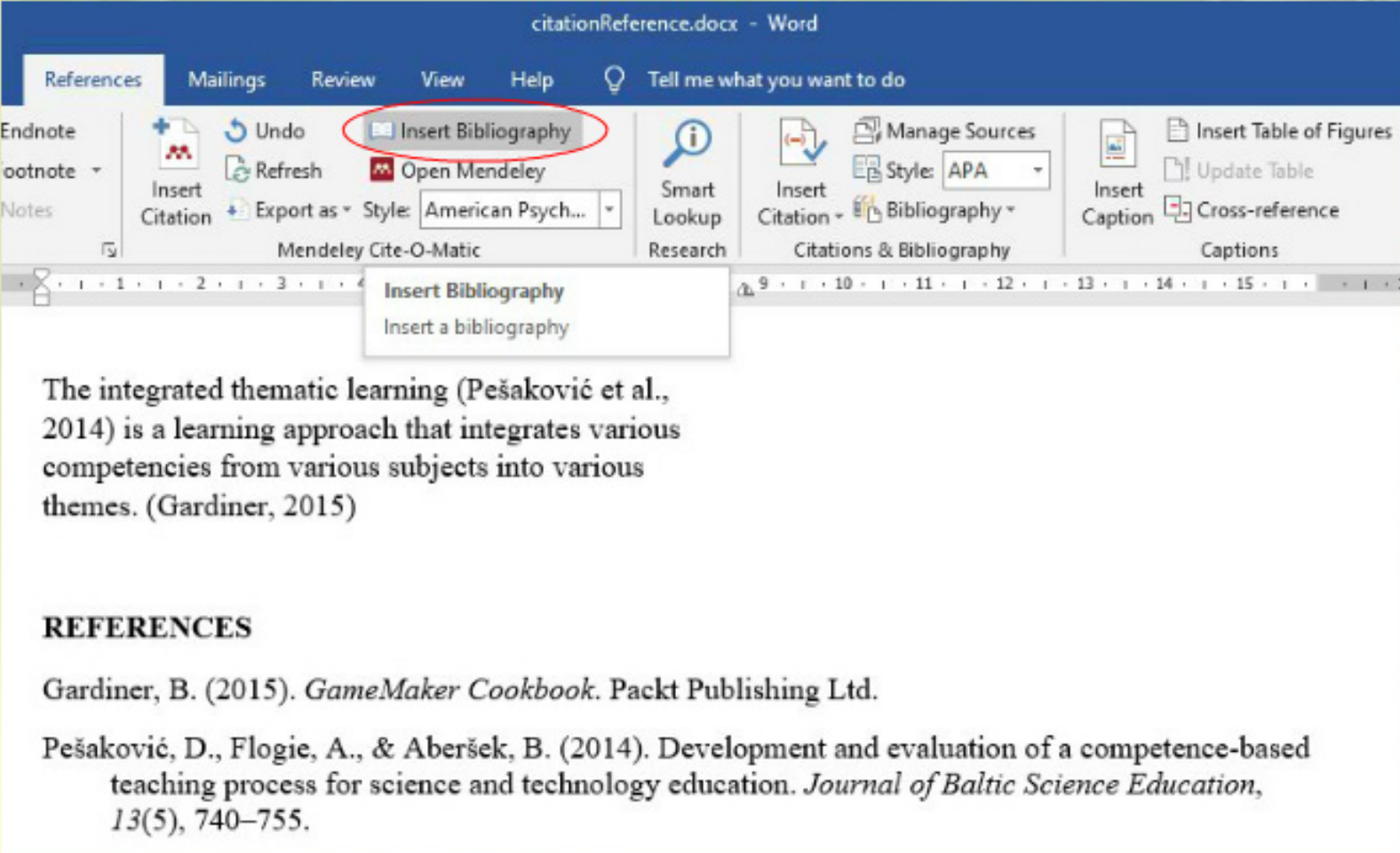
1 2 3 4 5 6 7 8

The integrated thematic learning (Pešaković et al., 2014) is a learning approach that integrates various competencies from various subjects into various themes. (Gardiner, 2015)

4. Click Author **Pešaković, Dragica; Flogie, Andrej; Aberšek, Boris** > **Send citation to plugin**



Create References



The screenshot shows the Microsoft Word interface with the 'References' ribbon selected. The 'Insert Bibliography' button is circled in red. Below the ribbon, the document text reads:

The integrated thematic learning (Pešaković et al., 2014) is a learning approach that integrates various competencies from various subjects into various themes. (Gardiner, 2015)

REFERENCES

Gardiner, B. (2015). *GameMaker Cookbook*. Packt Publishing Ltd.

Pešaković, D., Flogie, A., & Aberšek, B. (2014). Development and evaluation of a competence-based teaching process for science and technology education. *Journal of Baltic Science Education*, 13(5), 740–755.

5. Click **Insert Bibliography**



References Mailings Review View Help Tell me what you want to do

Endnote Footnote Notes

Insert Citation Undo Refresh Export as Style: American Psych... Smart Lookup Insert Citation Manage Sources Style: APA Bibliography Insert Caption

Mendeley Cite-...

- American Medical Association 11th edition
- American Political Science Association
- American Psychological Association 7th edition
- American Sociological Association 6th edition
- Chicago Manual of Style 17th edition (author-date)
- Cite Them Right 10th edition - Harvard
- IEEE**
- Modern Humanities Research Association 3rd edition (note with bibliography)
- Modern Language Association 8th edition
- Nature
- More Styles...

The integrated thematic learning (Gardiner, 2014) is a learning approach that integrates various competencies from various subjects into various themes. (Gardiner, 2015)

Change Style

The integrated thematic learning [1] is a learning approach that integrates various competencies from various subjects into various themes. [2]

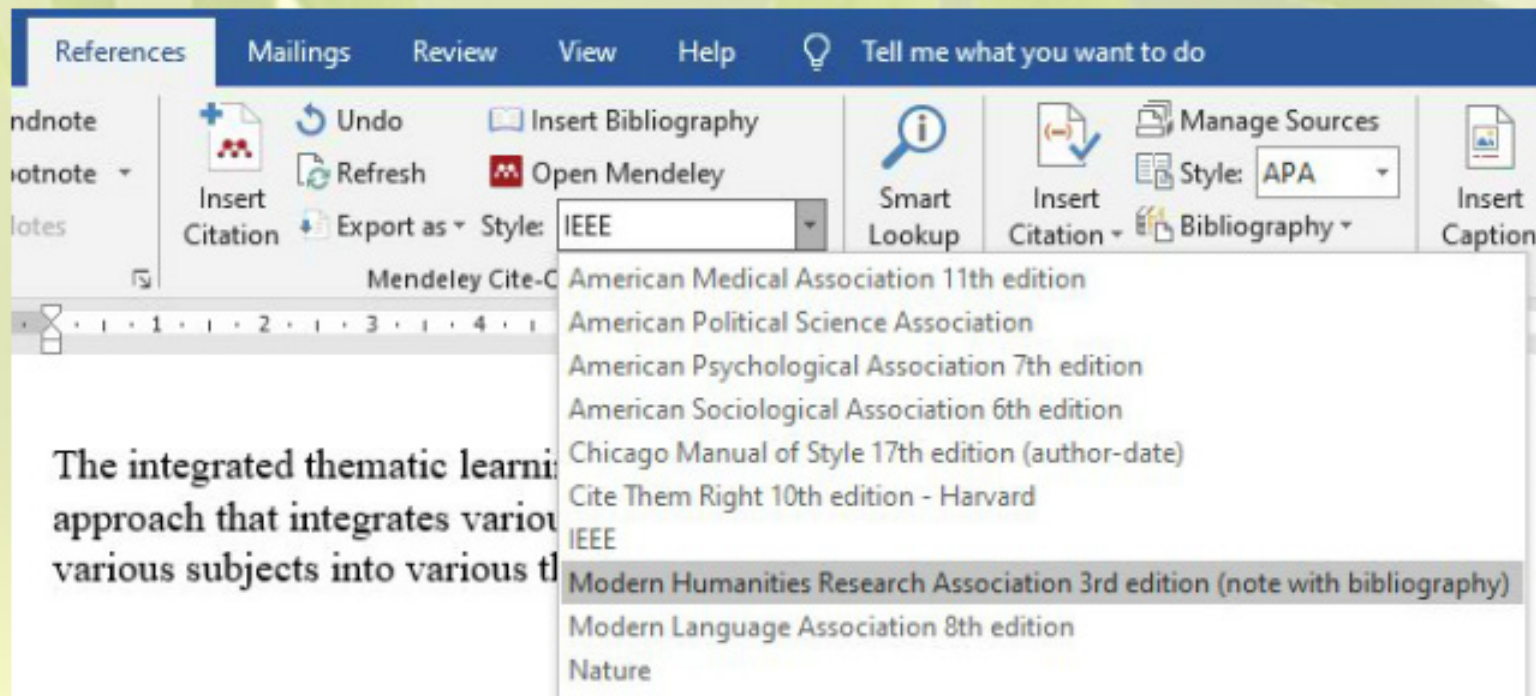
REFERENCES

- [1] D. Pešaković, A. Flogie, and B. Aberšek, "Development and evaluation of a competence-based teaching process for science and technology education," *J. Balt. Sci. Educ.*, vol. 13, no. 5, pp. 740–755, 2014.
- [2] B. Gardiner, *GameMaker Cookbook*. Birmingham: Packt Publishing Ltd, 2015.

1. Select Style: Click **IEEE**



Style with Footnote



The screenshot shows the Microsoft Word interface with the References ribbon selected. The 'Style' dropdown menu is open, displaying a list of citation styles. The 'Modern Humanities Research Association 3rd edition (note with bibliography)' style is highlighted. The background of the slide features a faint image of a classical building facade.

References Mailings Review View Help Tell me what you want to do

Footnote Footnote notes

Insert Citation Undo Refresh Export as Style: IEEE Smart Lookup Insert Citation Manage Sources Style: APA Bibliography Insert Caption

Mendeley Cite-...

American Medical Association 11th edition
American Political Science Association
American Psychological Association 7th edition
American Sociological Association 6th edition
Chicago Manual of Style 17th edition (author-date)
Cite Them Right 10th edition - Harvard
IEEE
Modern Humanities Research Association 3rd edition (note with bibliography)
Modern Language Association 8th edition
Nature

The integrated thematic learning approach that integrates various subjects into various th...

1. Select Style:
Click **Modern Humanities Research Association 3rd edition (note with bibliography)**



Footnote

The integrated thematic learning¹ is a learning approach that integrates various competencies from various subjects into various themes.²

REFERENCES

Gardiner, Brandon, *GameMaker Cookbook* (Birmingham: Packt Publishing Ltd, 2015)

Pešaković, Dragica, Andrej Flogie, and Boris Aberšek, 'Development and Evaluation of a Competence-Based Teaching Process for Science and Technology Education', *Journal of Baltic Science Education*, 13.5 (2014), 740–55

Footnote

¹ Dragica Pešaković, Andrej Flogie, and Boris Aberšek, 'Development and Evaluation of a Competence-Based Teaching Process for Science and Technology Education', *Journal of Baltic Science Education*, 13.5 (2014), 740–55.

² Brandon Gardiner, *GameMaker Cookbook* (Birmingham: Packt Publishing Ltd, 2015).



OTHERS

Annotate PDFs.

You can add highlights and notes to documents within Mendeley Desktop.

Open a PDF in Mendeley's PDF viewer by clicking on the PDF icon.

Add highlights and notes by clicking on the **Note** buttons on the

Parasitology yesterday – following the

Frank E.G. Cox

Department of Infectious and Tropical Diseases, School of Hygiene and Tropical Medicine, London, UK, WC1E 7HT

The 1980s were a period of great activity in parasitology that generated a vast amount of research published in ~20 specialist and several other learned journals. There was, however, no vehicle for disseminating the exciting discoveries that were being made in an immediate, easily readable and accessible form suitable for teachers, students and others interested in aspects of the subject that were broader than their own particular specialty. To fill this perceived gap, Elsevier decided in 1985 that it would be worthwhile publishing *Parasitology Today* to complement its other successful general journals. In this article, I review the breadth of several articles published during the first year of *Parasitology Today*, most of which continue to be of interest today.

Background

The journal *Trends in Parasitology* had been published since 1986. The first seeds were sown when the journal *Parasitology Today*, John Inglis, asked me to write a review, including Len Goodwin and myself, in the literature for a special issue of *Parasitology Today* or *Trends*

mainstream journal on Parasitology. All well, but in addition, I published a range of papers on parasitology for students visiting to *Today* or publishing lower than *Today* app. *Trends in Parasitology* now outranks all the other parasitological journals in the annual Science Citation Index® (<http://www.isinet.com/products/citation/sci/>).

Malaria and Chagas disease

Inevitably, there is a certain amount of nostalgia when

You 07/12/2011 11:00
This is a good article!

Year: 2005

Volume: 21

Issue: 11

Pages: 33-5

Subject:

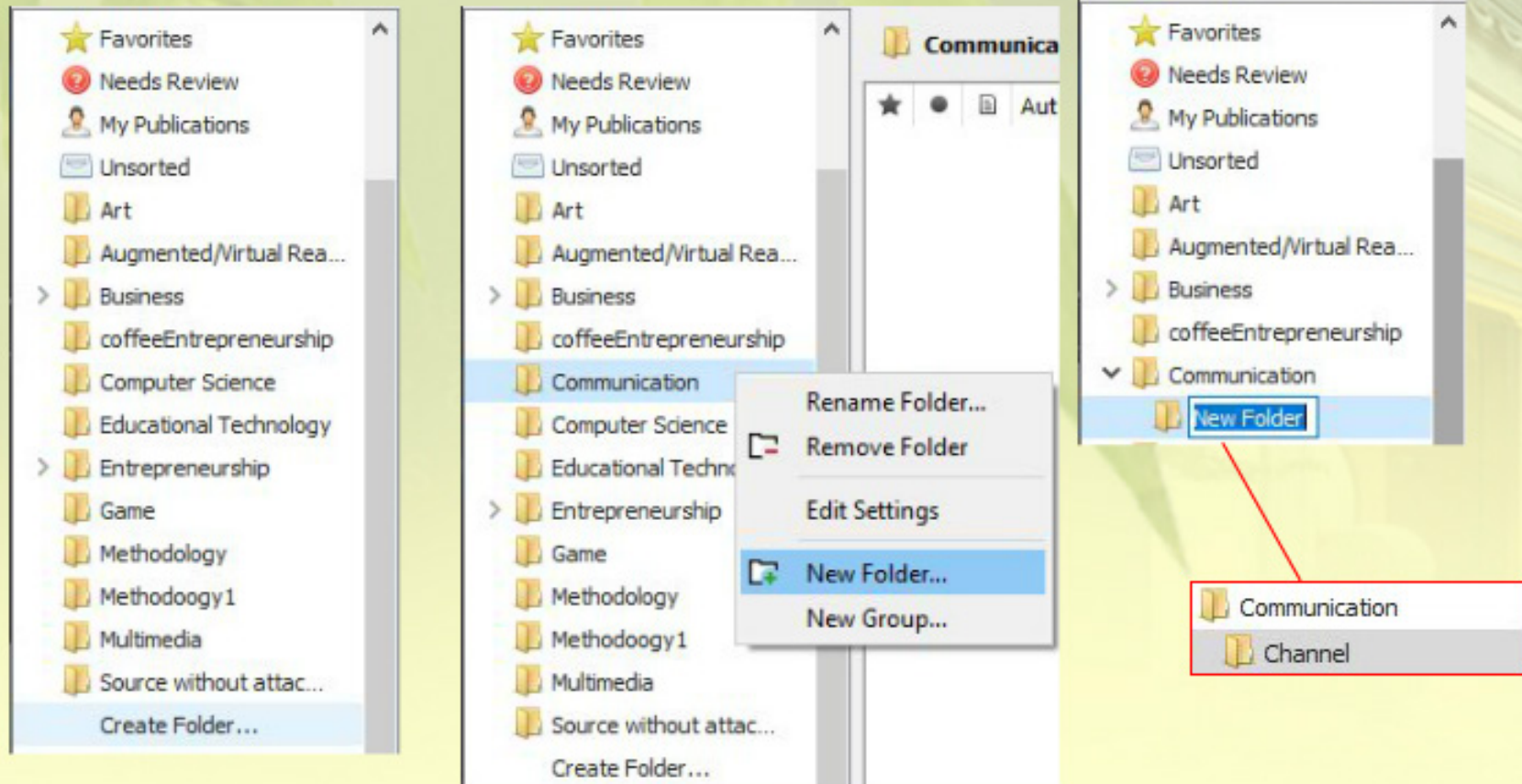
Every parasitologist must have seen the first issue of *Parasitology Today* in July 1985. More than 13 000 copies were sent to those on society and World Health Organization mailing lists. Modelled on the hugely successful *Immunology Today*, the new journal aimed to provide well-written digests covering all aspects of parasitology, spiced with smaller items of general interest—including the elegant cartoons of Len Goodwin and occasional acerbic comments on style and semantics. The format seemed well appreciated, and subscriptions quickly climbed to commercially sustainable figures, reflected in the increasing willingness of the publisher, Elsevier, to finance colour printing. Within the first year, the journal went "glossy".

Tags:

OTHERS

Folder

Folder or subfolder is used to store a specific theme.



1. Click **Create Folder**
2. Type Name: **Communication**
3. **Right-click Communication > New Folder**
4. Type Name: **Channel**



My Library

- All Documents
- Recently Added
- Recently Read
- Favorites
- Needs Review
- My Publications
- Unsorted
- Art
- Augmented/Virtual Rea...
- > Business
- coffeeEntrepreneurship
- Communication
 - Channel
- Computer Science
- Educational Technology
- > Entrepreneurship

All Documents Edit Settings

★	●	📄	Authors	Title	Y
☆	●		Trefois, Rita	Fascinating Batik - Technique and Practice	20
☆	●		Notaris/PPAT Ny. Judy Sentara, S.H., M H	Akta Pernyataan Keputusan Rapat Sirkuler Pembina LAI, tanggal 27 November 2014	20
☆	●		Kennedy, Eithne;; Dunphy, Elizabeth;; Dwyer, Bernadet...	Literacy in Early Childhood and Primary Education (3-8 years)	20
☆	●			Messages, Wishes and Quotes Messages, Greetings and Wishes	
☆	●		Indonesia-Investments	Coffee	
☆	●		Papadakis, S; Kalogiannakis, M; Zaranis, N	The effectiveness of computer and tablet assisted intervention in early childhood students' understanding of...	20
☆	●		Azuma, R.; Bailot, Y.; Behringer, R.; Feiner, S.; Ju...	Recent advances in augmented reality.	20
☆	●		Elamvazuthi, I.; Ahamed Khan, M. K.A.; Shaari, Syafi...	Electrical power consumption monitoring using a real-time system	20
☆	●		Hamalik, Oemar	Perencanaan Pengajaran	20

Channel

★	●	📄	Authors	Title
☆	●		Elamvazuthi, I.; Ahamed Khan, M. K.A.; Shaari, Syafi...	Electrical power consumption monitoring using a real-time system

5. Drag **Elamvazuthi ...** to **Channel**
6. Click folder **Channel**



Language Setting

Change to Indonesian Language:
et al. ---> dkk.

p. / pp. ---> hal.

The integrated thematic learning (Pešaković et al.) is a learning approach that integrates various competencies from various subjects into various themes. (Gardiner)

REFERENCES

Gardiner, Brandon. *GameMaker Cookbook*. Packt Publishing Ltd, 2015.

Pešaković, Dragica, et al. "Development and Evaluation of a Competence-Based Teaching Process for Science and Technology Education." *Journal of Baltic Science Education*, vol. 13, no. 5, 2014, pp. 740–55.

Style: Modern Langua... Smart Lookup Insert Citation Bibliography Insert Caption

3 · 1 ·

- American Medical Association 11th edition
- American Political Science Association
- American Psychological Association 7th edition
- American Sociological Association 6th edition
- Chicago Manual of Style 17th edition (author-date)
- Cite Them Right 10th edition - Harvard
- IEEE
- Modern Humanities Research Association 3rd edition (note with bibliography)
- Modern Language Association 8th edition
- Nature
- More Styles...

More Styles...

1. Select Style: **More Style**
2. Select **Install**
3. At Citation and Bibliography Language, select **Indonesian**
4. **Done**



Citation Styles

Installed | Get More Styles | Abbreviations | About

Search my citation styles

- Cite Them Right 10th edition - Harvard
- Harvard reference format 1 (deprecated)
- IEEE
- Modern Humanities Research Association 3rd edition (note with bibliography)
- Modern Language Association 8th edition** Selected
- National Library of Medicine
- Nature
- Vancouver

Include URLs and Date Accessed in Bibliographies: For All Document Types

Citation and Bibliography Language: **Default**

- Greek
- Hebrew
- Hungarian
- Icelandic
- Indonesian**
- Italian
- Japanese
- Khmer
- Korean
- Latvian

Done

rotary)



The integrated thematic learning (Pešaković et al.) is a learning approach that integrates various competencies from various subjects into various themes. (Gardiner)

REFERENCES

Gardiner, Brandon. *GameMaker Cookbook*. Packt Publishing Ltd, 2015.

Pešaković, Dragica et al. "Development and evaluation of a competence-based teaching process for science and technology education." *Journal of Baltic Science Education*, vol. 13, no. 5, 2014, hal. 740–55.

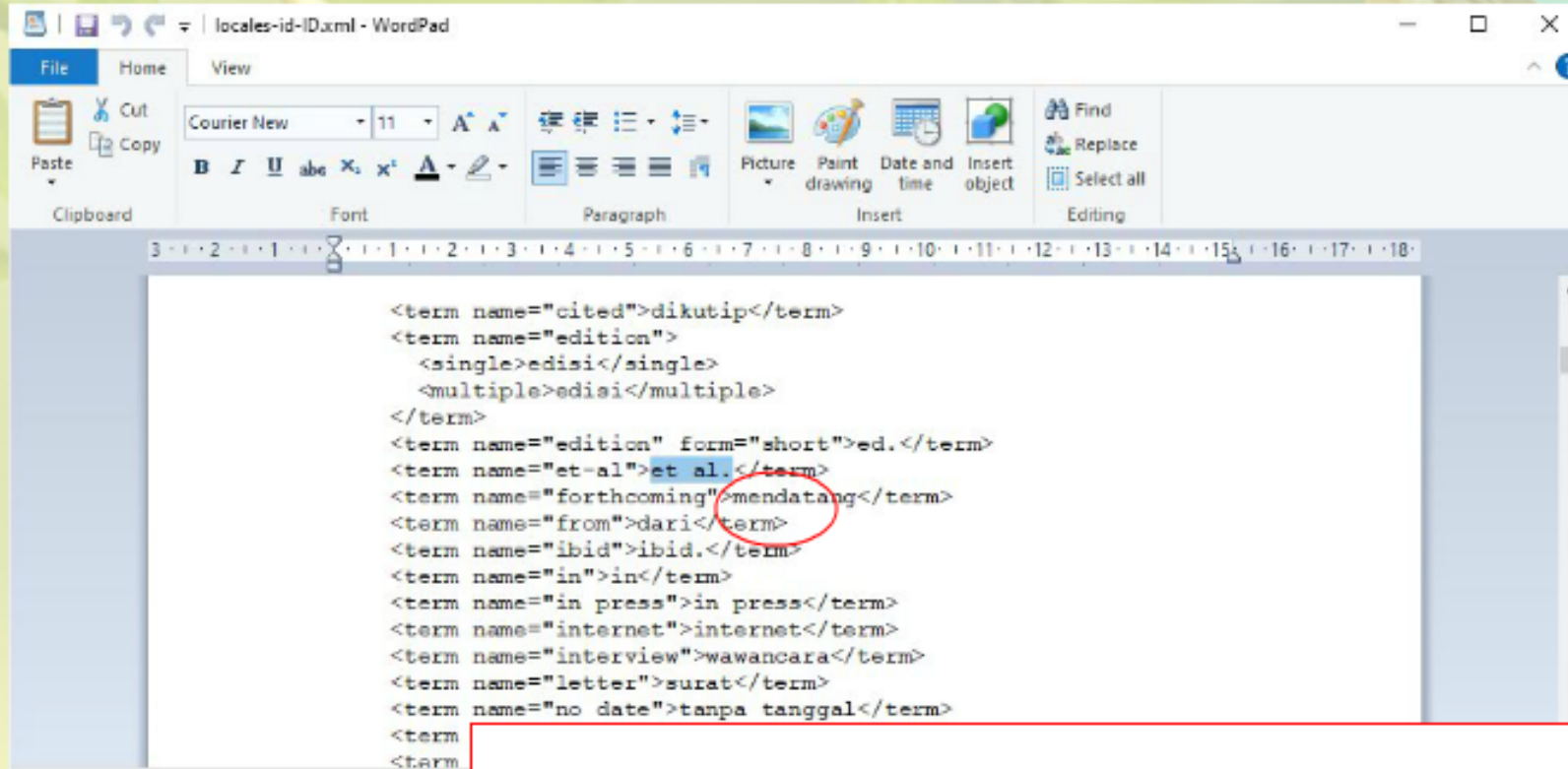
The screenshot shows a Windows File Explorer window titled 'citationLocales'. The address bar indicates the path: This PC > WINDOWS_10 (C:) > Program Files (x86) > Mendeley Desktop > citationLocales. The file list shows several XML files, with 'locales-id-ID.xml' highlighted and circled in red. The ribbon at the top includes 'File', 'Home', 'Share', and 'View' tabs, with various icons for file operations like Copy, Paste, Move, and Delete.

5. p. / pp. is changed to hal
6. at al. has to be changed in source code.

At Widows Explorer, select
**C > Program Files >
 Mendeley Desktop > Citation
 Locales**

4. Right-click **locales-id-ID > Edit**





```
<term name="cited">dikutip</term>
<term name="edition">
  <single>edisi</single>
  <multiple>edisi</multiple>
</term>
<term name="edition" form="short">ed.</term>
<term name="et-al">et al.</term>
<term name="forthcoming">mendatang</term>
<term name="from">dari</term>
<term name="ibid">ibid.</term>
<term name="in">in</term>
<term name="in press">in press</term>
<term name="internet">internet</term>
<term name="interview">wawancara</term>
<term name="letter">surat</term>
<term name="no date">tanpa tanggal</term>
<term
<term
```

The integrated thematic learning (Pešaković et al.) is a learning approach that integrates various competencies from various subjects into various themes. (Gardiner)

REFERENCES

Gardiner, Brandon. *GameMaker Cookbook*. Packt Publishing Ltd, 2015.

Pešaković, Dragica, dkk. "Development and evaluation of a competence-based teaching process for science and technology education." *Journal of Baltic Science Education*, vol. 13, no. 5, 2014, hal. 740–55.

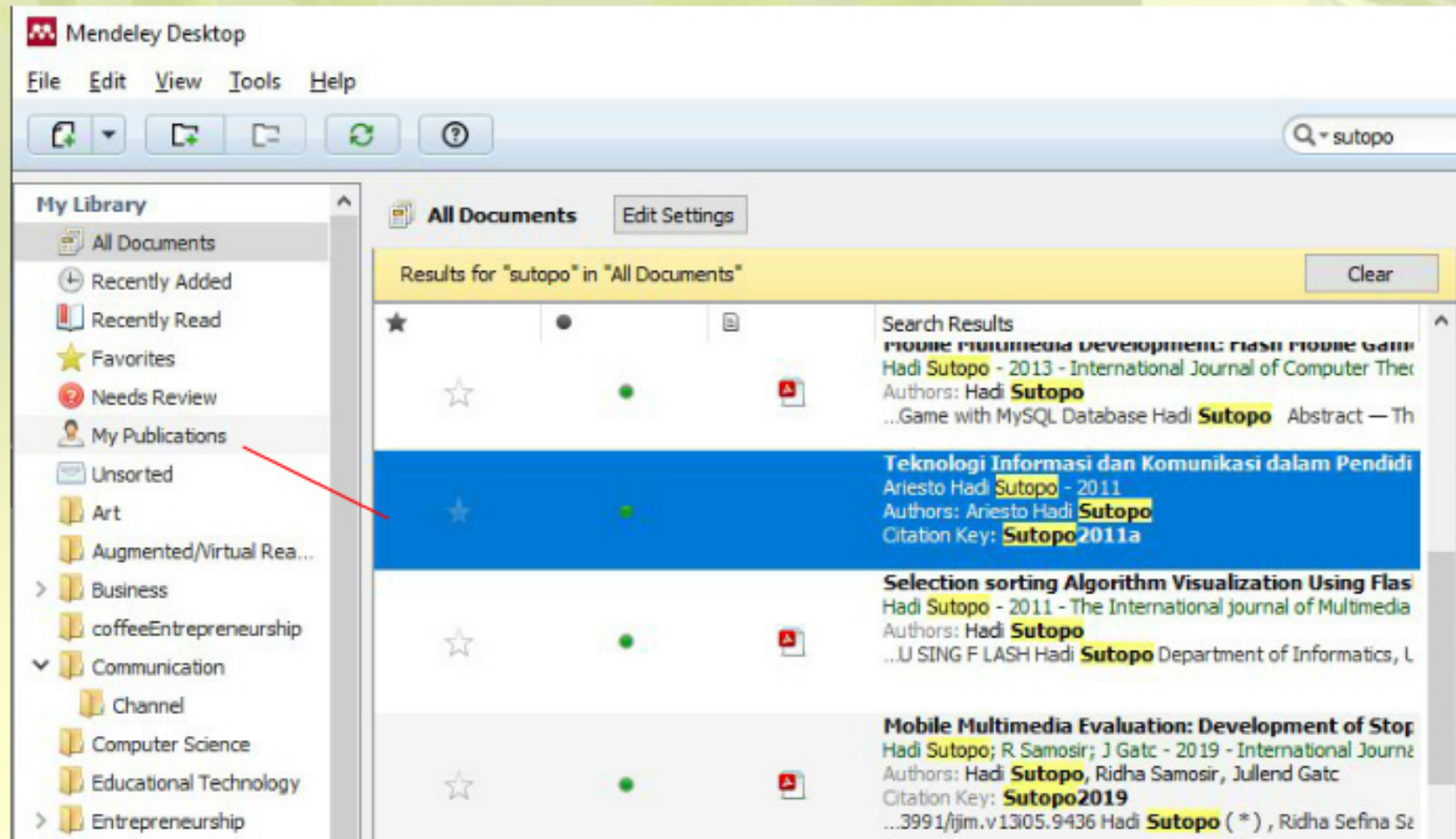
retary)

5. Find **et al.** > replace with **dkk.**



My Publication

My Publication berisi sumber yang ditulis oleh peengguna Mendeley



Mendeley Desktop

File Edit View Tools Help

My Library

- All Documents
- Recently Added
- Recently Read
- Favorites
- Needs Review
- My Publications**
- Unsorted
- Art
- Augmented/Virtual Rea...
- Business
- coffeeEntrepreneurship
- Communication
 - Channel
- Computer Science
- Educational Technology
- Entrepreneurship

All Documents Edit Settings

Results for "sutopo" in "All Documents" Clear

Search Results

mobile multimedia development: flash mobile game
Hadi Sutopo - 2013 - International Journal of Computer The
Authors: Hadi Sutopo
...Game with MySQL Database Hadi Sutopo Abstract — Th

Teknologi Informasi dan Komunikasi dalam Pendidi
Ariesto Hadi Sutopo - 2011
Authors: Ariesto Hadi Sutopo
Citation Key: Sutopo2011a

Selection sorting Algorithm Visualization Using Flas
Hadi Sutopo - 2011 - The International journal of Multimedia
Authors: Hadi Sutopo
...U SING F LASH Hadi Sutopo Department of Informatics, L

Mobile Multimedia Evaluation: Development of Stop
Hadi Sutopo; R Samosir; J Gatc - 2019 - International Journ
Authors: Hadi Sutopo, Ridha Samosir, Jullend Gatc
Citation Key: Sutopo2019
...3991/tjm.v1305.9436 Hadi Sutopo (*), Ridha Sefina Sz



1. Type name at Search field
2. Click **Teknologi Informasi ...** > drag to **My Publication**



The image shows a screenshot of the Mendeley Desktop application. At the top, a window titled "Mendeley" is visible. Below it, a dialog box titled "My Publications" is open, asking for agreement. The dialog contains the text "I agree that:" followed by a checked checkbox labeled "I am an author of these documents". At the bottom of the dialog are buttons for "I agree" and "Cancel", and a checkbox for "Do not ask me again".

Below the dialog, the main Mendeley Desktop application window is shown. It has a menu bar with "File", "Edit", "View", "Tools", and "Help". Below the menu bar is a toolbar with icons for adding files, deleting, refreshing, and help, along with a search bar. The main area is divided into two panes. The left pane, titled "My Library", contains a list of categories: "All Documents", "Recently Added", "Recently Read", "Favorites", "Needs Review", "My Publications" (which is selected), "Unsorted", and "Art". The right pane, titled "My Publications", contains a table of publications with columns for "Authors", "Title", and "Year".

★	●	📄	Authors	Title	Year
☆	●		Sutopo, Ariesto Hadi	Teknologi Informasi dan Komunikasi dalam Pendidikan	2011
☆	●	📄	Sutopo, Hadi	Selection sorting Algorithm Visu Teknologi Informasi dan Komunikasi dalam Pendidikan	2011
☆	●	📄	Widyasari, Widyasari; Sutopo, Hadi; Agustian, Murniati	QR Code-based Learning Devel Game for Children Learning Enhancement	2019
☆	●	📄	Sutopo, Hadi; Samosir, Ridha; Gatc, Jullend	Mobile Multimedia Evaluation: Development of Stop Drugs Tutorial	2019

3. Click **I agree**

4. Click **My Publication** ---> **Teknologi Informasi ...** sudah ada



Need Review

Documents in Need Review are supposed to be complete by Mendeley. The need to be completed

The screenshot shows the Mendeley Desktop application window. The title bar reads 'Mendeley Desktop'. The menu bar includes 'File', 'Edit', 'View', 'Tools', and 'Help'. Below the menu bar is a toolbar with icons for file operations and a search bar labeled 'Search...'. On the left, the 'My Library' sidebar is visible, with 'Needs Review' selected. The main area displays a table of references under the heading 'Needs Review'.

★	●	📄	Authors	Title	Y ^
☆	●		Ghandi, Lizeth; Silva, Catarina; Martinez, Danilo; ...	Mobile application development process: A practical experience	20
☆	●		Wetzels, Mart; Peters, Peter; Ayoola, Idowu; Liebrechts, J...	Klikker: A Method and Infrastructure for Mining, Analysis, and Visualisation of user Behaviour and Usability Issues f...	20
☆	●	📄		digitalGreetings_draft2	
☆	●		Romli, Asep Syamsul	Jurnalistik Online	20
☆	●		Prasetyo, Novian Adi; Prabawati, Andhika Galuh; S...	Smart home: Power electric monitoring and control in Indonesia	20

1. Click **Need Review** --- > display references that have to be completed
2. Click **Ghandi, Lizeth ...**



Needs Review

★	●	📄	Authors	Title	y	^
☆	●		Wetzels, Mart; Peters, Peter; Ayoola, Idowu; Liebrechts, J...	Klikker: A Method and Infrastructure for Mining, Analysis, and Visualisation of user Behaviour and Usability Issues f...	20	
☆	●	📄		digitalGreetings_draft2		
☆	●		Romli, Asep Syamsul	Jurnalistik Online	20	
☆	●		Prasetyo, Novian Adi; Prabawati, Andhika Galuh; S...	Smart home: Power electric monitoring and control in Indonesia	20	
☆	●		Junaedi, Fajar; Sukmono, Filosa Gita; Sugiana, Dadan...	[BUKU] Komunikasi dalam Media Digital. (2019)		
☆	●		Nehrir, Mohammad Hashem; Wang, Caisheng	Modeling and control of fuel cells: distributed generation applications	20	
☆	●	📄	Technologies, Interactive Mobile	5 . 2019	20	
☆	●	📄	Kolbl, Živa; Arslanagic-kalajdzic, Maja; Diamantopo...	Stereotyping global brands : Is warmth more important than competence ? ☆	20	
☆	●		Lihua, Hu	Analysis of Fuel Cell Generation System Application	20	
☆	●	📄	Keller, Kevin Lane	Managing Customer-Based Brand Equity	19	
☆	●	📄	Ferrier, Michelle; Mays, Elizabeth	Media Innovation and Entrepreneurship	20	
☆	●		Morissan	Teori Komunikasi: Individu Hingga Massa		
☆	●	📄	Ahuvia, Aaron; Alden, Dana;	Editor-in-Chief Naveen Donthu Associate Editors Anders		

Details Notes Contents

characterization of current mobile application development processes based on a practical experience. We consider a set of real case studies to investigate the current developme...

Tags:

Author Keywords:

URL:
Add URL...

Catalog IDs

ArXiv ID:
DOI: 10.23919/CISTI.2017.7975825
ISBN: 9789899843479
ISSN: 21660735
PMID:

Files:
Add File...

URL:
📄 <http://ieeexplore.ieee.org/document/797...> × Web
Add URL
Open in web browser

Catalog IDs

DOI: 10.23919/CISTI.2017.7975825
ISBN: 978-9-8998-4347-9
ISSN: 21660735

1. Click **Search at DOI** to be completed
2. Click **Ghandi, Lizeth ...**
3. Click **Open in web browser** at URL



Inbox (2,655) - topazart@gmail.com × | Inbox (4,660) - hadi.sutopo@kall... × | Mobile application development: × +

ieeexplore.ieee.org/document/7975825

Apps | Blog Mang Nana: P... | topazArt - art & tec... | YouTube | Gmail | Maps | Google | Reading list

IEEE Xplore® | Browse ▾ | My Settings ▾ | Help ▾ | Institutional Sign In | IEEE

All [Search] ADVANCED SEARCH

Conferences > 2017 12th Iberian Conference ...

Mobile application development process: A practical experience

Publisher: IEEE | Cite This | PDF

Lizeth Ghandi ; Calanna Silva ; Danilo Martinez ; Tatiana Gualotruña | All Authors

1 Paper Citation | 614 Full Text Views

Abstract: Nowadays there is an increasing interest in mobile application development. However, developers often disregard, or at least significantly adapt, existing software development processes to suit their purpose, given the existing specific constraints. Such adjustments can introduce variations and new trends in existing processes that in many occasions are not shared with the scientific community since there is no official documentation, thus justifying further research. In this paper, we present a study and characterization of current mobile application development processes based on a practical experience. We consider a set of real case studies to investigate the current developme...

Tags:

Author Keywords:
Mobile application development; SW engineering

4. Author Keywords: **Mobile application development, SW engineering**

5. Click **PDF** to download

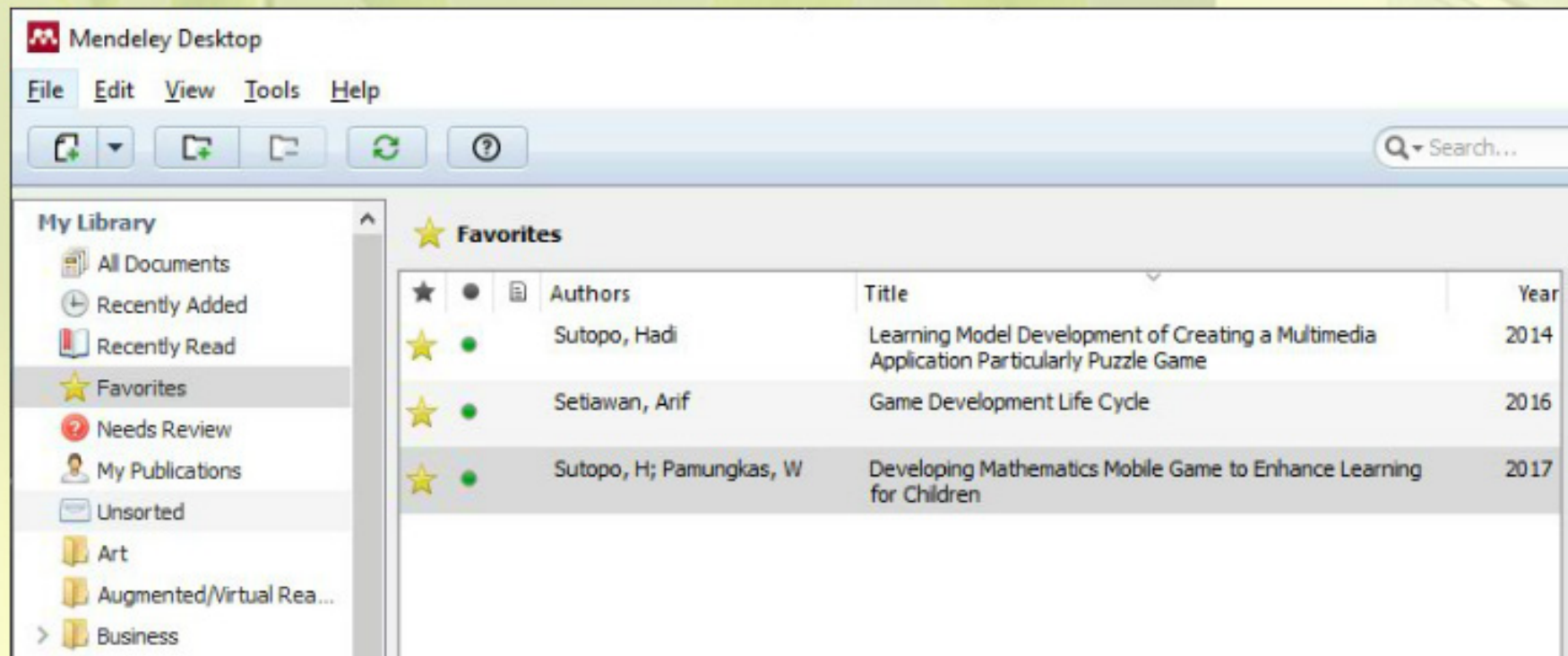
6. Click **Save**

7. Complete all references



Favourites

Documents in Favourites are supposed to be read. If the resource is not been read, the star has to be deleted.



The screenshot shows the Mendeley Desktop application window. The title bar reads "Mendeley Desktop". The menu bar includes "File", "Edit", "View", "Tools", and "Help". Below the menu bar is a toolbar with icons for adding, removing, and refreshing items, along with a search box labeled "Search...".

The main interface is divided into two panes. The left pane, titled "My Library", contains a list of categories: "All Documents", "Recently Added", "Recently Read", "Favorites" (highlighted), "Needs Review", "My Publications", "Unsorted", "Art", "Augmented/Virtual Rea...", and "Business".

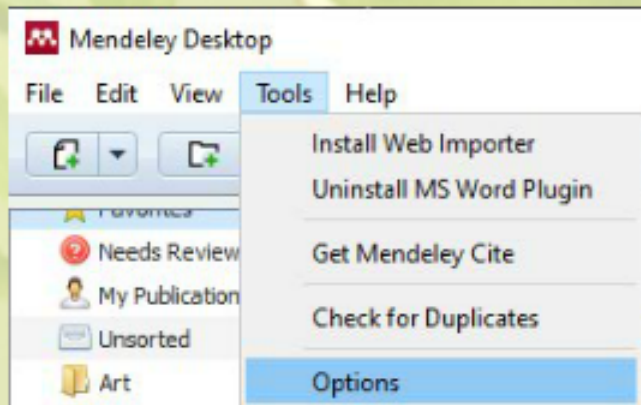
The right pane, titled "Favorites", displays a table of references. The table has columns for "Authors", "Title", and "Year". Each row starts with a star icon and a green dot, indicating that the document is being read.

★ ●	Authors	Title	Year
★ ●	Sutopo, Hadi	Learning Model Development of Creating a Multimedia Application Particularly Puzzle Game	2014
★ ●	Setiawan, Arif	Game Development Life Cycle	2016
★ ●	Sutopo, H; Pamungkas, W	Developing Mathematics Mobile Game to Enhance Learning for Children	2017

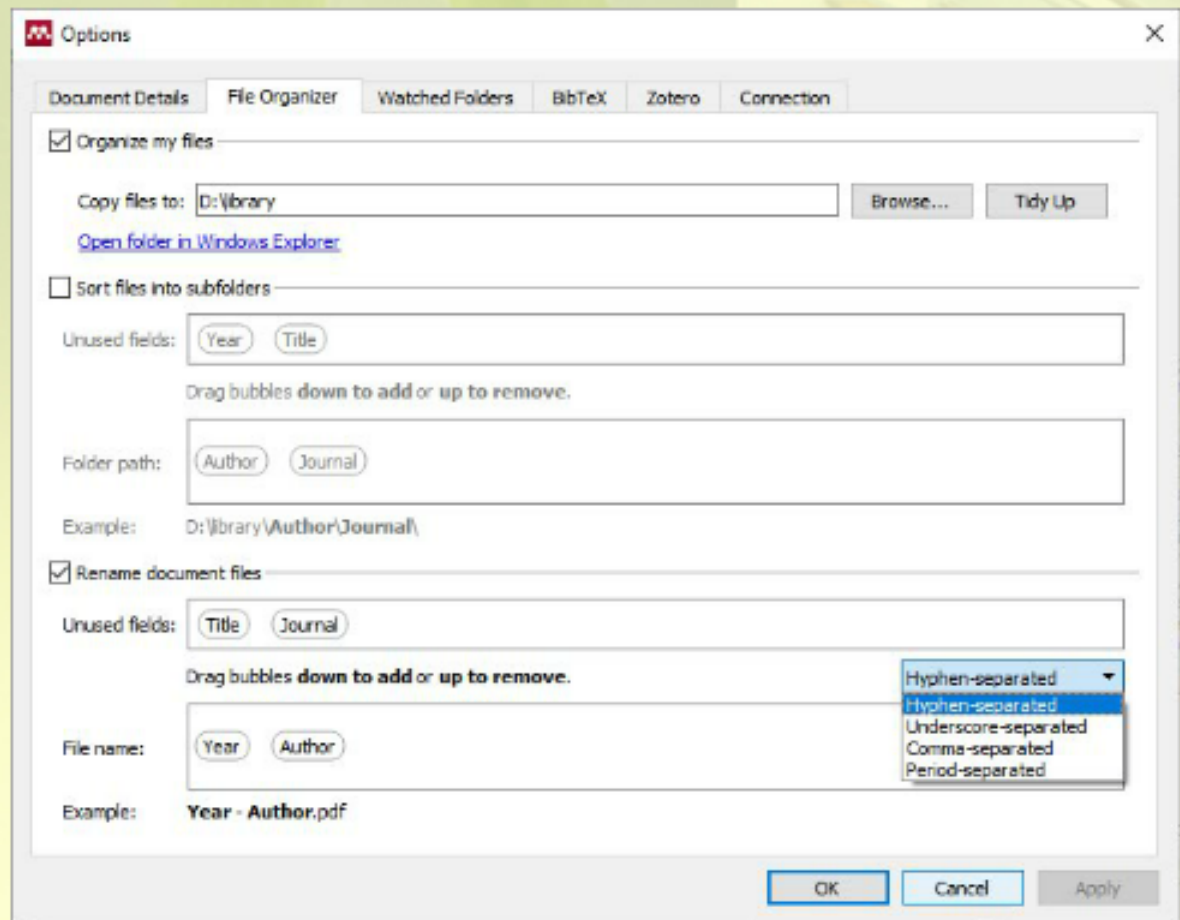
1. Click **Favourites** --- > display references that is being read



File Organizer



1. Click **Tool > Options > File Organizer**
2. Check **Organize my file**
3. Copy files to **D:\\library**
4. Check **Rename document files**
5. Drag **Year, Name** from Unused fields to File name
6. Select **Hyphen-separated**
7. Click **Apply**
8. Click **OK**



library

File Home Share View

Clipboard: Pin to Quick access, Copy, Paste, Copy path, Paste shortcut

Organise: Move to, Copy to, Delete, Rename

New: New folder, New item, Easy access

Open: Properties, Edit, History

Select: Select all, Select none, Invert selection

This PC > Web (D:) > library

Search library

Name	Date modified
1968 - Haley, Haley.pdf	02/06/2021 12:23
1982 - Hirschman, Holbrook.pdf	02/06/2021 12:23
1988 - Zeithaml, Berry.pdf	02/06/2021 12:23
1990 - Contents.pdf	29/05/2021 20:04
1993 - Keller.pdf	02/06/2021 12:24
1996 - Sullivan, McIntosh.pdf	08/09/2019 7:49
1998 - Kruger.pdf	29/05/2021 20:07
1999 - Norling.pdf	14/07/2016 22:44
2002 - Sutopo.pdf	21/09/2020 23:47
2003 - Lee.pdf	17/06/2016 20:28
2004 - Lee, Owens.pdf	01/03/2011 22:28
2004 - Rouse.pdf	26/11/2019 15:32

119 items | 1 item selected 443 KB

AM> AMERICAN MARKETING ASSOCIATION

SAGE

Benefit Segmentation: A Decision-Oriented Research Tool
 Author(s): Ernest I. Haley
 Source: *Journal of Marketing*, 7th ed., 1968, Vol. 31, No. 3 (Jul., 1968), pp. 30-35
 Published by: Sage Publications, Inc. on behalf of American Marketing Association
 Stable URL: <https://www.jstor.org/stable/1249759>

1 of 7

library

9. Open folder D:\\library



A woman with her hair in a ponytail is seen from the side, reading a book. Overlaid on the image is a hand holding a smartphone. The phone screen displays the text of John 1:1-14. The background is a soft-focus bokeh of lights.

Thank You

Hadi Sutopo

email: hadi.sutopo@kalbis.ac.id

phone: +62 82111900707



Qualitative Data Processing Using

WORLD 12

Ariesto Hadi Sutopo

Kalbis Institute

IEEE Senior Member

Multimedia, Educational Technology



Enter



TOPIC

- Introduction
- Planning
- Qualitative Software
- Input Data
- Coding
- Query Chart

Contact:
All Conference Secretary
asg@alasa.net



Qualitative Data Processing Using

INTRODUCTION

12



Enter



QUALITATIVE RESEARCH

describe & analyze

**phenomenon, evidence,
social activities, attitude,
believe, perceptions,
thinking of individual or group,
etc**



**QUALITATIVE METHOD
HAS BEEN USING
IN VARIETY
OF FIELDS**

**researchers can involve
in their research with heart**



Improve Research
through
Using Qualitative Data Processing

NVivo

Download at
<https://www.qsrinternational.com>



Qualitative Data Processing Using

PLANNING

12



Enter

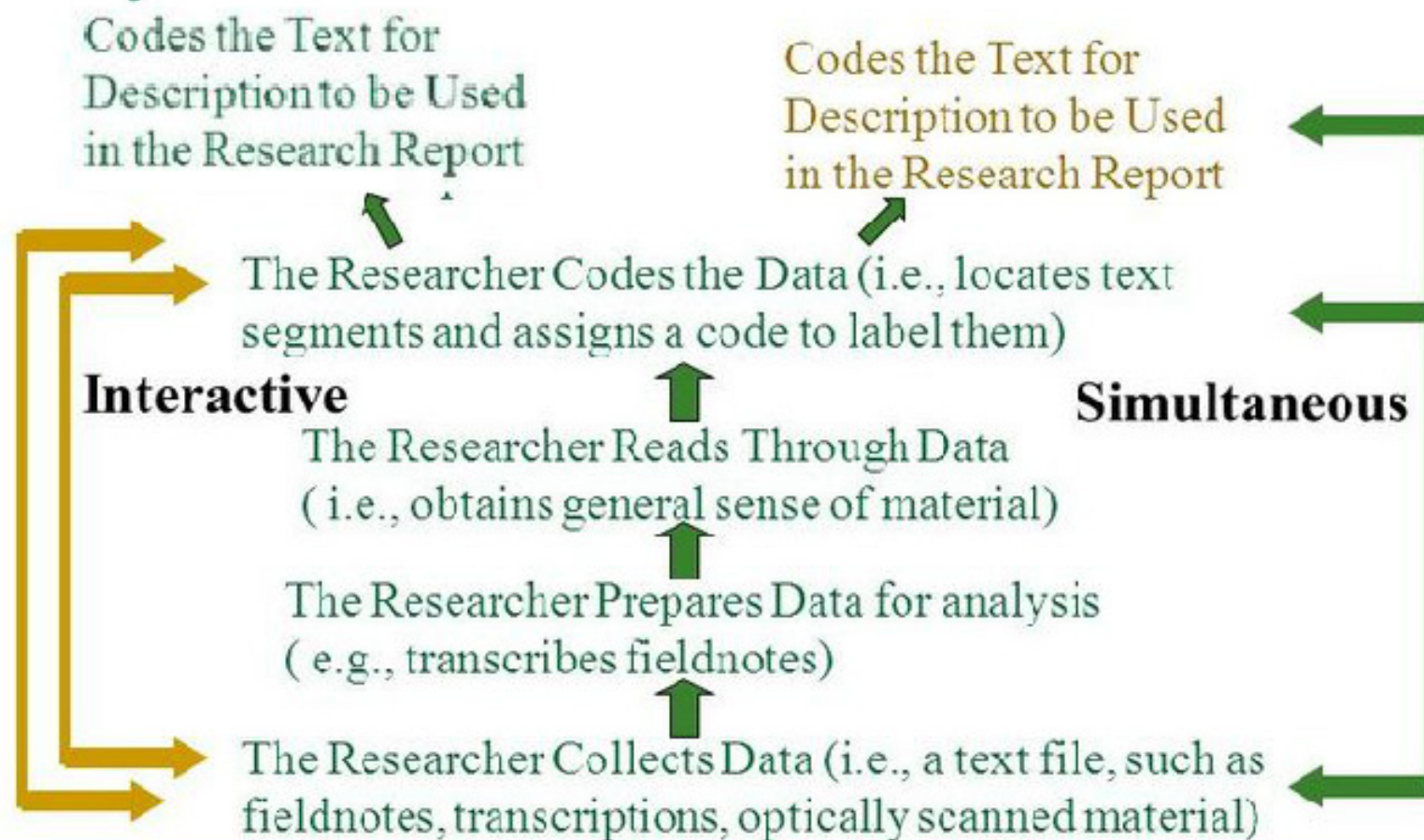


PLANNING

- **Identify Focus**
- **Planning codes**
- **Collecting Data**
 - Open ended questionnaires
 - Interviews
 - Digital references (journal, ebook, report)
 - Audio
 - Video
 - Printed books
 - Images
 - Note
- **Input Data**
- **Coding**
- **Query**
- **Create model to represent the idea**



The Qualitative Process of Data Analysis



Henry Talk about changes that you've seen in this area.

Fishing

Barbara: I think that now there's a sense the commercial fishing as a levelohhd in dying as a visible option. And I know - I think that it is a change since 30 years or 15 years ago. I don't remember that being sort of these sense of doom. For me that's the most profound. That's a huge thing that I think is very sad. And that has to do with - that's such a complex situation - the water quality and also the over harvesting and tearing up the bottom - all these different things that are factors.

Environmental change

Henry And what's contributed to the water quality issues? What's caused that problem?

Water quality

Barbara The biggest factor in my understanding is stormwater runoff. Considering the amount of wetlands we have and the amount of land - we don't have a lot of impervious surfaces Down East. I think Down East is still in pretty good shape, as opposed to other parts of the county which are much more developed. I mean, there's agricultural runoff and septic system failures, but the largest thing in my understanding that affects the water quality is stormwater runoff. And that is as bigger developments and more dense developments - that would become more of a problem.

Water quality

Henry Are there changes that you've observed to the landscape of the area?

Development

Barbara Just so much clear-cutting. It has stopped lately, but a lot of time if somebody wants to make some land ready to sell, they just cut everything - clear-cut everything. Suddenly, it's supposed to be a more marketable piece of property, which I don't agree with. So loss of habitat for small, like the red foxes and lots of other animals. But there's a tremendous amount of loss of habitat from just all this clearing of land.

Henry What is your vision of how you would like Down East to be in the future?

Los

Barbara Maintaining the water quality and environmental protection is critical. And because now, there's some concern that development happen in a way that still protects the environmen development is gonna start to become low-impact development as just a matter of course because really that many downsides to it. And there's a big upside to it. And I would hope that we could fishing viable because I really think it has to do with also our local food security sort of. We have and the people know how to gather the food from the waters here.



Title

Developing Mobile Games on Coffee Entrepreneurship

Codes

- Benefits
 - Academic
 - Psychological
 - Social
- Offline Media
- Online Media
 - Website
 - Games
 - Augmented/Virtual Reality
- Definition
- What is known about marketing
- What is known about games



Qualitative Data Processing Using

QUALITATIVE SOFTWARE

12



Enter



QUALITATIVE SOFTWARE

Help user in working easily

(computerized manual manual activites)

- Coding
- Classification
- Making Note
- Query
- Model

**NOT GENERATE THE CONCLUSION
OF RESEARCH**



SOFTWARE

Weft QDA

- **text data**
- free software
- Windows, Mac, dan Linuxs

CDC EZ-Text

- developed by CDC
(Centers for Disease Control & Prevention) in Atlanta.
- **semi structured data**
- free software - can be downloaded
from <http://www.cdc.gov>

Nvivo

- **variety data**: document (Word, pdf), image, video, audio,
web page, book, notes, etc
- can be used in network research



Nvivo

Advantages of NVivo

- Import **document** (.doc, .rtf, .txt, pdf, excel)
- Import **document** (SPSS, Survey Monkey)
- Import **reference** (Mendeley, Endnote, Zotero)
- Import **video** (.mpg, .mpeg, .mpe, .wmv, .avi, .mov, .qt, .mov)
- Import **audio** (.mp3, .wma, .wav)
- Import **image** (.bmp, .gif, .jpg, .jpeg, .tif)
- **Organize** data
- Using **External data** (book, web page, social media, hand written)
- **Export result** (model, charts, query)
- **Export information** (charts in PDF format)
- Import and export **data for spreadsheet**, statistic software)
- Generate **report** (project summary, source summary, node summary, relationship summary, coding summary)



Is NVivo right for you?

Useful for data sets of

- various sizes, mixed media and mixed methods data,
- small or large team research projects
- cloud server functionality.

Broad capabilities and its **interface is user-friendly** relative to other similar programs.

Becoming an **industry standard** for archiving qualitative data



REMEMBER

- **NVivo can do very little analysis for you,**
and it relies heavily on user input
- **Learning NVivo takes work**
this workshop won't be enough
- **Organizing data into NVivo takes more work**
- **NVivo is known to run slowly or crash,**
especially on older computers
- **NVivo does not work without some plugin**
installed properly



NVivo Trial

Welcome to the NVivo Trial

You have 10 days until your trial expires.

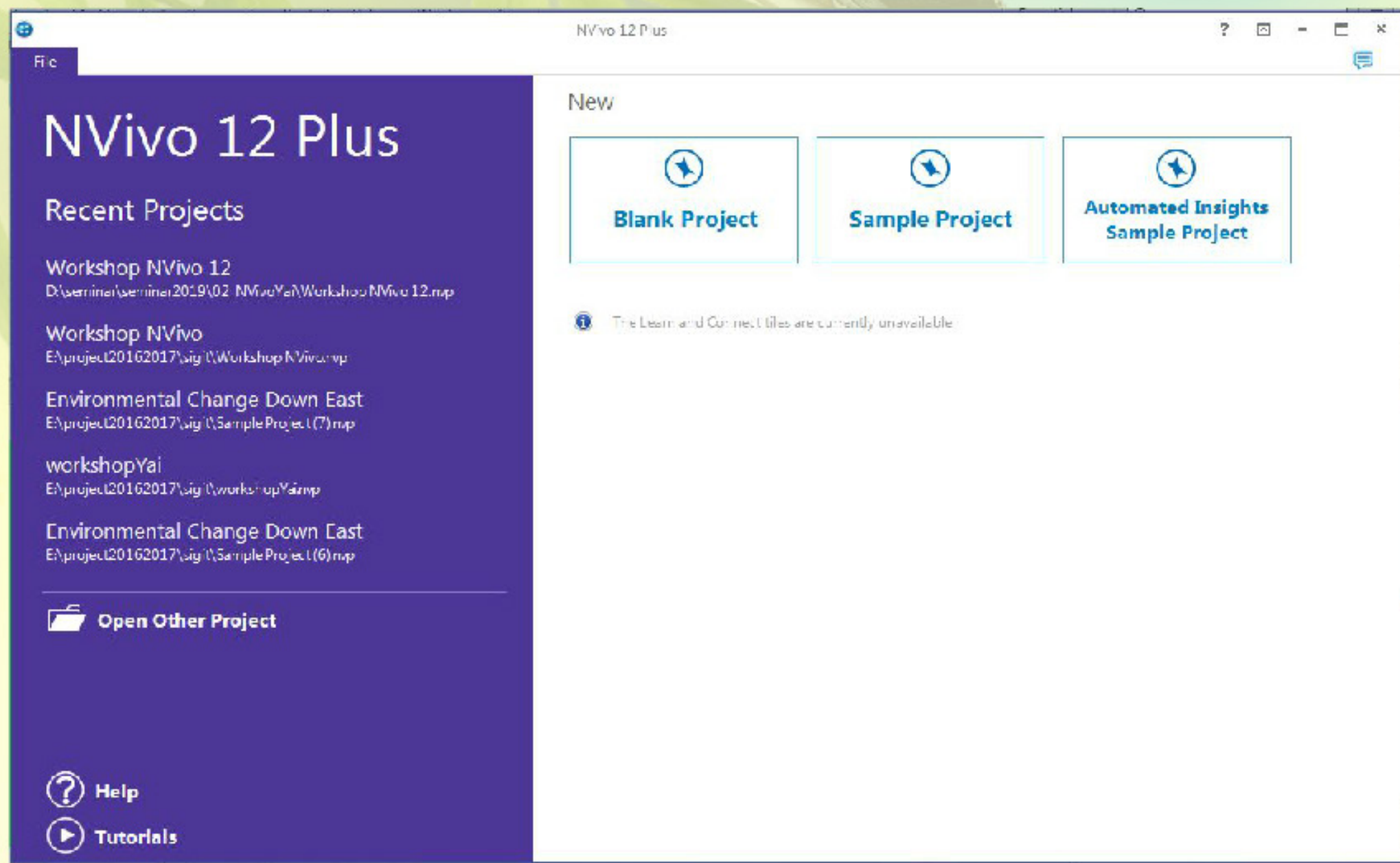
Select the edition that best suits your needs.

● NVivo Pro	● NVivo Plus
<p>Pro includes all the features of Starter with support for additional file types and advanced organizational, query and visualization tools. It's perfect for more complex research projects and for those working in small teams.</p> <ul style="list-style-type: none">• Work with text, audio, video, images, spreadsheets, web and social media data.• Use powerful queries to ask complex questions and identify meaning in your data.• Create visual maps to brainstorm ideas and analyze connections.• Merge projects and compare analysis of team members for consistency.	<p>The Plus edition includes all the features of Pro, plus innovative automated insights and social network analysis tools. It's perfect for gaining quick insights into larger amounts of data or to visualize, analyze and understand social network structures.</p> <ul style="list-style-type: none">• Efficiently work with larger amounts of data.• Discover emerging themes and sentiment within your data in a matter of minutes.• Create social network visualizations from social media or project data.• Discover critical network roles like influencers, connectors and brokers through network metrics.

[View the Feature Comparison to learn more.](#)

Show this screen at next launch Launch NVivo





First display



Memu

Title bar

The screenshot displays the NVivo 12 Plus software interface. At the top, the title bar reads "Sample Project.nvproj - NVivo 12 Plus". The ribbon menu includes "File", "Memo", "Import", "Create", "Explore", "Share", and "PDF Tools". The "PDF Tools" ribbon is active, showing options like "Text", "Region", "Code", "Code In View", "Auto Code", "Uncode", "New Annotation", "Word Cloud", and "Query This PDF".

On the left, the "Quick Access" pane shows "Files", "Memos", and "Nodes". The "Data" pane lists various file types like "Area and Township", "Interviews", "Literature", "News Articles", "Social Media", and "Survey". The "Codes" pane shows "Nodes", "Sentiment", "Relationships", and "Relationship Types".

The main workspace is divided into three panes. The top-left pane is a search box labeled "Search Project". The middle-left pane is a "Literature" table with columns for "Name", "Codes", and "References". It contains one entry: "Analyzing Estuarine".

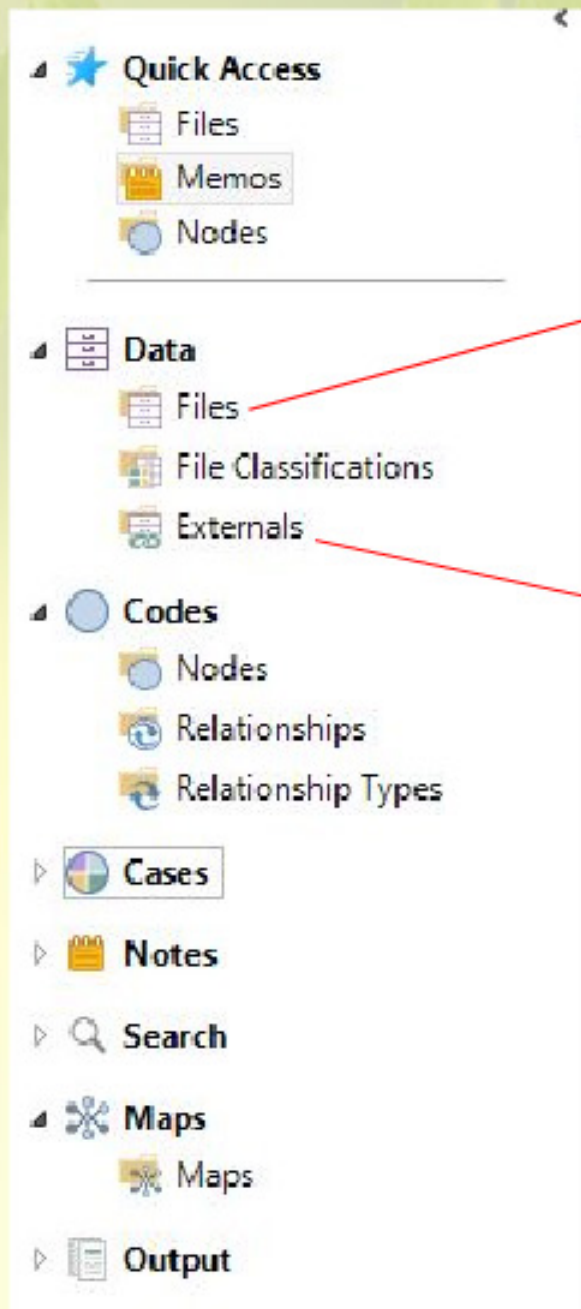
The right pane displays a PDF document titled "Analyzing Estuarine Shoreline Change: A Case Study of Cedar Island, North Carolina". The document header includes "Journal of Coastal Research", volume 26, issue 5, pages 817-830. The authors are Lisa Cowart¹, J.P. Walsh^{1,2*}, and D. Reide Corbett^{1,2}. The affiliations are the Department of Geological Sciences and the Institute for Coastal Science and Policy at East Carolina University, Greenville, NC 27868, U.S.A. The abstract discusses climate change, sea-level rise, and coastal development, mentioning a transect-based approach to quantify shoreline change.

At the bottom, the status bar shows "1 Item", "Linked", "Codes: 0", "References: 0", "Read-Only", "Page: 1", and a zoom level of "100%".



Literature






- Questionnaires
- Interviews (audio, video)
- Report
- Reference (Mendeley, Endnote)
- Notes
- Images
- Web site
- Book, Journal, Magazine
- Youtube
- Video

Standard Options



Interviews							Search Project
Name	Codes	References	Modified On	Modified By	Classification		
Balaram		43	197 06/05/2015 7:55	WWS	Interview		
Betty and Paul		13	41 06/05/2015 7:55	WWS	Interview		
Charles		38	134 06/05/2015 7:55	WWS	Interview		
Dorothy		39	120 06/05/2015 7:55	WWS	Interview		
Helan		14	50 06/05/2015 7:55	WWS	Interview		
Ken		17	56 06/05/2015 7:54	WWS	Interview		
Margaret		35	70 06/05/2015 7:55	WWS	Interview		
Maria and Daniel		43	150 06/05/2015 7:55	WWS	Interview		
Mary and James		42	111 06/05/2015 7:55	WWS	Interview		
Richard and Patricia		35	101 06/05/2015 7:57	WWS	Interview		
Robert		31	96 06/05/2015 7:57	WWS	Interview		
Susan		47	146 06/05/2015 7:53	WWS	Interview		
Thomas		28	112 06/05/2015 7:53	WWS	Interview		
William		47	106 06/05/2015 8:03	WWS	Interview		

modifier intial



File Information



Imported file (doc, pdf)

Search Project

Interviews

Name	Codes	References
Barbara	43	197
Betty and	13	41
Charles	38	134
Dorothy	39	128
Helen	14	50
Ken	17	56
Margaret	35	78
Maria and	43	150
Mary and	42	111
Richard an	35	101
Robert	31	96
Susan	47	146
Thomas	28	112
William	47	106

Barbara

[Click to edit](#)

Interview with Barbara on February 19th, 2009 at her home in Bettie, North Carolina. Barbara writes cooking curriculum materials and does earth science environmental consulting work for soil scientists.

Q.1. Connection to Down East

Henry
Tell me about your personal and family history in Down East. How long have you or your family been living Down East full time or part time?

Barbara
My family moved here when I was two years old in 1969. My parents still live here. They live down in Gloucester. But I was raised in Beaufort, in town, and went to Beaufort Elementary and middle school and high school, then moved away for college. So I've lived here most of my life although I've moved away.

Content imported file



Interview



Sample Project (4).nvp - Nvivo 12 Pro

Classification Tools

File Home Import Create Explore Share Classification

Name Hierarchical Name Transpose Move Column Left Move Column Right Hide & Unhide Sort & Filter Reset Settings New Attribute

Quick Access

- Files
- Memos
- Nodes

Data

- Files
 - Area and Township
 - Interviews
 - Literature
 - News Articles
 - Social Media
 - Survey
- File Classifications
- Externals
- Codes
- Cases
- Notes
- Search
- Maps
- Output

Interviews Search Project

Name	Codes	References
Barbara	43	197
Betty and Paul	13	41
Charles	38	134
Dorothy	39	128
Helen	14	50
Ken	17	56
Margaret	35	78
Maria and Daniel	43	150
Mary and James	42	111
Richard and Patricia	35	101
Robert	31	96
Susan	47	140
Thomas	28	112
William	47	106

Interview

	A: Interviewer	B: Date	C: Time
1: Barbara	Henry	2/13/2009	12:00:00 PM
2: Betty and Paul	Henry	2/28/2009	3:00:00 AM
3: Charles	Linda	5/14/2009	10:00:00 AM
4: Dorothy	Henry	4/21/2009	1:30:00 AM
5: Helen	Henry	2/24/2009	4:00:00 AM
6: Ken	Henry	2/20/2009	8:00:00 AM
7: Margaret	Nancy	5/14/2009	10:30:00 AM
8: Maria and Daniel	Elizabeth	2/20/2009	2:00:00 AM
9: Mary and James	Henry	4/21/2009	3:30:00 AM
10: Richard and Patricia	Henry	2/25/2009	1:00:00 AM
11: Robert	Henry	4/11/2009	5:00:00 AM
12: Susan	Nancy	5/11/2009	2:00:00 AM
13: Thomas	Henry	6/1/2009	11:00:00 AM
14: William	Henry	4/2/2009	9:30:00 AM

audio

video

text



Simple Project (4).rvp - NVivo 12 Pro

File Home Import Create Explore Share Audio Tools

File Home Import Create Explore Share Audio

Memo Link See Also Link Links

Zoom Quick Coding Waveform Annotations See Also Links Relationships Coding Stripes Highlight View

Play Mode Loop Playback

Start Selection Finish Selection Play selected rows Code Code In Vivo Coding

Quick Access

- Files
- Memos
- Nodes

Data

- Files
 - Area and Township
 - Interviews
 - Literature
 - News Articles
 - Social Media
 - Survey
- File Classifications
- Externals

Codes

Cases

Notes

Search

Maps

Output

Search Project

Interviews

Name	Codes	References
Barbara	43	197
Betty and Paul	13	41
Charles	38	134
Dorothy	39	128
Helen	14	50
Ker	17	56
Margaret	35	78
Maria and Denise	43	150
Mary and James	42	111
Richard and Patri	35	101
Robert	31	96
Susan	47	146
Thomas	28	112
William	47	106

Interview Helen Betty and Paul Ker

0:00.0 0:10.0 0:20.0 0:30.0 0:40.0 0:50.0 1:00.0 1:10.0

	Timespan	
1	0:00.0 - 0:30.0	Henry asks what is Helen's vision for the landscape Down Ea
2	0:30.0 - 1:00.0	She thinks that a balance is achievable between environment beauty and its importance to ecosystem services (nursery gro
3	1:00.0 - 1:30.0	Helen says that Down East needs to have both environmental optimistic that such a balance could be achieved, and what
4	1:30.0 - 2:00.0	Helen responds that some developers have good visions for t
5	2:00.0 - 2:30.0	That said, Helen notes that some developers do come in, mak people, without caring about the impact of the development
6	2:30.0 - 2:41.7	Helen added that these types of situations have led to some r



Audio



ct (4).nvp - NVivo 12 Pro

ate Explore Share Video

Waveform
 Video Player
 Annotations

Coding Strips
 Highlight

Play Mode
 Stop Play/Pause Start Selection Finish Selection Play Selected Rows

Auto Code
 Hang Code
 Code In Vivo

New Annotation Annotations

Search Project

Interviews

Name	Codes	References
Barbara	43	197
Betty and Pau	13	41
Charles	38	134
Dorothy	39	128
Heleen	14	50
Ken	17	56
Margaret	35	78
Maria and Daniel	43	150
Mary and James	42	111
Richard and Patri	35	101
Robert	31	96
Susan	47	146
Thomas	28	112
William	47	106

Interview Heleen Betty and Paul Ken

Click to edit

	Time	Text
1	0:00.0 - 0:02.9	What are your favorite plac...
2	0:02.9 - 0:13.3	Down east? I'd say [Ledar b... where I always grew up, an... That...
3	0:13.3 - 0:15.3	Home
4	0:15.3 - 0:17.2	Home. It's my home. I've bee...
5	0:17.2 - 0:23.9	This area, this particular s... nice spot. It'd be easy to see...
6	0:23.9 - 0:32.3	Like I say, got a good access... 'cause passed down from o...



Video



|

Qualitative Data Processing Using

INPUT DATA

12



Enter



New Project

The screenshot shows the NVivo 12 Plus software interface. On the left is a dark blue sidebar with the text 'NVivo 12 Plus' and a list of 'Recent Projects' including 'Workshop NVivo 12', 'Workshop NVivo', 'Environmental Change Down East', and 'workshopYai'. Below the list is an 'Open Other Project' button and 'Help' and 'Tutorials' links. The main area is titled 'New' and contains three project options: 'Blank Project', 'Sample Project', and 'Automated Insights Sample Project'. A red arrow points from the 'Blank Project' button to a red-bordered box containing the word 'Click'. Below this are sections for 'Learn and Connect' with various educational and support resources. At the bottom right, there are social media icons for Facebook, LinkedIn, Twitter, and YouTube.

File

NVivo 12 Plus

NVivo 12 Plus

Recent Projects

- Workshop NVivo 12
D:\seminar\seminar2019\02_NVivoYai\Workshop NVivo 12.nvp
- Workshop NVivo
E:\project20162017\sigif\Workshop NVivo.nvp
- Environmental Change Down East
L:\project20162017\sigif\Sample Project (1).nvp
- workshopYai
E:\project20162017\sigif\workshopYai.nvp
- Environmental Change Down East
E:\project20162017\sigif\Sample Project (6).nvp

Open Other Project

Help

Tutorials

New

- Blank Project
- Sample Project
- Automated Insights Sample Project

Learn and Connect

- Get the most out of your data
- Steps tutorial
- Courses, resources, & support
- Deepen your learning with online courses & workshops
- Your automated transcription assistant - quick, easy, precise
- Request and vote for new NVivo features

Connect with us



New



Blank Project



Sample Project

1. Type title of project

The screenshot shows a 'New Project' dialog box with the following fields and controls:

- Title:** A text box containing 'Developing Mobile Games on Coffee Entrepreneurship'. A red arrow points to this field with the label '1. Type title of project'.
- Description:** A text area containing 'Games are used to promote coffee shop and they can be played bu users while a break of their work'. A red arrow points to this field with the label '2. Write description'.
- File name:** A text box containing 'D:\projectNVivo\Developing Mobile Games on Coffee Entrepreneurs'. A red arrow points to this field with the label '3. Click to browse storing project'. To the right of the text box is a 'Browse...' button.
- Write user actions to project event log:** An unchecked checkbox.
- Buttons:** 'OK' and 'Cancel' buttons at the bottom right. A red arrow points to the 'OK' button with the label '4. Click OK'.

2. Write description

3. Click to browse storing project

4. Click OK



Import Document

The image shows the NVivo 12 Pro software interface. The top ribbon has tabs for File, Home, Import, Create, Explore, and Share. The 'Import' tab is selected, and its sub-menu is open, showing options like Project, NCapture, Files, Excel, Text File (.txt, .csv), SurveyMonkey, Quatrics, SPSS, Classification Sheet, and Endnotes. A red box highlights the 'Files' option in the sub-menu, with a red arrow pointing to it from a larger red box containing the text '1. Click Import'. Another red box at the bottom left contains the text 'Submenu changed'. The main workspace displays a 'New to NVivo? Get Started Here.' tutorial page. Navigation arrows are visible at the bottom of the slide.

Workshop NVivo 12.rvp - NVivo 12 Pro

File Home Import Create Explore Share

Paste Cut Copy Merge Clipboard

Properties Open Memo Line Item Add To Set Create As Code Create As Cases Query Visualize Explore Code Auto Code Range Code Uncode Coding Case Classification File Classification

Quick Access Files Memos Nodes

Data Files File Classifications External

Codes Nodes Relationships Relationship Types

Cases

Notes

Search

Maps

Output

Files Search Project

Name Codes References

Quick Start Steps

New to NVivo? Get Started Here.

Here is one example of how you can get started. Follow these steps to bring in a document, code content, view coding and view word cloud.

1. Click Import

Submenu changed

File Home Import Create Explore Share

Project NCapture Files Excel Text File (.txt, .csv) SurveyMonkey Quatrics SPSS Classification Sheet Endnotes

Project Web Data Survey Classifications

Files Search Project

Name Codes References

Quick Start Steps

New to NVivo? Get Started Here.

Here is one example of how you can get started. Follow these steps to bring in a document, code content, view coding and view word cloud.

Import Document doc, docx, pdf

2. Click File

3. Select File

The screenshot shows the NVivo 12 Plus software interface. The 'File' menu is open, and the 'Import' option is selected. The 'Import Files' dialog box is open, showing a list of files in the 'interview' folder. The file 'Indra.docx' is selected. The 'Open' button is highlighted. The 'Import' button in the 'Import' dialog box is also highlighted.

Name	Date modified
Indra.docx	05/07/2021 13:13
Linda.docx	05/07/2021 13:17
Tony.docx	05/07/2021 12:21

3. Click Open

4. Click Import



Import Document

The screenshot shows the NVivo 12 Plus interface. The 'Import' tab is active in the ribbon. A 'Document Properties' dialog box is open, showing the following details for a document named 'Indra':

Document Properties	
Attribute values	
Name	Indra
Description	Interview of a students on March 3, 2021
Location	Files
Size	2 KB
Created On	06/07/2021 19:41
Modified On	06/07/2021 19:41
Color	None
By	AH
By	AH

Red arrows point from the text labels below to the 'Name' field and the 'OK' button in the dialog box.

5. Fill Document properties

6. Click OK



Import Document

The screenshot shows the NVivo 12 Plus software interface. The 'Import' tab is selected in the ribbon, and the 'Files' option is highlighted. In the main workspace, a table lists imported files:

Name	Codes	References
Indra	0	0

A red box highlights the 'Indra' entry with the text: **Imported document Double click**. A red arrow points from this text to the 'Indra' entry in the table.

On the right side of the interface, there is a 'Quick Start Steps' panel with the following content:

New to NVivo? Get Started Here.

Here is one example of how you can get started. Follow these steps to bring in a document, code content, view coding and generate a word cloud.

1. Bring in a Document

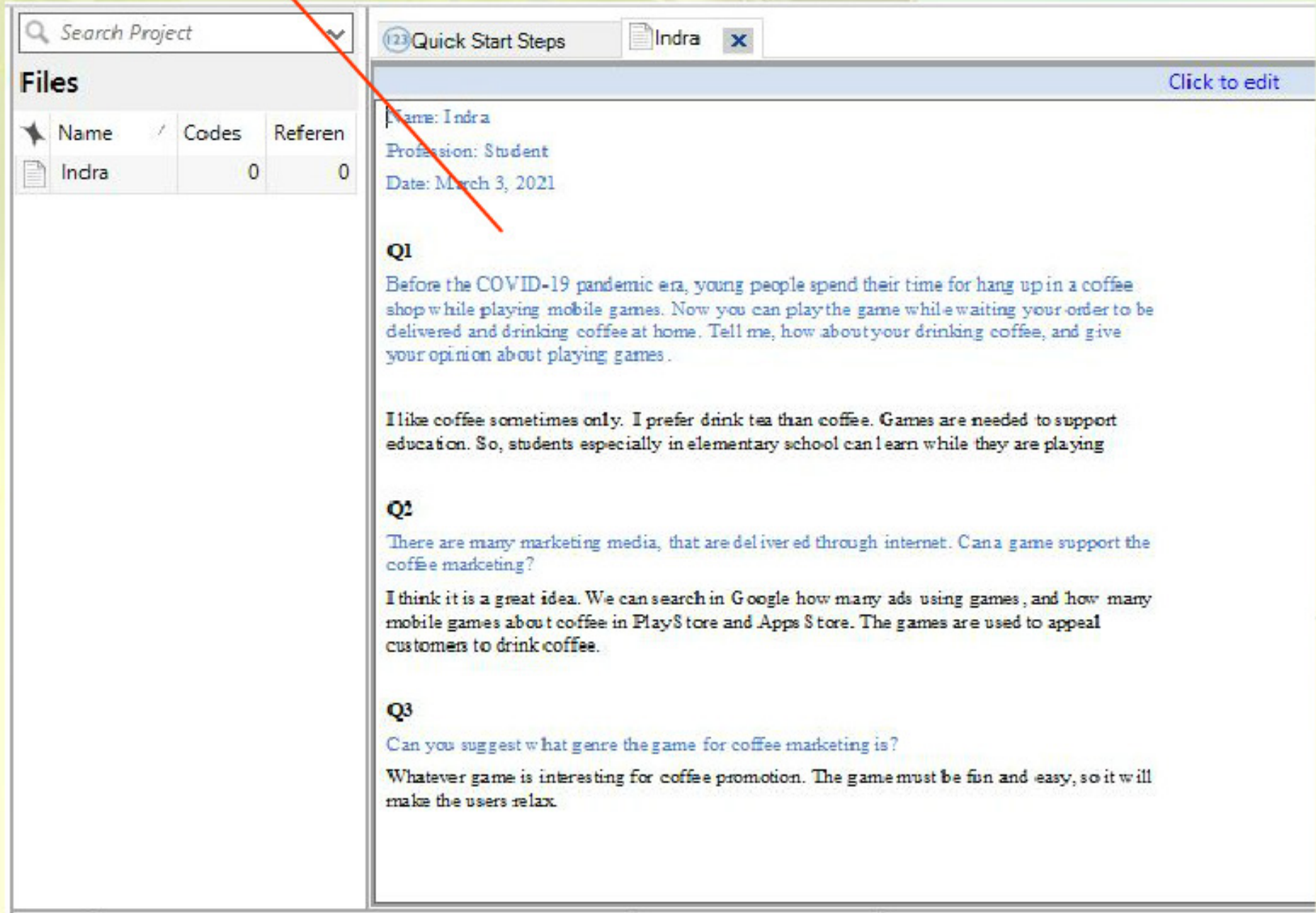
Click the **Import** tab, and then click **Files** and select any document from your computer.

The inset screenshot shows the 'Import' tab selected in the ribbon, with the 'Files' option circled in red. Other options visible include 'Project', 'NCapture', 'Excel', 'Text File (.txt, .csv)', and 'SurveyMonkey'.



.doc File

Import Document



Search Project

Quick Start Steps Indra x

Click to edit

Name	Codes	Referen
Indra	0	0

Name: Indra
Profession: Student
Date: March 3, 2021

Q1
Before the COVID-19 pandemic era, young people spend their time for hang up in a coffee shop while playing mobile games. Now you can play the game while waiting your order to be delivered and drinking coffee at home. Tell me, how about your drinking coffee, and give your opinion about playing games.

I like coffee sometimes only. I prefer drink tea than coffee. Games are needed to support education. So, students especially in elementary school can learn while they are playing

Q2
There are many marketing media, that are delivered through internet. Can a game support the coffee marketing?
I think it is a great idea. We can search in Google how many ads using games, and how many mobile games about coffee in PlayStore and Apps Store. The games are used to appeal customers to drink coffee.

Q3
Can you suggest what genre the game for coffee marketing is?
Whatever game is interesting for coffee promotion. The game must be fun and easy, so it will make the users relax.



Organizing Instrument

Name: Linda
Profession: Gamer
Date: March 3, 2021

Q1

Anton

Before the COVID-19 pandemic era, young people spend their time for hang up in a coffee shop while playing mobile games. Now you can play the game while waiting your order to be delivered and drinking coffee at home. Tell me, how about your drinking coffee, and give your opinion about playing games.

Linda

I started drinking coffee when I was in S my family. After I graduated from school since I spend most of my time to play game coffee in the morning, after having lunch coffee 3 times a day.

Anton

Great, you are a gamer. Can a game support

Linda

Sure. You can find many mobile games a

Quick Start Steps | Indra x

Name: Indra
Profession: Student
Date: March 3, 2021

Q1
Before the COVID-19 pandemic era, young people spend their time for hang up in a coffee shop while playing mobile games. Now you can play the game while waiting your order to be delivered and drinking coffee at home. Tell me, how about your drinking coffee, and give your opinion about playing games.

I like coffee sometimes only. I prefer drink tea than coffee. Games are needed to support education. So, students especially in elementary school can learn while they are playing

Q2
There are many marketing media, that are delivered through internet. Can a game support the coffee marketing?

I think it is a great idea. We can search in Google how many ads using games, and how many mobile games about coffee in Play\$ store and Apps \$ store. The games are used to appeal customers to drink coffee

question

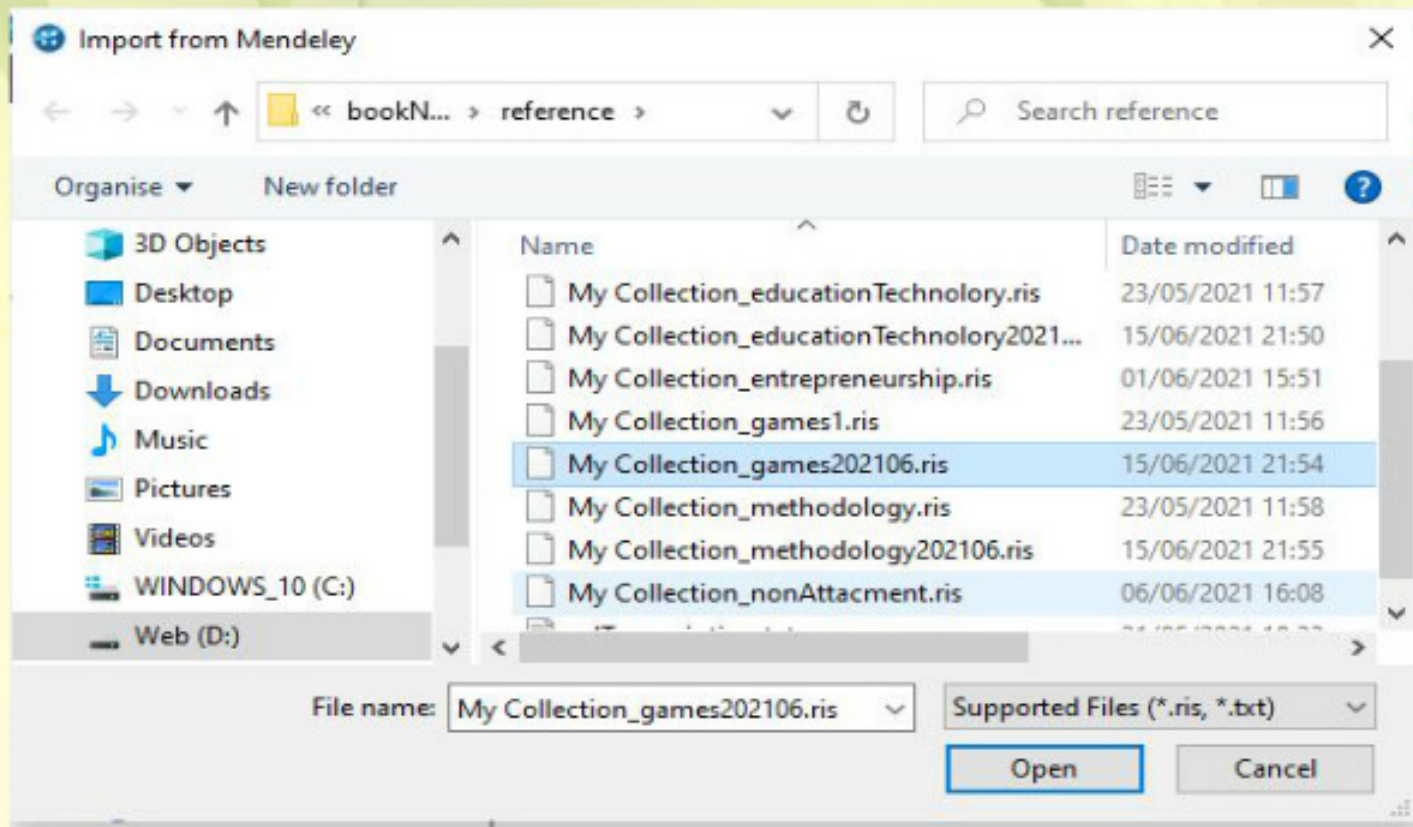
answer



- designed before conducting research
- easy to understand
- easy in coding process



Import Literature



Import from Mendeley

1. Click **Import > Mendeley > Select** RIS file
Do it again to select another needed files
2. Click **Open**



Import from Mendeley



Import from

D:\book Project\book NVivo Literature Review\reference\My Collection_games202106.ris

File encoding Unicode (UTF-8) - Codepage 65001

Name by Author and Year

Assign to A single classification (Reference)

Already linked

0 of 13 records in your reference library are already linked to existing NVivo files

- Replace classification and attribute values of existing files, externals & memos
- Replace memo contents with abstract, keywords and notes
 - Assign attribute values to memos

To be linked

0 of 13 records in your reference library will be linked to existing NVivo files

- Replace classification and attribute values of existing files, externals & memos
- Replace memo contents with abstract, keywords and notes
 - Assign attribute values to memos

Import new

13 of 13 records in your reference library will not be linked to existing NVivo files

- Import unmatched records as new files

Create Files in Files\Literature Games

Select...

Create externals in Externals

Select...

- Import content from file attachments, URLs or figures where available
- Create memos from abstract, keywords and notes
 - Assign attribute values to memos

Advanced...

Import

Cancel

1. At Name by, select **Author and Year**
2. Click **Import**



Search Project

Literature Games

Name	Codes	References
Book	0	0
Book (2)	0	0
Bylieva, Daria (2018)	0	0
Cochon, Gérard F.; No	0	0
Delucas, Matthew (20	0	0
Gerdner, Brandon (13	0	0
Hahgnod, Jacob; Nie	0	0
Hahgnod, Jacob; Ove	0	0
Pivec, Maja; Kearney,	0	0
Rouse, Richard (2004)	0	0
Su, Chung-Ho; Cheng	0	0
Sudami an, Endah; S	0	0
Sutopo, Hadi (2017)	0	0

Bylieva, Daria (2018)

The European Proceedings of
Social & Behavioural Sciences
EpSBS

Future Academy ISSN: 2357-1330

<https://dx.doi.org/10.13165/epubs.2018.12.02.07>

18th PCSF 2018
Professional Culture of the Specialist of the Future

**CLASSIFICATION OF EDUCATIONAL GAMES ACCORDING TO
THEIR COMPLEXITY AND THE PLAYER'S SKILLS**

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1. Sources are imported including the **attributes**
2. **Abstract, keywords** and **notes** are stored in memo
3. Click on the name of **author** > **display sources**
4. Click on **memo icon** > **display memo**



The screenshot displays a software interface with three main components:

- Files Table:** A table with columns 'Name', 'Codes', and 'Referen'. It lists items like 'How To Effectively Target Keywords In Y', 'Indra', and 'Linda'.
- Memos Table:** A table with columns 'Name', 'Codes', and 'Referen'. It lists various imported notes, such as 'Book (2) Imported Notes', 'Bylieva, Daria (2018) Imported Notes', and 'Cachon, Gérard P; Netessine, Serguei (2)'. All 'Codes' and 'Referen' values are 0.
- Memo Content Window:** A window titled 'Dylieva, Daria (2018) Imported N' showing the content of a memo. It includes a timestamp, an abstract, and keywords.

Files Table Data:

Name	Codes	Referen
How To Effectively Target Keywords In Y	2	2
Indra	3	5
Linda	0	0

Memos Table Data:

Name	Codes	Referen
Book (2) Imported Notes	0	0
Book (2) Imported Notes (2)	0	0
Bylieva, Daria (2018) Imported Notes	0	0
Cachon, Gérard P; Netessine, Serguei (2)	0	0
Gardiner, Brandon (1377) Imported Not	0	0
Habgood, Jacob; Nielser, Nana, Crossle	0	0
Habgood, Jacob; Overmars, Mark (2006)	0	0
Pivec, Maja; Kearney, Paul (2007) Import	0	0
Rouse, Richard (2004) Imported Notes	0	0
Su, Chung-Ho; Cheng, Ching-Hsue (2011	0	0
Sudarmilah, Endah; Supriyono, Heru; Fa	0	0

Memo Content:

Content imported from reference library at 19:31 on 07/07/2021

{Abstract}

In the modern world, where the role of information and communication technology research of the educational potential of games is a urgent problem. The study educational games allowed the authors to find out that the ratio of the educational in the game will depend first of all on two factors: the level of complexity of the knowledge/skills required of the learner to start the game. The authors offer the game into three levels. The simplest: tasks (which form routine skills) are maximum entertainment content (the level "learning without noticing"). With task, the entertainment component decreases, since an increasing amount of the tasks. At the same time, as more entertaining content there will be in the prepared for the task (the level "learning by playing"). If the educational material complex, extensive, directly connected with the real world, then in the absence the game serves only to get acquainted with the information. In this case, with level of knowledge and skills to enter, it appears to be like a simulation, so the component is small (the level "reality as a game").

{Keywords}

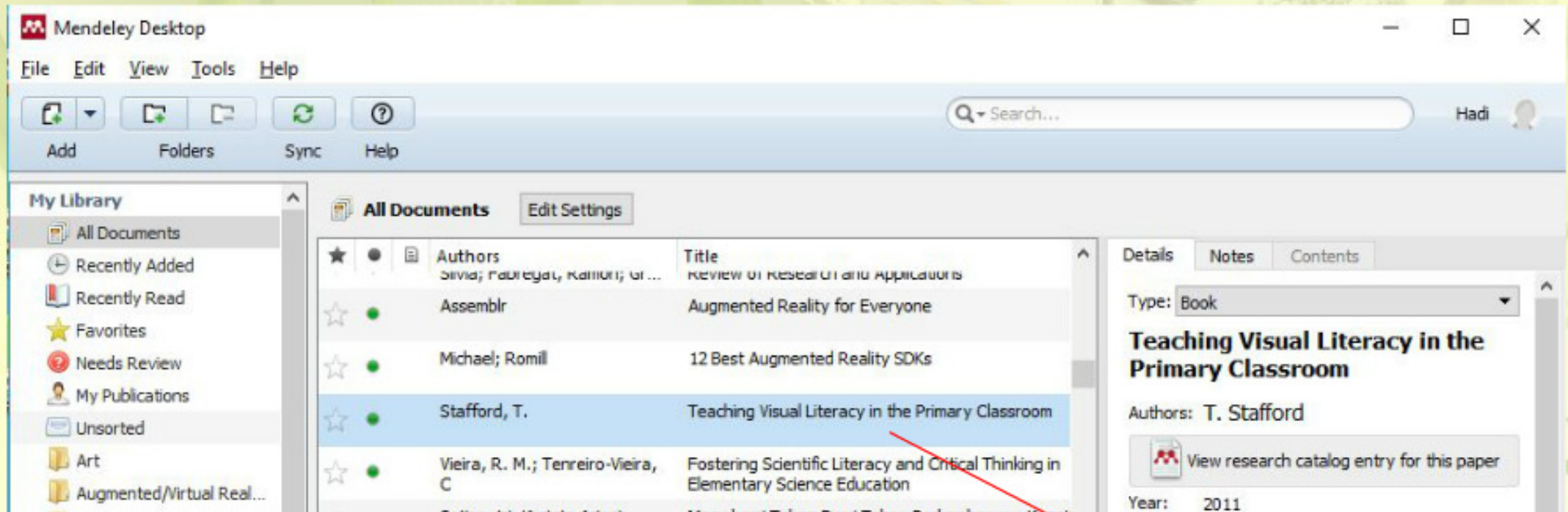
0; access article distributed under; and reproduction in any; classification; copyright attribution-noncommercial 4; distribution; education; game; game-based learning permitting all non-commercial use; provided the original work; serious game; imported license

4. Click Memo in Navigation View
5. Click **File name** > display memo



CREATE EXTERNALS

Import from Mendeley - without attachment



book without attachment

1. **Select** sources from Mendeley **without attachment**
2. **Export** into **RIS** format
3. Back to NVivo to **import** the file



Import from Mendeley - into Externals

The screenshot displays the 'Externals' interface in two views. On the left is the 'Navigation View', which shows a sidebar with categories: 'Quick Access' (Files, Memos, Nodes), 'Data' (Files, File Classifications, Externals), and 'Codes' (Nodes, Sentiment, Relationships, Relationship Types). A red line points from the 'Externals' folder in the sidebar to the 'List View' on the right. The 'List View' shows a table with columns 'Name', 'Codes', and 'References'. A context menu is open over the table, listing actions: 'New External...' (Ctrl+Shift+N), 'Import Items...' (Ctrl+Shift+I), 'Export List...', 'Print List', 'Paste' (Ctrl+V), 'Sort By', 'List View', and 'Refresh' (F5).

Navigation View

List View

1. In the Navigation View, **Click Externals**
2. In the List View Externals, **Right-click > New Externals**
----> ***New External dialog box***



New External

General External Attribute Values

Name: Stanford

Description: Source from Mendeley without attachment

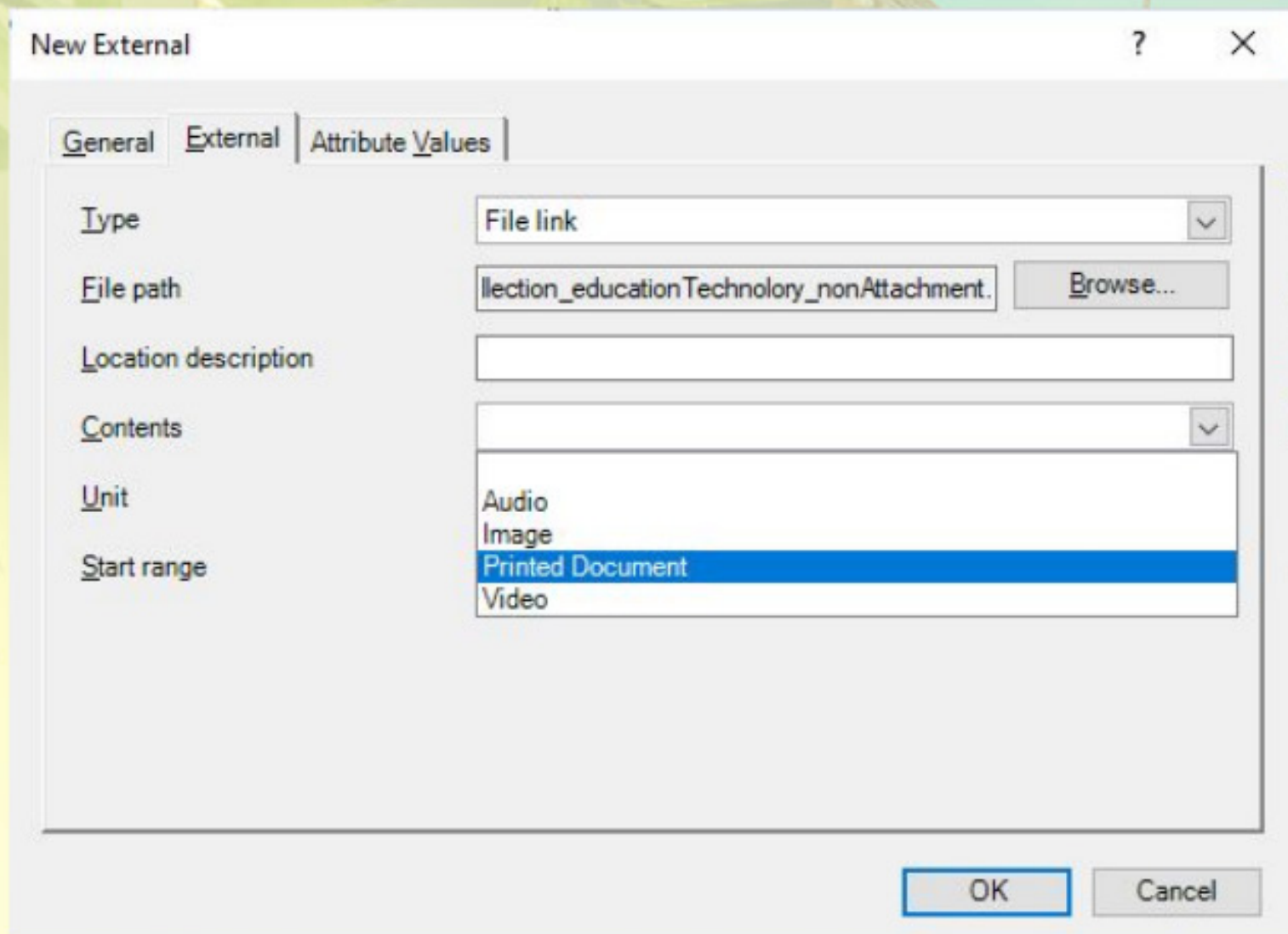
Location: Externals

Size: 0 KB Color: None

OK Cancel

1. Name: type name
2. Description: type description
3. Location: **Externals**
4. Click **tab Externals**





1. File path: **Browse** to find the file
Collection_educationalTechnology_nonAttachment
2. Content: **Printed Document**
3. Click **OK**



Search Project

Stanford

Externals

Name	Codes	References
Stanfor	0	0

List View

Detail View

Search Project

Habgood, Jacob; Nielsen, Nana Pešaković, Dragica; Flogie, And Stanford

Externals

Name	Codes	References
Stanford	0	0

Visual literacy is one of the literacy which is very important to be conducted in learning. They can use many media such as images, animation, video, games, augmented reality, etc Students who have visual intelligence are very good at them and the visual media can enhance their learning

1. The name of external appears in the List View.
2. In the Display View, **type the summary** of the source.



1. Click Files

Import Audio

The screenshot shows the NVivo 12 Plus software interface. The 'Import' menu is open, and the 'Files' option is selected. A file selection dialog is open, showing a folder named 'audioVideo' containing several files. The 'Open' button is highlighted. A red arrow points from the 'Files' option in the 'Import' menu to the 'Files' folder in the file selection dialog. Another red arrow points from the 'Open' button in the file selection dialog to the 'Import' button in the 'Import Files' dialog box.

Developing Mobile Games on Coffee Entrepreneurship.rvp - NVivo 12 Plus

File Home Import Create Explore Share

Project NCapture Files Excel Text File (txt, csv) SurveyMonkey Qualtrics SPSS Classification Sheet EndNote Mendeley RefWorks Zotero Memos Evernote OneNote

Project Web Data Survey Classifications Bibliography Notes & Email

Quick Access Files Memos Nodes

Data File Classifications External

Cases Nodes Sentiment Relationships Relationship Types

Cases Notes Search Maps

Search Project

Stanford

Files

Name	Cases	References
Indra	0	0
Linda	0	0

Visual literacy is one of the literacies which is very important to be conducted in learning. They can use many media such as images, animation, video, games, augmented reality, etc.

Import Files

digital... audioVideo

Search audioVideo

Organise New folder

Fedmi fA Videos WINDOWS_10 (C:) Web (T:) Data (F:) Project (G:)

How to Effectively Target Keywords In Your... How to Effectively Target Keywords In Your... Why You Should Use A Video Game Marketing

ly Target Keyword Supported Files (*.wav;*.mp3;*.m4a)

Open Cancel

Import Files

Import

Keywords In Your Content Marketing, John Lincoln, Ignite Visibility.wav

Browse ..

Create a case for each imported file

Import Cancel

2. Select file

3. Click Open

4. Click Import



5. Fill Name

Audio Properties

General | **Audio** | Attribute Values

Name: How To Effectively Target Keywords In Your Content Marketing, Jol

Description: Lecture about digital marketing. Video from youtube is converted to audio wav

Location: Files

Size: 102 MB Color: None

Created On: 07/07/2021 10:42 By: AH

Modified On: 07/07/2021 10:42 By: AH

OK

6. Click OK

Search Project

Stanford

Files

Name	Codes	References
How To	0	0
Indra	0	0
Linda	0	0

Visual literacy i
They can use m

7. Double Click



Import Audio

8. Click Play

The screenshot shows the NVivo 12 Plus Audio Tools interface. The 'Audio Tools' tab is active, displaying various playback controls. A red arrow points to the 'Play / Pause' button. Below the toolbar, a media player window is open for the audio file 'How To Effectively Target Keyw...'. The player shows a progress bar from 0:00 to 5:00 and a 'Play / Pause (14)' button. A tooltip for the button reads 'Play or pause the media player'. On the left, a 'Files' table lists audio files.

Name	Codes	References
How To	0	0
Linda	0	0
Linda	0	0

audio



Create transcript

Volume

8. Click Play

9. Click Edit

The screenshot shows an audio player interface with a toolbar at the top containing playback controls (Play Mode, Stop, Play/Pause, Loop) and editing tools (Code, Code In View, New Annotation, Annotations, Word Cloud, Visualize Audio, Query This Audio, Find, Edit). Below the toolbar is a file list on the left and a main audio player area. The audio player shows a waveform for the file 'How To Effectively Target Keywords'. A transcript table is visible below the waveform, with the first frame selected. The transcript table has columns for 'Index', 'Timestamp', and 'Content'.

Index	Timestamp	Content
1	1:32.0 - 2:05.0	Five functions of website are for branding, for marketing, for lead generation, for e-commerce, and for publishing

11. Type transcript

10. Identify frame



Import Video

1. Click Files

The screenshot shows the software interface with the 'Files' menu highlighted. The 'Import Files' dialog box is open, showing a file selection process. The file 'Why You Should Use A Video Game Marketing Strategy..mp4' is selected. The 'Open' button is highlighted, and the 'Import' button is also highlighted.

Files

Name	Codes	Referer
How To	0	
Indra	0	
Linda	0	

Import Files

Organise New folder

- Music
- Pictures
- Redmi 6A
- Videos
- WINDOWS 10 (C:)
- Web (D:)

How To Effectively Target Keywords In Your Content Market...

How To Effectively Target Keywords In Your Content Market...

Why You Should Use A Video Game Marketing Strategy..mp4

Supported Files (*.doc; *.docx; *)

Open Cancel

Import Files

Import

Why You Should Use A Video Game Marketing Strategy..mp4

Create a code for each imported file

Import Cancel

2. Select file

3. Click Open

4. Click Import



5. Fill Name

Import Video

Video Properties

General | **Video** | Attribute Values

Name: Why You Should Use A Video Game Marketing Strategy.

Description: Games can be used for marketing. This video is downloaded from Youtube

Location: Files

Size: 60 MB Color: None

Created On: 07/07/2021 13:34 By: AH

Modified On: 07/07/2021 13:34 By: AH

OK Cancel

6. Click OK

7. Double Click

Files

Name	Codes	References
How To Effectively Target Keywords In Your Content Market		0
Indra		0
Linda		0
Why You Should Use A Video Game Marketing Strategy.		0



8. Click Play

Import Video

The screenshot displays the NVivo 12 Plus interface. At the top, the title bar reads "Developing Mobile Games on Coffee Entrepreneurship nvp - NVivo 12 Plus". The main toolbar includes a "Video" tab, "Play Mode" controls (stop, play/pause, fast forward, rewind), "Playback" volume and speed sliders, and various analysis tools like "Code", "Code In Vivo Coding", "New Annotation Annotations", "Word Cloud Visualize Video", and "Query This Video Query". Below the toolbar is a video player window titled "Why You Should Use A Video G". The player shows a video of a woman, Abby Ehler, with a timestamp of 0:00.0. A red arrow points from the "8. Click Play" instruction to the play button in the toolbar. Another red arrow points from the "9. Click Edit to create transcript" instruction to a "Click to edit" link above the video player. The video player has a "Timespan" and "Content" column header.

**9. Click Edit
to create transcript**



Create transcript

Import Video

The screenshot displays the NVivo 12 Plus interface. At the top, the title bar reads "Developing Mobile Games on Coffee Entrepreneurship.nv - NVivo 12 Plus". The "Video Tools" ribbon is active, showing "Video" and "Edit" tabs. The ribbon includes sections for Playback (Stop, Play/Pause, Start Selection, Finish Selection), Transcript (Insert How, Assign Timespan to Rows, Merge Rows, Import Rows), and Editing (Find & Select, Insert, Spelling). Below the ribbon is a video player window titled "Why You Should Use A Video G" with an audio waveform and a timeline from 0:00.0 to 1:50.0. A blue playhead is positioned at 0:45.0. The video player shows a woman speaking. To the right of the video player is a transcript table with two columns: "Time-span" and "Content".

	Time-span	Content
1	0:12.0 - 0:45.0	Games can also be used as a marketing tools
*		

Two red arrows point from the transcript table to the video player. One arrow points from the "Time-span" cell "0:12.0 - 0:45.0" to the video player's playhead. The other arrow points from the "Content" cell "Games can also be used as a marketing tools" to the video player's video frame.

10. Identify frame

11. Type transcript



Qualitative Data Processing Using

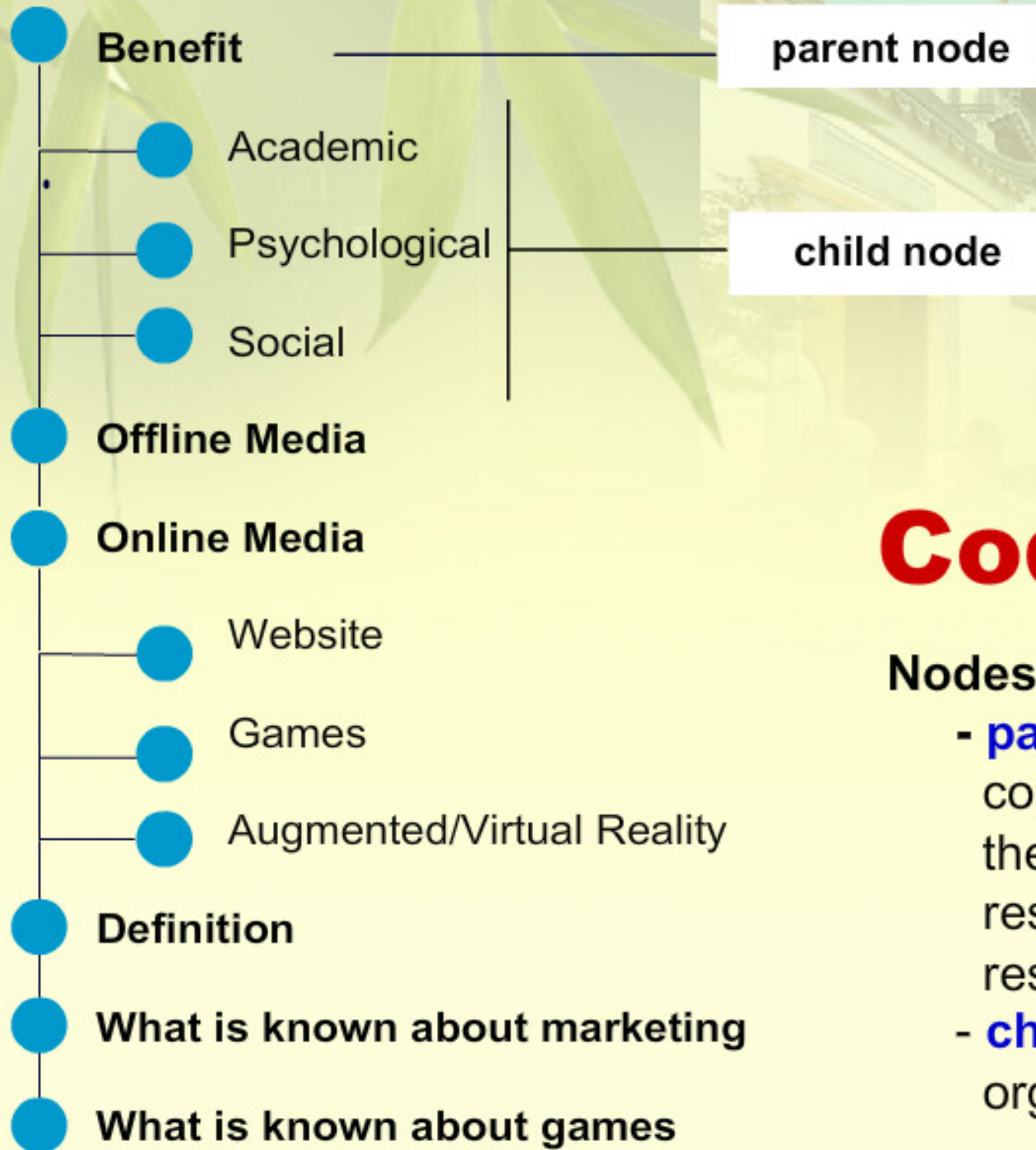
CODING

12



Enter





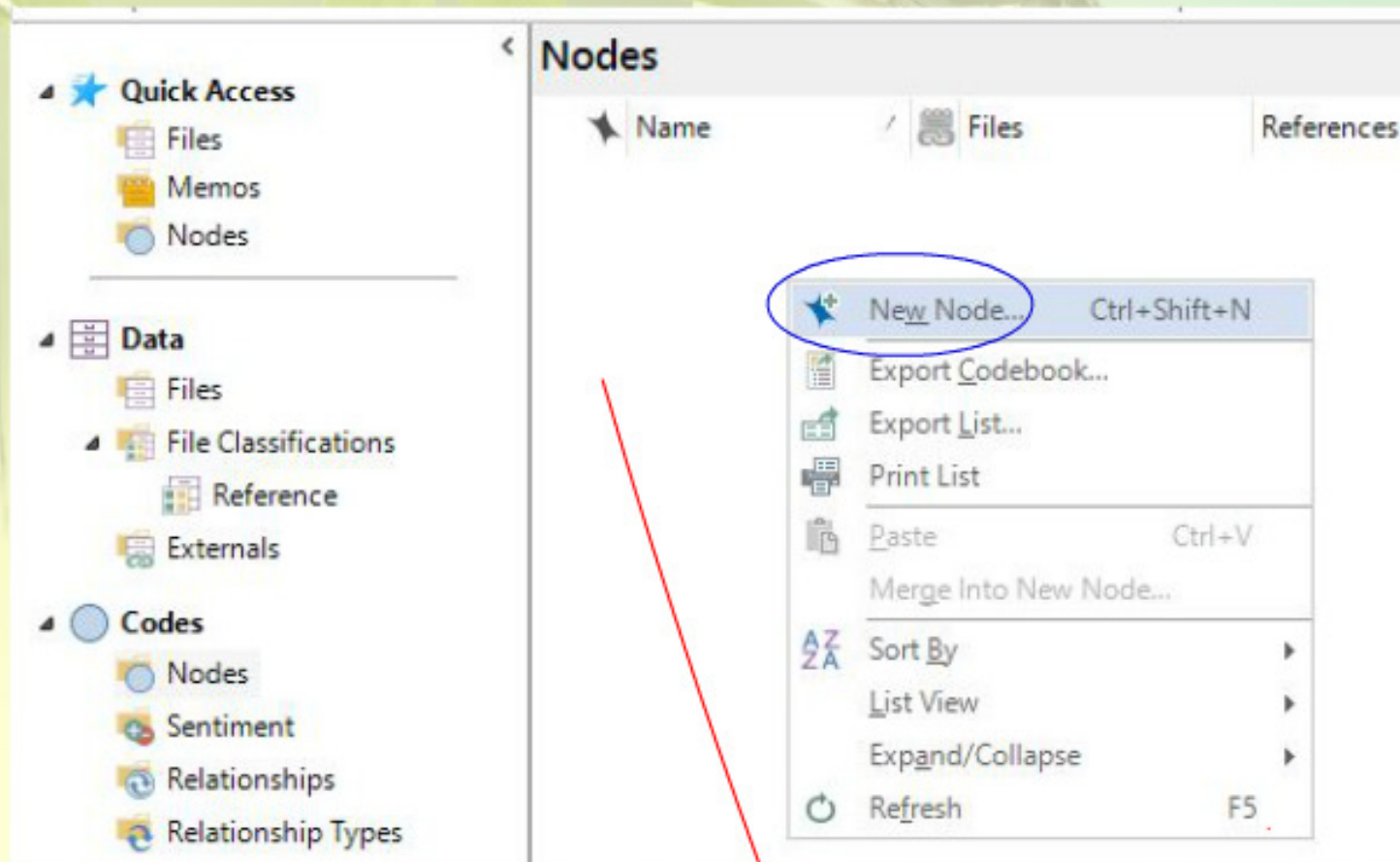
Coding

Nodes

- **parent nodes**
container that stores theme, participant, research setting, research organization
- **child nodes**
organized into sub theme



Create Nodes



Navigation View

List View

1. In the Navigation View, click **Codes > Nodes**
2. In the List View Nodes, **Right-click > New Nodes**
----> ***New Node***



New Node

General

Name: Benefit

Description: Benefit of this research for academic, psychological, and social

Nickname:

Hierarchical name: Nodes\Benefit

Aggregate coding from children

Color: None

OK

Nodes

Name	Files
Academic	
Augmented and Virtual Reality	
Benefit	
Definition	
Games	
Offline Media	
Online Media	
Psychological	
Social	
Website	
What is known about games	
What is known about marketi	

Nodes

Name	Files
Benefit	<ul style="list-style-type: none"> Academic Psychological Social
Definition	
Offline Media	
Online Media	<ul style="list-style-type: none"> Augmented and Virtual Reality Games Website
What is known about games	
What is known about marketing	

- Type at Name field: **Benefit**
- Type at Description field:
Description of the node
- Click **OK**
- Create the other nodes
- Drag nodes **Academic, Psychological,**
and **Social** to **Benefit**
- Drag nodes **Website, Games,**
and **Augmented and Virtual Reality** to **Online Media**



Assign text to a node

Nodes Search Project

Name	Files	Referen
Benefit	0	0
Academic	0	0
Psychological	0	0
Social	0	0
Offline Media	0	0
Online Media	0	0
Games	0	0
Website	0	0
Augmented and Virtual Reality	0	0
Definition	0	0
What is known about marketing	0	0
What is known about games	0	0

Drag selection here to code to a new node

Indra

Click to edit

Name: Indra
Profession: Student
Date: March 3, 2021

Q1
Before the COVID-19 pandemic era, young people spend their time for hang up in a coffee shop while playing mobile games. Now you can play the game while waiting your order to be delivered and drinking coffee at home. Tell me, how about your drinking coffee, and give your opinion about playing games.

I like coffee sometimes only. I prefer drink tea than coffee. Games are needed to support education. So, students especially in elementary school can learn while they are playing

Q2
There are many marketing media, that are delivered through internet. Can a game support the coffee marketing?
I think it is a great idea. We can search in Google how many ads using games, and how many mobile games about coffee in Play Store and Apps Store. The games are used to appeal customers to drink coffee.

1. Block text in Detail View
2. Drag to a suitable node



The screenshot shows an audio editing software interface. On the left is a 'Nodes' panel with a search bar and a table of nodes. On the right is a timeline and a 'Detail View' of an audio block.

Nodes Panel:

Name	Files	References
Benefit	0	0
Academic	0	0
Psychological	0	0
Social	0	0
Offline Media	0	0
Online Media	0	0
Augmented and Virtual Reality	0	0
Games	1	1
Website	1	1
Definition	0	0
What is known about games	1	2
What is known about marketing	2	3

Drag selection here to code to a new node

Timeline and Detail View:

The timeline shows a duration from 0:00,0 to 5:00,0. A blue selection bar is present from 1:32,0 to 2:05,0. The 'Detail View' shows the following content:

Timespan	Content
1 1:32,0 - 2:05,0	Five functions of website are for branding, for marketing, for lead generation, for e-commerce, and for publishing
*	

1. Block text in Detail View
2. **Drag to a suitable nodes** (it can be 2 nodes)



The screenshot shows a video player interface. On the left is a 'Nodes' sidebar with a search bar and a tree view of nodes. The main area displays a video player with an audio waveform at the top and a video frame below. A red box highlights a segment of the video, and a red line connects it to a transcript table on the right. The transcript table has columns for 'Timespan' and 'Content'.

	Timespan	Content
1	0:42.0 - 0:45.0	Games can also be used as a marketing tools

Nodes sidebar content:

- Benefit (0 files, 0 references)
 - Academic (0 files, 0 references)
 - Psychological (0 files, 0 references)
 - Social (0 files, 0 references)
- Offline Media (0 files, 0 references)
- Online Media (0 files, 0 references)
 - Augmented and Virtual Reality (0 files, 0 references)
 - Games (1 file, 1 reference)
 - Website (1 file, 1 reference)
- Definition (0 files, 0 references)
- What is known about games (1 file, 2 references)
- What is known about marketing (2 files, 3 references)

Drag select on here to code to a new node

1. Block text in Detail View
2. **Drag to a suitable nodes** (it can be 2 nodes)



Qualitative Data Processing Using

QUERY

12



Enter



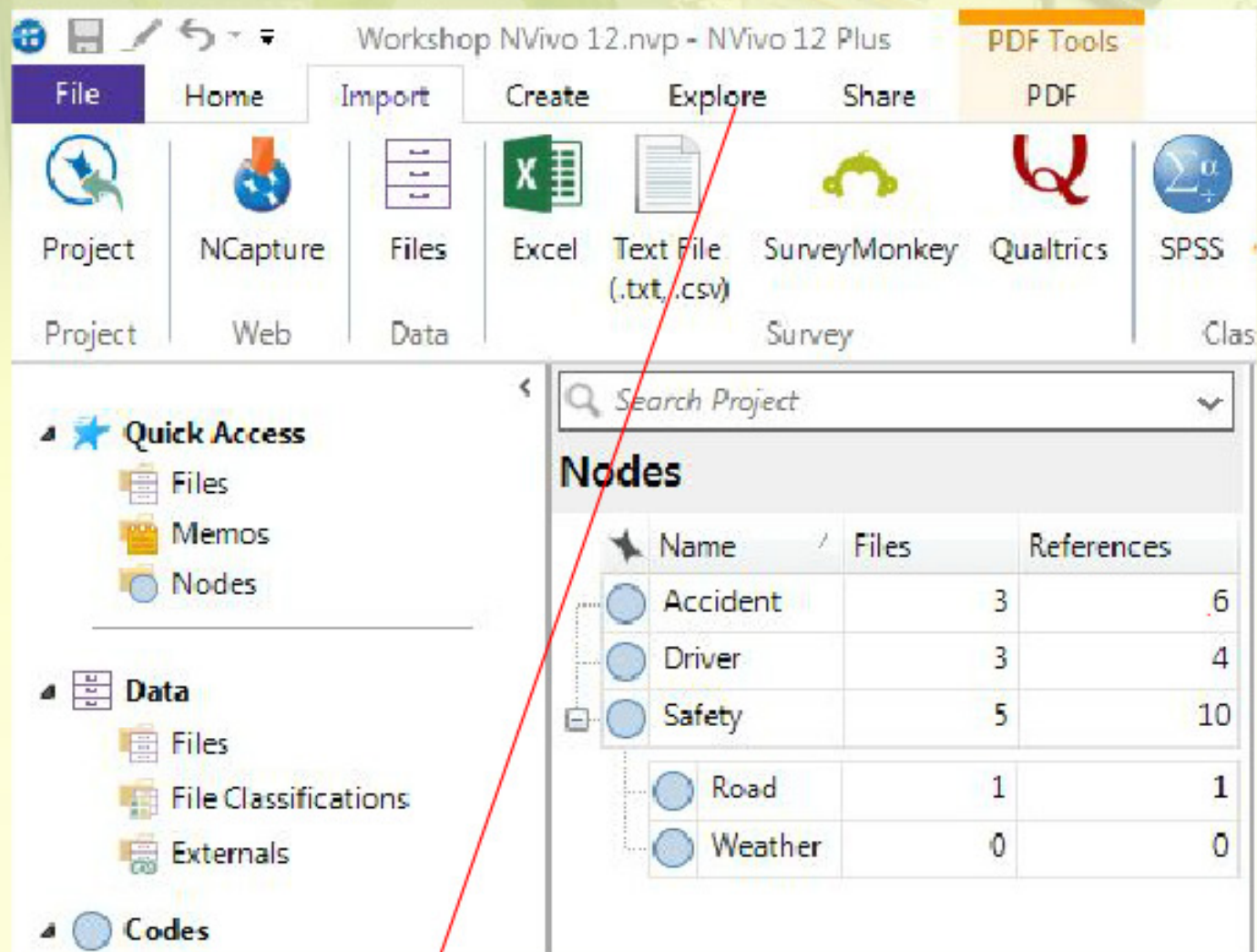
Data Processing

Data processing includes:

- Using query:
 - Text Search Query
 - Word Frequency Query
 - Coding Query
- Create model
- Create chart.
- Create report
- Export data



Query



Workshop NVivo 12.nvp - NVivo 12 Plus

PDF Tools

PDF

File Home Import Create Explore Share

Project NCapture Files Excel Text File (.txt, .csv) SurveyMonkey Qualtrics SPSS

Project Web Data Survey Clas

Quick Access

- Files
- Memos
- Nodes

Data

- Files
- File Classifications
- Externals

Codes

Search Project

Nodes

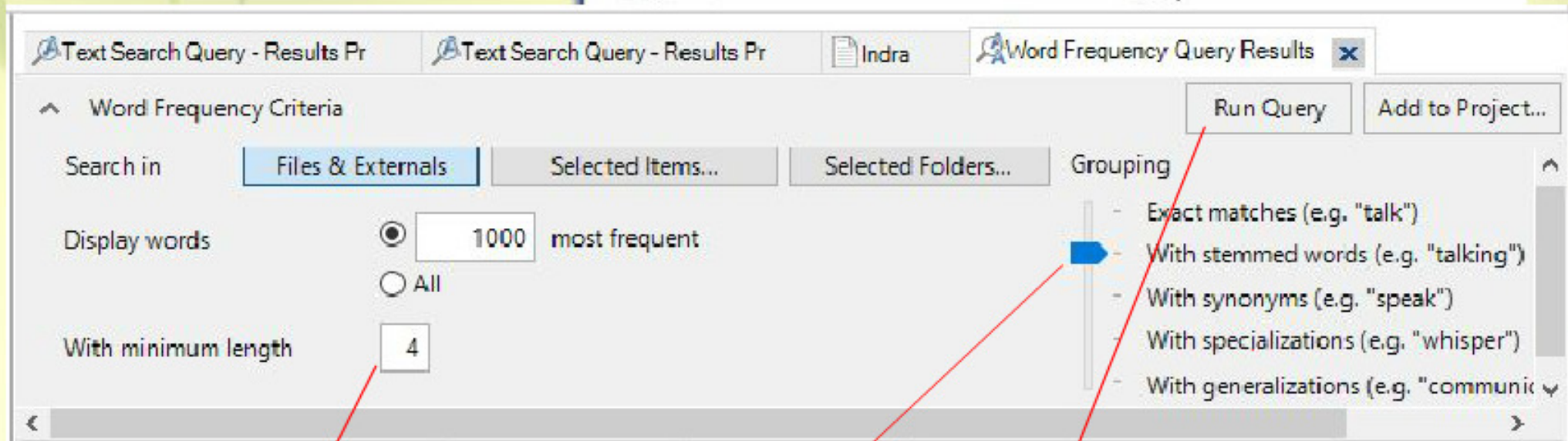
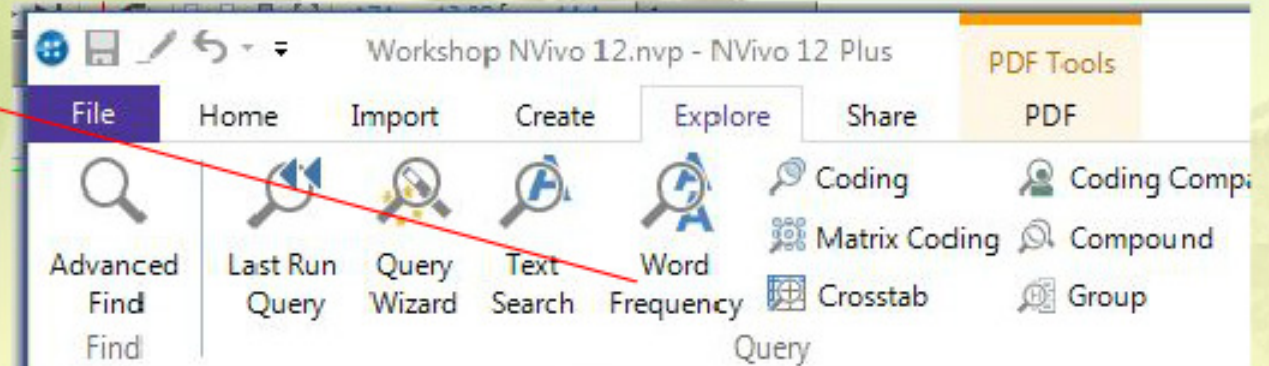
Name	Files	References
Accident	3	6
Driver	3	4
Safety	5	10
Road	1	1
Weather	0	0

1. Click Explore



Word Frequency Query

1. Click Word Frequency



2. Minimum length = 4

**3. Select
With stemmed words**

4. Run Query



Word Frequency Query

Word Frequency Criteria

Search in: Files & External... Selected Items... Selected Folders...

Display words: 1000 most frequent All

With minimum length: 4

Grouping:

- Exact matches (e.g. "talk")
- With stemmed words (e.g. "talking")
- With synonyms (e.g. "speak")
- With specializations (e.g. "whisper")
- With generalizations (e.g. "communicate")

Word	Length	Count	Weighted Percentage (%)	Similar Words
game	6	1384	2,03	game, 'game, games, games', games', gaming
play	8	6611	0,97	player, 'player, players, players'
creat	8	4964	0,73	creat, create, created, creates, creating
actio	6	4694	0,69	action, actions
obje	7	4411	0,65	object, objected, objections, objective, objectives, objects, objects'
even	6	3855	0,57	event, events
usin	5	3547	0,52	used, useful, usefully, usefulness, uses, 'uses, using
maki	6	3182	0,47	make, 'make makes, making, making'
desi	7	3004	0,44	design, designate, designated, designates, designating, designation, designations, designed, designer, designers, designers', designing, designs
codi	6	2641	0,39	code, code', coded, codes, coding
tmin	6	2547	0,37	time, timed, timely, times, times', timing
chap	8	2447	0,36	chapter, chapter', chapters
plays	5	2398	0,35	play, played, playful, playfully, playing, playings, plays

Summary Word Cloud Tree Map Cluster Analysis



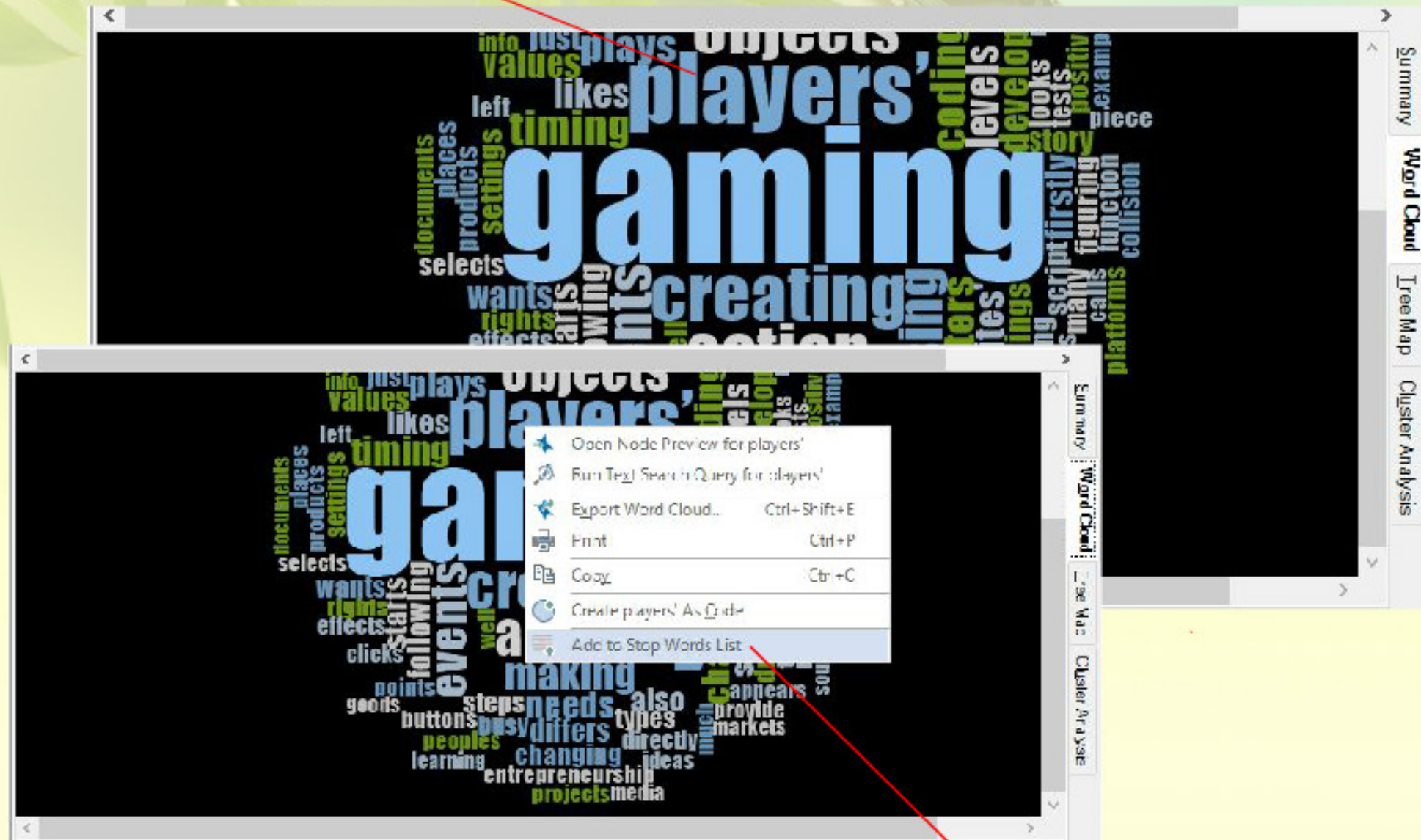
With stemmed words

5. Click Word Cloud



6. Word can be deleted,
Right Click "players"

Word Frequency Query

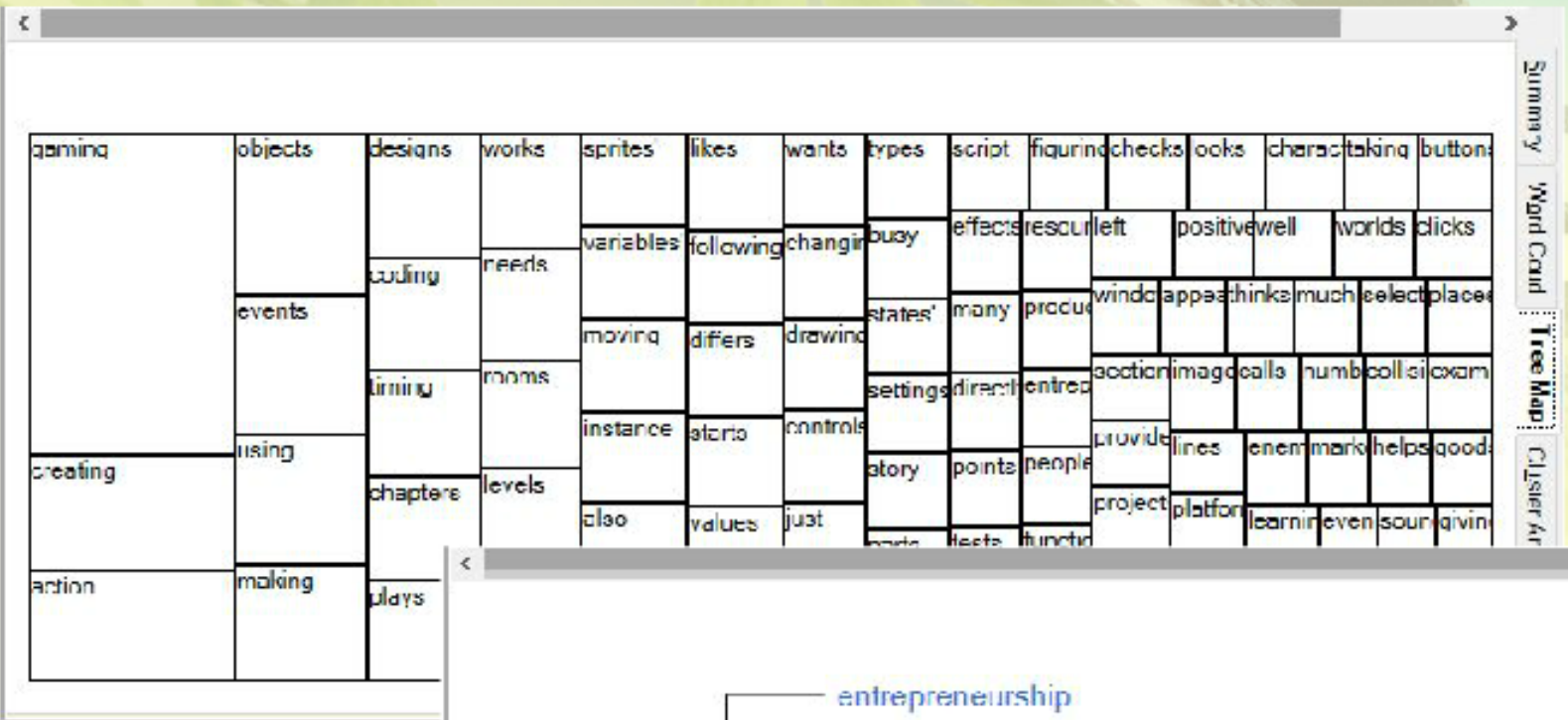


7. Add to Stop Word List

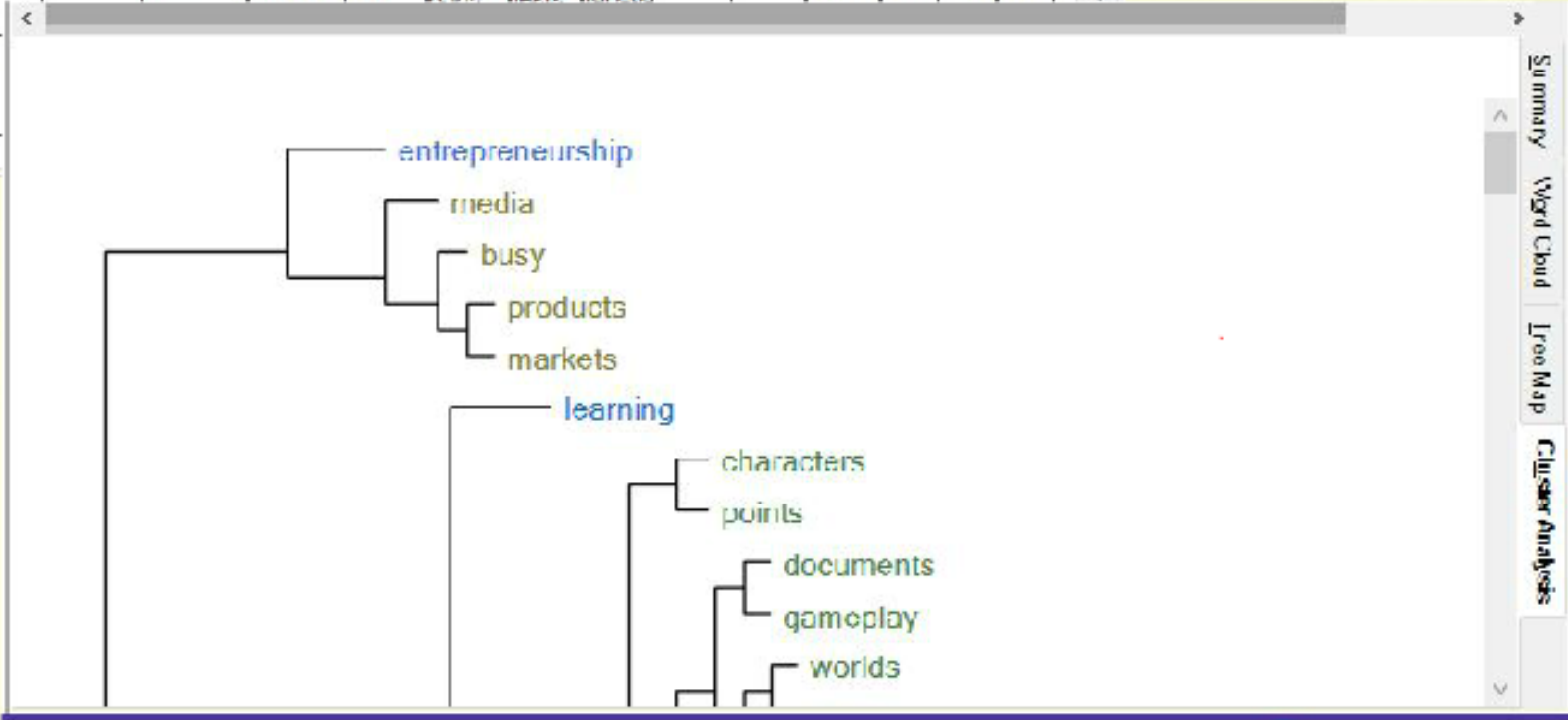


Word Cloud





Tree Map



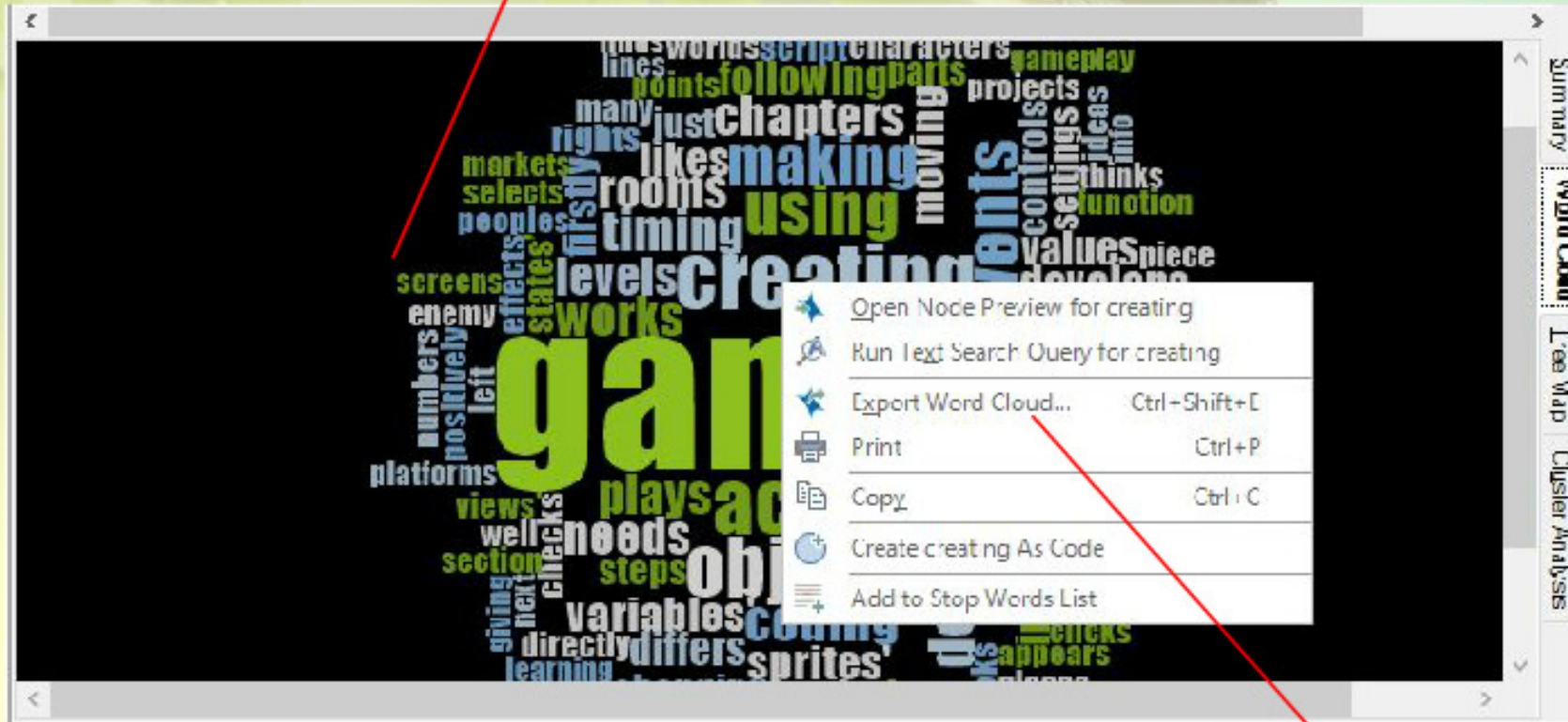
Cluster Analysis



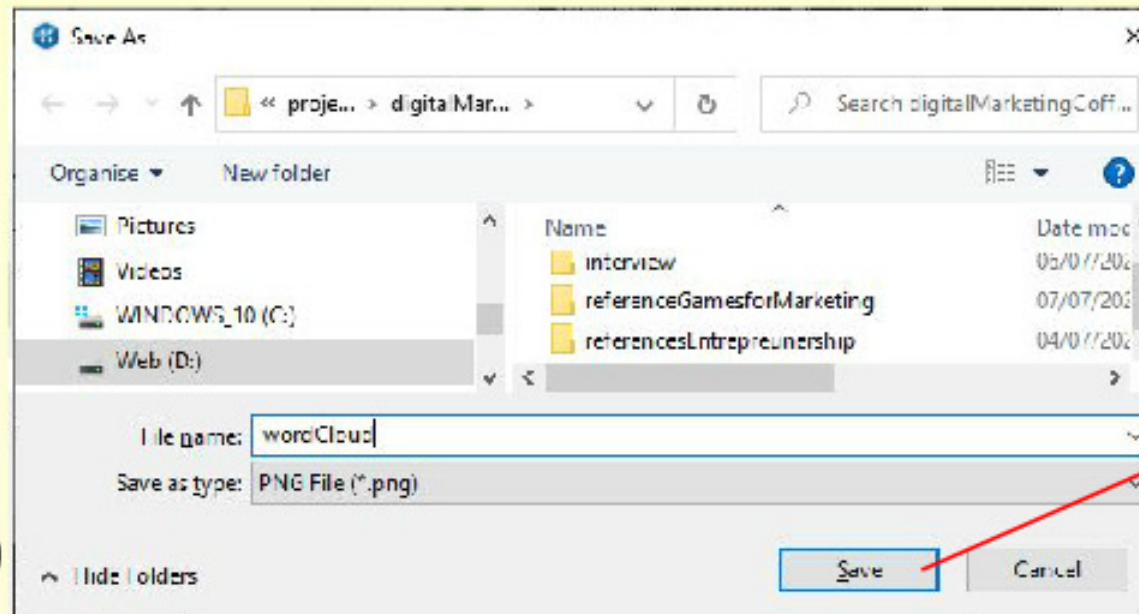
Saving Image

Word Frequency Query

10. Right Click



11. Click Export Word Cloud



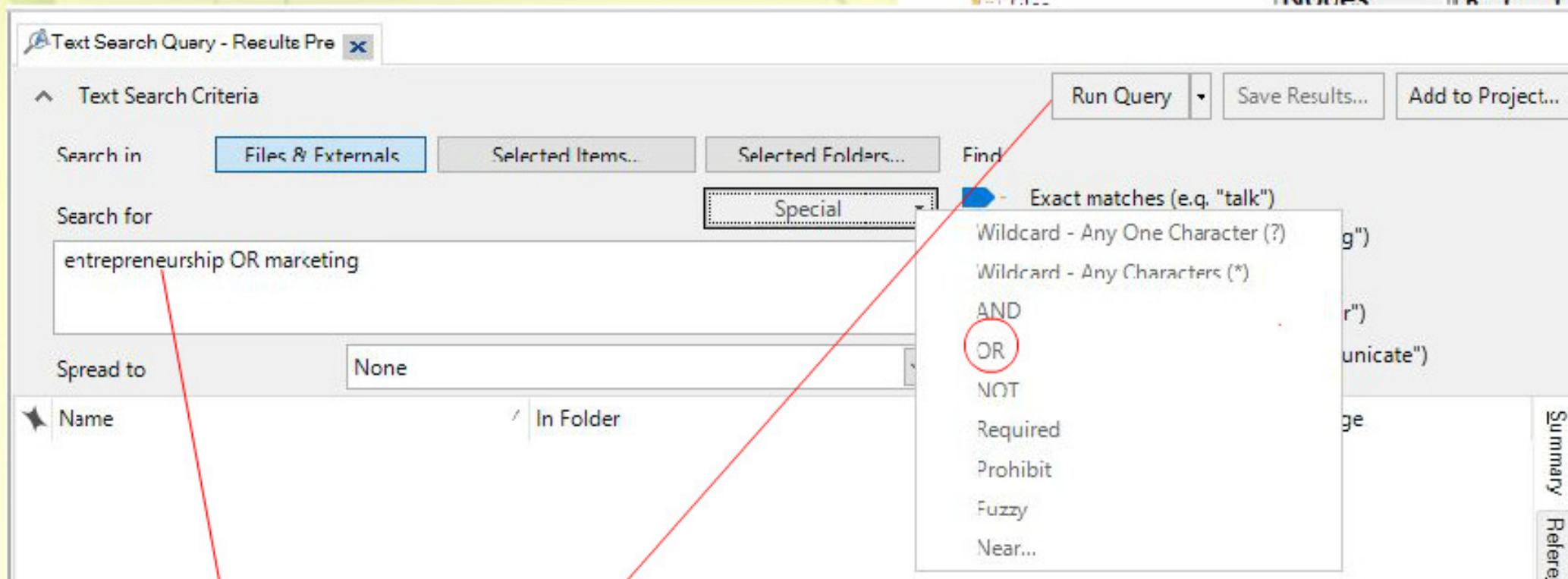
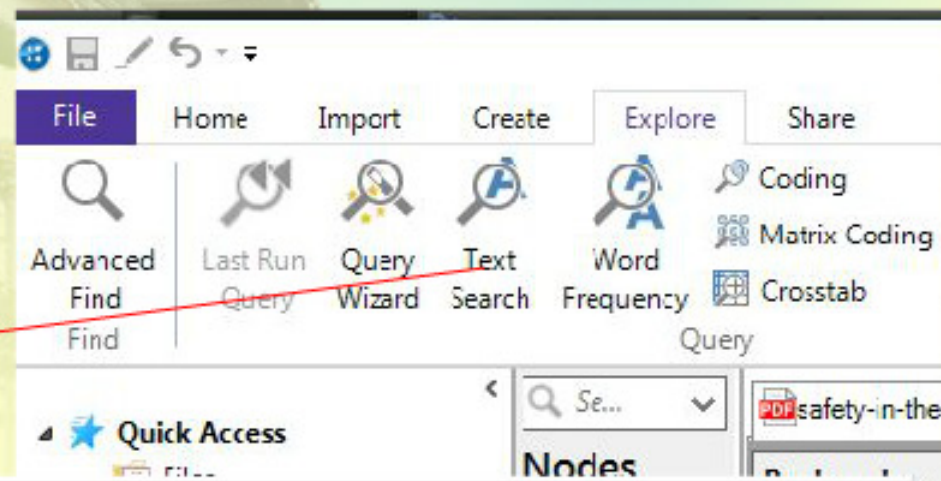
12. Click Save



Text Search Query

Query

2. Click Text Search



3. Type text

4. Click Run Query



6. Click Save Result

7. Click Add Project

Text Query

Text Search Query - Results Pre

Text Search Criteria

Search in: Files & Externals | Selected Items... | Selected Folders...

Search for: entrepreneurship OR marketing

Spread to: None

Run Query | Save Results... | Add to Project...

Find:

- Exact matches (e.g. "talk")
- With stemmed words (e.g. "talking")
- With synonyms (e.g. "speak")
- With specializations (e.g. "whisper")
- With generalizations (e.g. "communicate")

to-level-up-your-digital-marketing) Cookie settings ACCEPT 9/9

<Files\\Literature Entrepreneurship\\Ferrier, Michelle; Mays, Elizabeth (2017)> - 5 405 references coded [0,33% Coverage]

Reference 1 - 0,01% Coverage

Media Innovation and Entrepreneurship

MEDIA INNOVATION AND ENTREPRENEURSH P Edited

Reference 2 - 0,01% Coverage

Summary | Reference | Text | PDF | Audio | Yc

5. Result

8. Click to Open

Reference



6a. Type name

The screenshot shows a dialog box titled "Store Query Results" with a question mark and a close button (X) in the top right corner. The dialog contains the following fields and controls:

- Option:** A dropdown menu set to "Create Results as New Code or Case".
- Location:** A text box containing "Query Results" and a "Select..." button to its right.
- Name:** A text box containing "Text Search on entrepreneurship OR marketing" and a "Select..." button to its right.
- Description:** A text area containing "The result displays how many reference of entrepreneurship OR marketing".
- Open results:** A checked checkbox.
- Buttons:** "OK" and "Cancel" buttons at the bottom right.

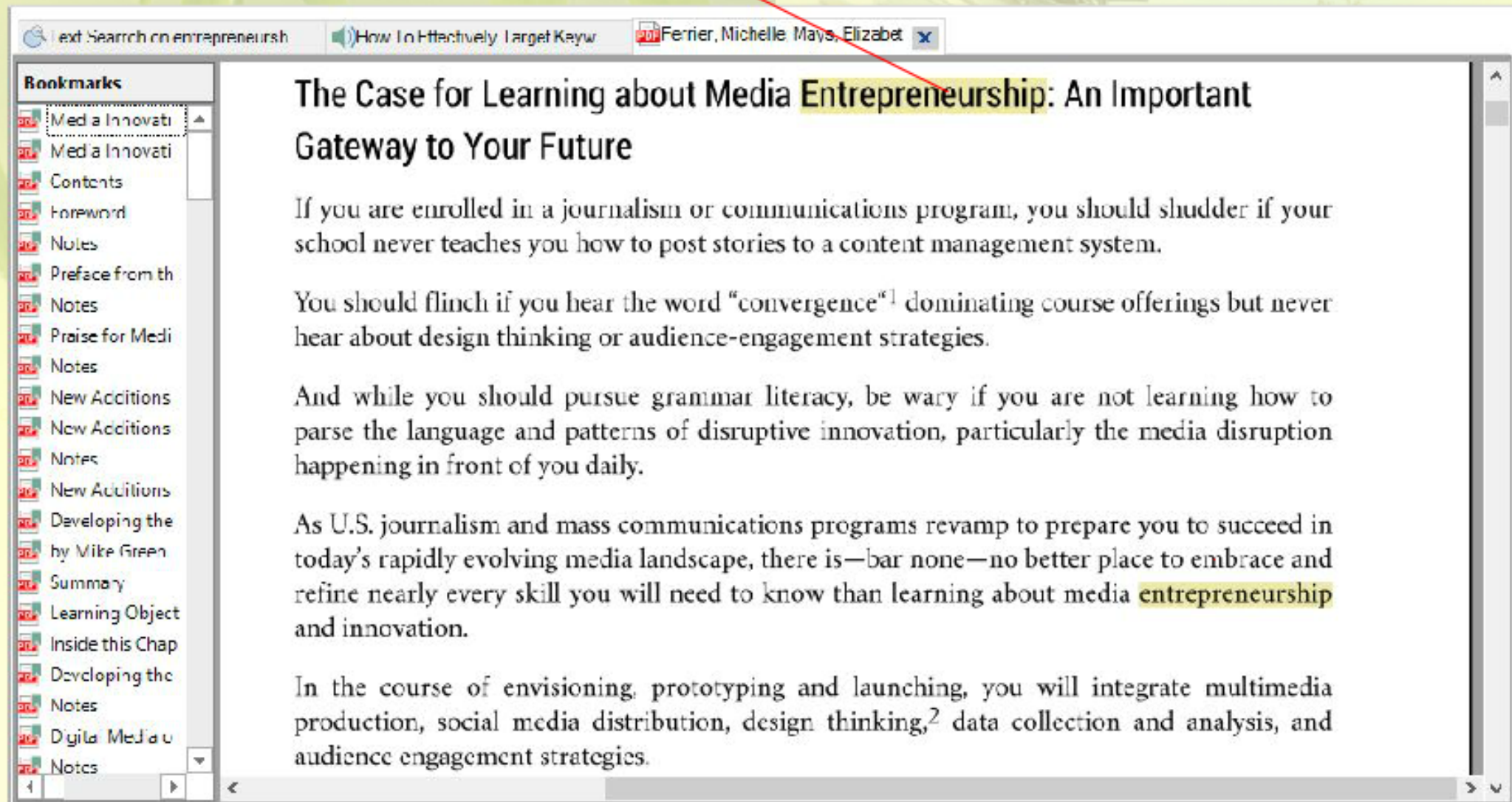
Red arrows point from the text labels below to the corresponding fields in the dialog box: one from "6a. Type name" to the Name field, one from "6b. Type description" to the Description field, and one from "6c. Click OK" to the OK button.

6b. Type description

6c. Click OK



7. Text found



The screenshot shows a web browser window with the following elements:

- Address bar: text Search on entrepreneursh
- Search bar: How To Effectively Target Keyw
- Tab: Ferrier, Michelle Mays, Elizabeth
- Bookmarks sidebar (left):
 - Media Innovati
 - Media Innovati
 - Contents
 - Foreword
 - Notes
 - Preface from th
 - Notes
 - Praise for Medi
 - Notes
 - New Additions
 - New Additions
 - Notes
 - New Additions
 - Developing the
 - by Mike Green
 - Summary
 - Learning Object
 - Inside this Chap
 - Developing the
 - Notes
 - Digital Media u
 - Notes
- Main content area:
 - Section Header: **The Case for Learning about Media Entrepreneurship: An Important Gateway to Your Future**
 - Text 1: If you are enrolled in a journalism or communications program, you should shudder if your school never teaches you how to post stories to a content management system.
 - Text 2: You should flinch if you hear the word “convergence”¹ dominating course offerings but never hear about design thinking or audience-engagement strategies.
 - Text 3: And while you should pursue grammar literacy, be wary if you are not learning how to parse the language and patterns of disruptive innovation, particularly the media disruption happening in front of you daily.
 - Text 4: As U.S. journalism and mass communications programs revamp to prepare you to succeed in today’s rapidly evolving media landscape, there is—bar none—no better place to embrace and refine nearly every skill you will need to know than learning about media entrepreneurship and innovation.
 - Text 5: In the course of envisioning, prototyping and launching, you will integrate multimedia production, social media distribution, design thinking,² data collection and analysis, and audience engagement strategies.



Text Query - one word

Text Query

3. Type text

4. Click Run Query

The screenshot shows a software window titled "Text Search Query - Results Pre". The "Text Search Criteria" section includes a "Search in" dropdown set to "Files & Externals", a "Search for" text box containing "promotion", and a "Find" dropdown set to "Special". A "Run Query" button is visible. Below the search criteria, a word tree visualization is displayed. The central node is "promotion" in red. It branches into "and" (with sub-nodes like "Product, Price, Place" and "All the marketing push") and "for" (with sub-nodes like "be played by teachers" and "models and Lal (1990)"). The "for" node further branches into "Self" (with sub-nodes like "game is interesting for coffee" and "Methods of distribution and sales") and "of" (with sub-nodes like "generated from its accompanying short" and "is one of the most models"). The "of" node branches into "entrepreneurship education" (with sub-nodes like "happiness is increasingly seen" and "innovation and intrapreneurship") and "MSME" (with sub-nodes like "being implemented" and "products through e"). Other sub-nodes include "New Entrepreneurs | section, conc" and "rural business enterprises in". A vertical sidebar on the right contains buttons for "Summary", "Reference", "Text", "PDF", and "Word Tree".

5. Click text

Word Tree



Text Query - one word

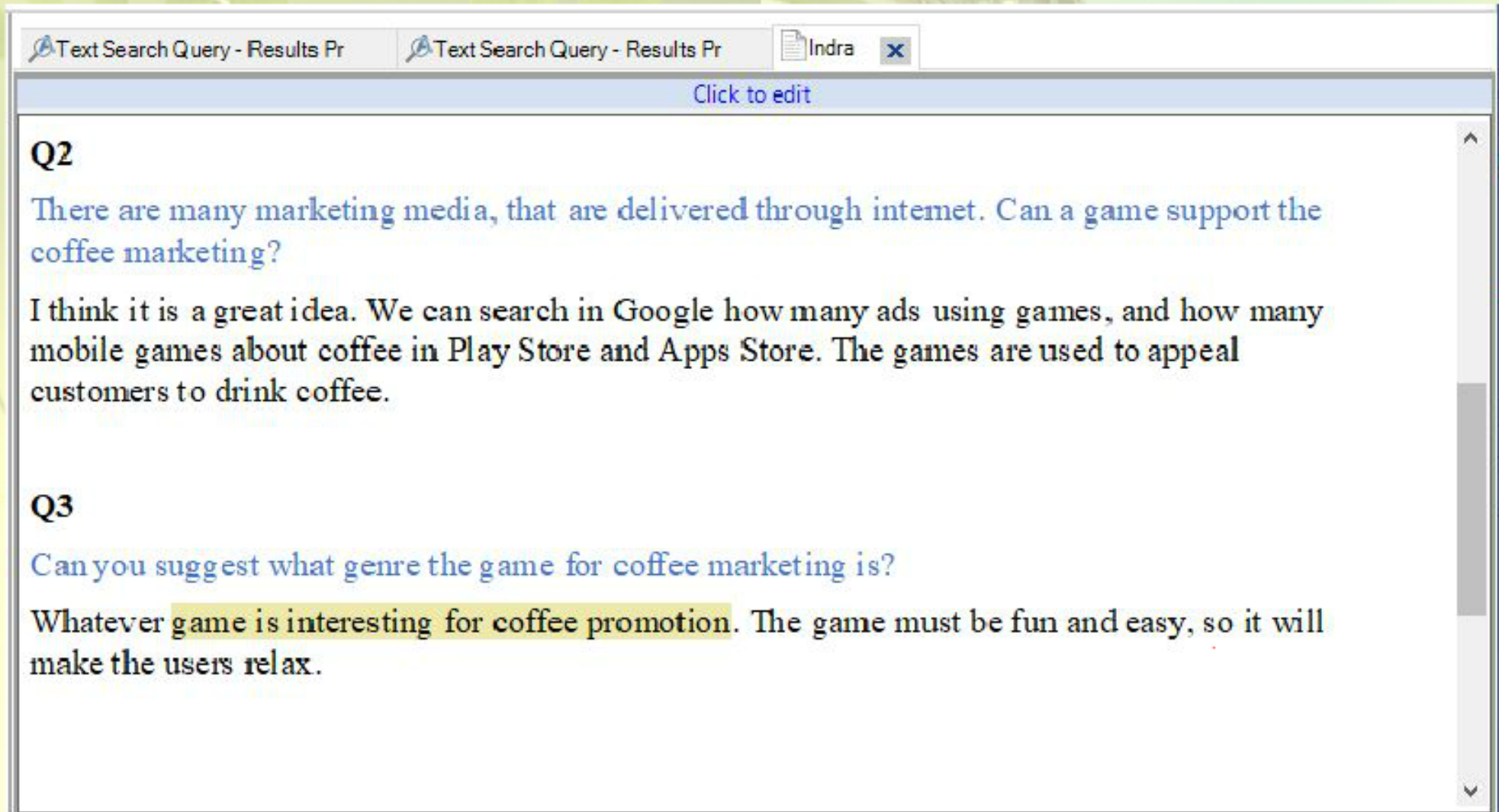
Text Query

The image shows a screenshot of a text analysis tool. At the top, there are two tabs: "Text Query - one word" and "Text Query". The main area displays a word cloud centered on the word "promotion". Various phrases are connected to "promotion" by lines, including "game is interesting for coffee", "I the game must be fun", "and", "for", "entrepreneurship education", "happiness is increasingly seen", and "innovation and intrapreneurship". Below the word cloud is a search interface with a search bar containing the text "game is interesting for coffee promotion". To the right of the search bar is a "Find" dropdown menu with options: "Exact matches (e.g. 'talk')", "With stemmed words (e.g. 'talking')", "With synonyms (e.g. 'speak')", "With specializations (e.g. 'whisper")", and "With generalizations (e.g. 'communi...". Below the search interface is a list of search results, with the first result being "<files\\ndra> 5 1 reference coded [3,70% Coverage]". The first reference is highlighted, showing "Reference 1 - 3,78% Coverage" and the text "for coffee marketing is? Whatever game is interesting for coffee promotion. The game must be fun".

5. Double Click text

8. Click to Open





The screenshot shows a web browser window with two tabs titled 'Text Search Query - Results Pr' and a document titled 'Indra'. The main content area has a 'Click to edit' header. It contains two questions and answers:

Q2
There are many marketing media, that are delivered through internet. Can a game support the coffee marketing?
I think it is a great idea. We can search in Google how many ads using games, and how many mobile games about coffee in Play Store and Apps Store. The games are used to appeal customers to drink coffee.

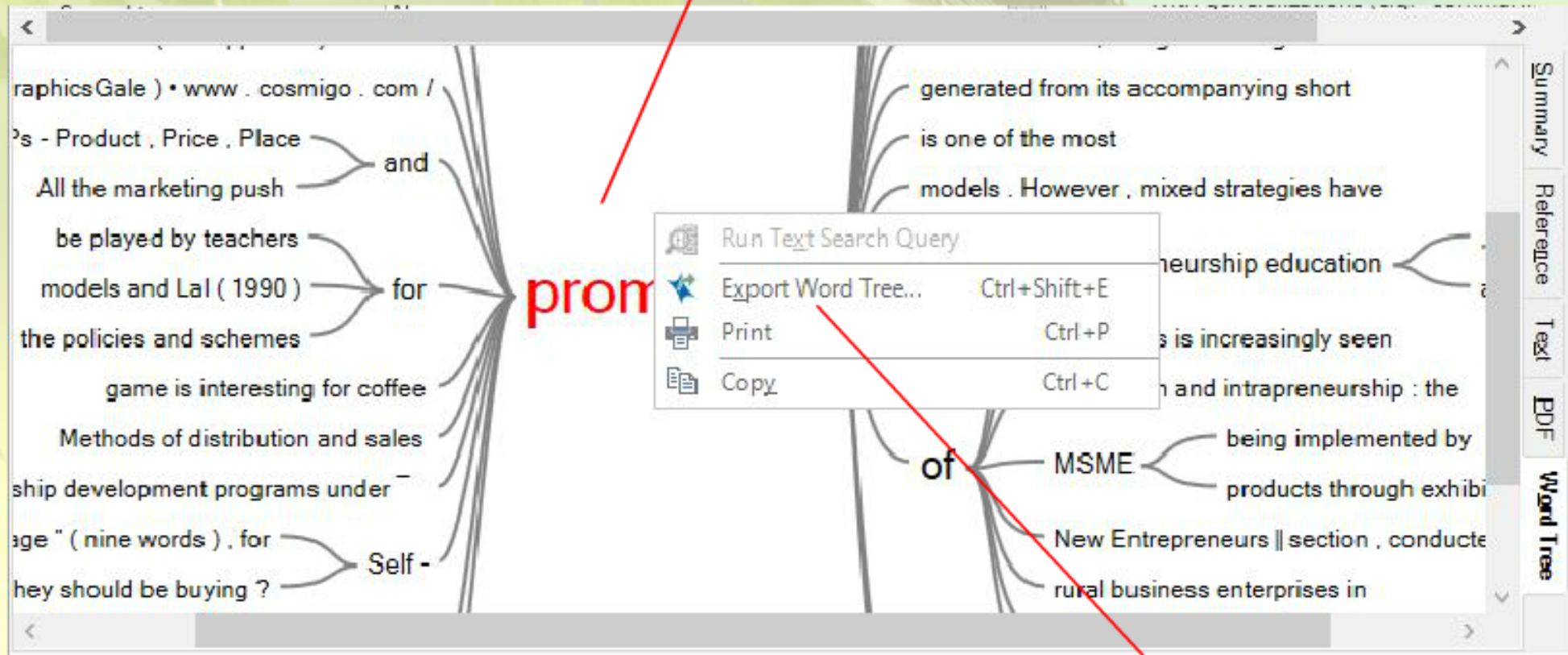
Q3
Can you suggest what genre the game for coffee marketing is?
Whatever game is interesting for coffee promotion. The game must be fun and easy, so it will make the users relax.



Saving Image

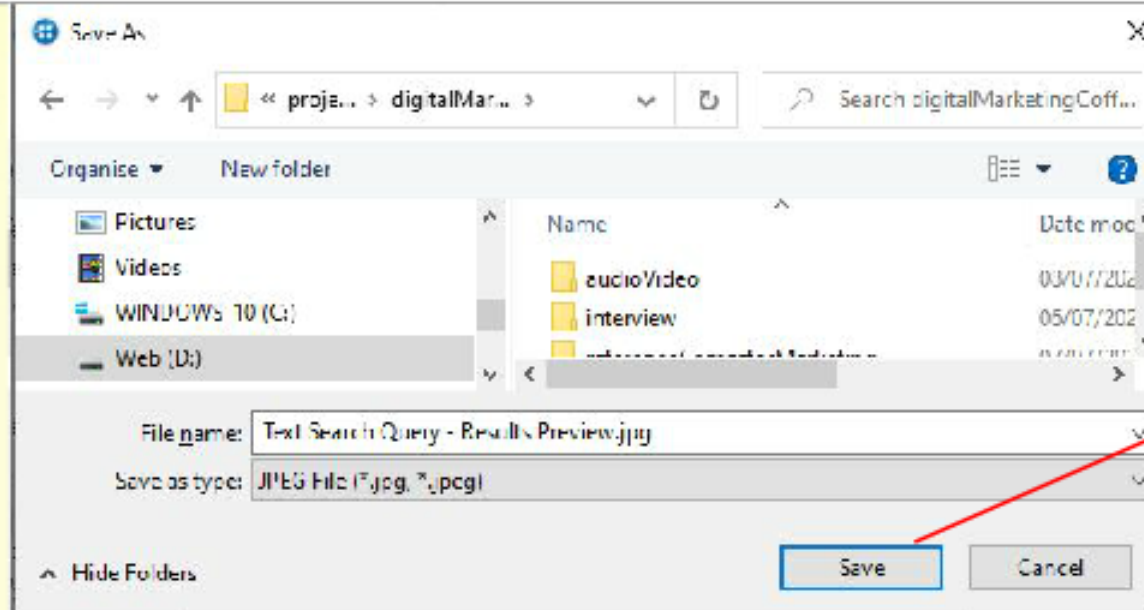
9. Right Click

Text Query



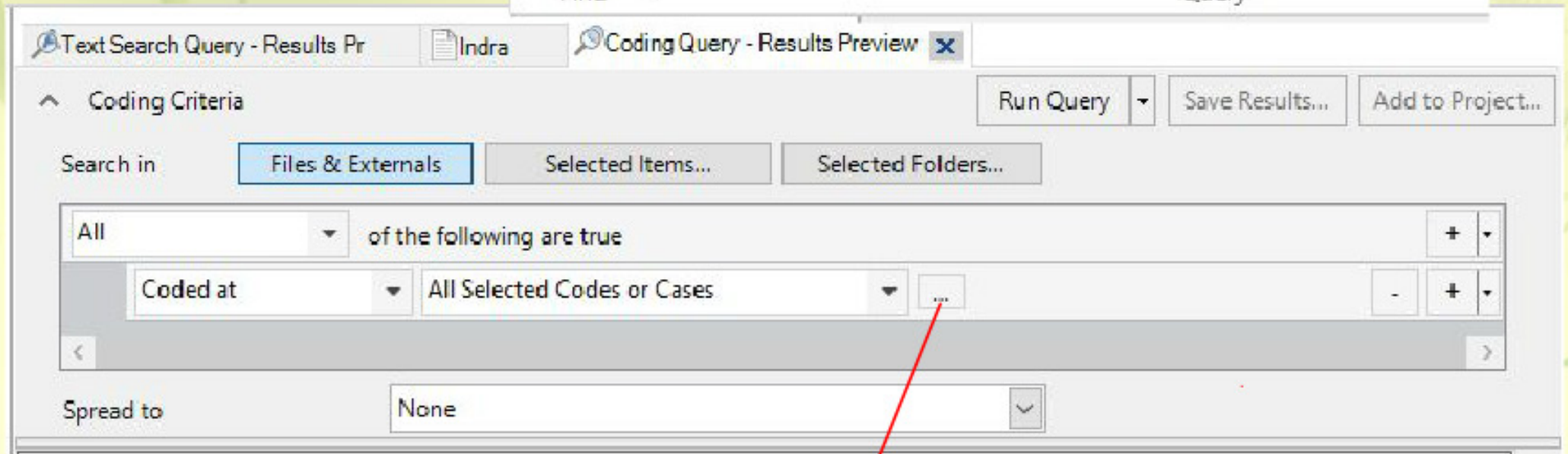
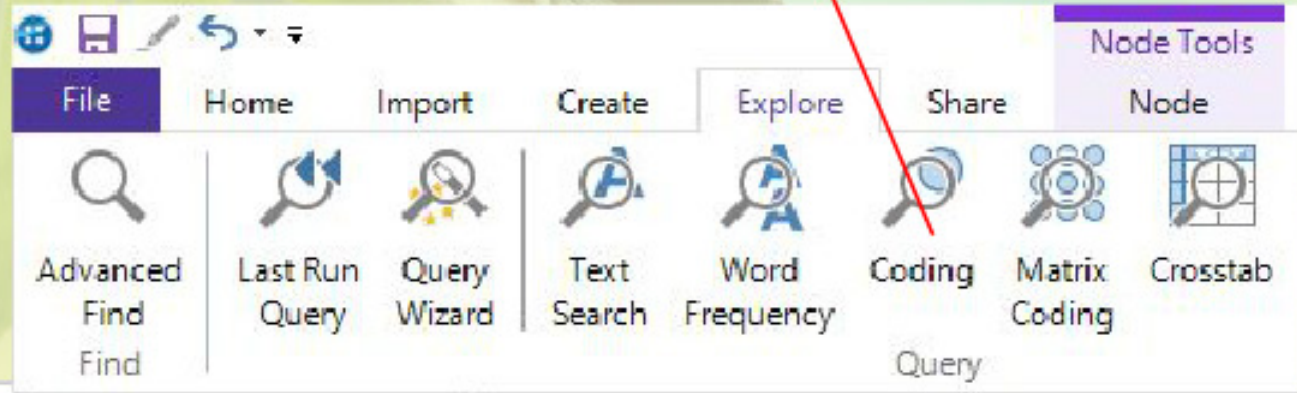
10. Click Export Word Tree

11. Click Save



Coding Query

1. Click Coding



2. Browse



Select Project Items

Automatically select subfolders Automatically select descendant codes

	Name	Nickname	Created	Modified
<input type="checkbox"/>	Benett		07/07/2021 18:12	07/07/2021 18:12
<input checked="" type="checkbox"/>	Definition		07/07/2021 18:16	07/07/2021 22:40
<input type="checkbox"/>	What is known about entrep		07/07/2021 21:48	08/07/2021 7:54
<input type="checkbox"/>	What is known about games		07/07/2021 18:16	08/07/2021 7:11
<input type="checkbox"/>	What is known about marke		07/07/2021 18:16	08/07/2021 7:24

Filter Clear Filter

Select item from nickname Select

Select All Clear **OK** Cancel

3. Select node

4. Click OK



5. Run Query

Text Search Query Results Pr | indra | Coding Query - Results Preview

Coding Criteria

Run Query | Save Results... | Add to Project...

Search in: Files & Externals | Selected Items... | Selected Folders...

All of the following are true

Coded at | All Selected Codes or Cases | (1) Definition

Spread to: None

<Files\\Literature Entrepreneurship\\Ferrier, Michelle; Mays, Elizabeth (2017)> - § 2 references coded [0,02% Coverage]

Reference 1 - 0,01% Coverage

An entrepreneur is someone with a market-driven pursuit of a conceptual idea, who seeks a viable business model that succeeds in a target market

Reference 2 - 0,01% Coverage

An intrapreneur is an employee who innovates and thinks entrepreneurially to develop new lines of business, programs or products within an existing organization or corporation.

<Files\\Literature Entrepreneurship\\Gautam, Manish Kumar; Sing, Sunil Kumar (2015)> - § 2 references coded [0,35% Coverage]

Summary | Reference | PDF

6. Click PDF



Reference



The screenshot shows a PDF viewer interface with a list of documents at the top and a detailed view of a selected document below. The list includes:

- Ferrier, Michelle; Mays, Elizabeth... (2)
- Gautam, Manish Kumar; Sing, S... (2)** (highlighted with a red circle)
- Generic (2)
- Katungu, Wisdom; Lom... (2)
- Pivec, Maja; Kearney, Paul (... (1)

The detailed view for the selected document shows:

- Full Name: Files\Literature Entrepreneurship\Gautam, Manish Kumar; Sing, Sunil Kumar (2015)
- References: 2
- Coverage: 0,35%

The main content area displays the text: "former newspaper landscape an influential and prosp along with the attention span of audiences. The sudder".

At the bottom, there is a "Code At" field with the placeholder text "Enter node name (CTRL+Q)" and a search icon.

7. Mouse Over to display information



PDF



Matrix Coding Query

1. Click Matrix Coding

The screenshot displays the software's interface. At the top, the 'Node Tools' menu is open, highlighting the 'Matrix Coding' option. Below this, the 'Matrix Criteria' dialog is visible, showing search options and criteria selection areas. A red arrow points from the text '1. Click Matrix Coding' to the 'Matrix Coding' icon in the menu. Another red arrow points from the text '2. Click Select Item' to the '+' button in the 'Rows' section of the dialog.



2. Click Select Item



Matrix Coding Query

Select Project Items

Automatically select subfolders Automatically select descendant codes

	Name	Nickname	Created	Modified
<input type="checkbox"/>	Benefit		07/07/2021 18:12	07/07/2021 18:12
<input checked="" type="checkbox"/>	Academic		07/07/2021 18:12	07/07/2021 22:42
<input checked="" type="checkbox"/>	Psychological		07/07/2021 18:12	08/07/2021 17:06
<input checked="" type="checkbox"/>	Social		07/07/2021 18:13	08/07/2021 17:13
<input checked="" type="checkbox"/>	Definition		07/07/2021 18:16	07/07/2021 22:40
<input checked="" type="checkbox"/>	What is known about entrep		07/07/2021 21:48	08/07/2021 17:54
<input checked="" type="checkbox"/>	What is known about games		07/07/2021 18:16	08/07/2021 17:11
<input checked="" type="checkbox"/>	What is known about marke		07/07/2021 18:16	08/07/2021 17:24

Select item from nickname

3. Select Nodes

4. Check Nodes

5. Click OK



Matrix Coding Query

Matrix Criteria

Run Query Save Results... Add to Project..

Search in Files & Externals Selected Items... Selected Folders... Coding at rows And

Rows

Columns

Nodes\\What is known about games

Nodes\\What is known about marketing

Add items by dragging them here from the List View

Select Items... Select Attribute Values..

**6. Click
Select Item**

Select Project Items

Automatically select subfolders Automatically select descendant nodes

Name	Nickname	Created	Modified
<input checked="" type="checkbox"/> Positive		06/07/2021 19:33	08/07/2021 12:56
<input type="checkbox"/> Very positive		06/07/2021 19:33	06/07/2021 19:33
<input type="checkbox"/> Moderately positive		06/07/2021 19:33	06/07/2021 19:33
<input type="checkbox"/> Negative		06/07/2021 19:33	08/07/2021 7:49

Select item from nickname

Filter Clear Filter Select Select All Clear OK Cancel

**7. Select
Sentiment**

8. Check Positive

9. Click OK



10. Run Query

Matrix Coding Query

The screenshot shows the 'Matrix Coding Query' interface. At the top, there are buttons for 'Run Query', 'Save Results...', and 'Add to Project...'. Below these are search filters: 'Search in' (Files & Externals), 'Selected Items...', 'Selected Folders...', 'Coding at rows' (And), and a 'cc' icon. The 'Rows' list includes 'Nodes\\Benefit\\Academic', 'Nodes\\Benefit\\Psychological', and 'Nodes\\Benefit\\Social'. The 'Columns' list includes 'Sentiment\\Positive'. A toolbar with '+', '-', and other icons is visible below the lists.

Below the interface, two data tables are shown. The left table has a header 'A : Positive' and a column of values. The right table is a zoomed-in view of the same data, with the row '4 : Definition' highlighted in blue.

	A : Positive
1 Academic	0
2 Psychological	0
3 Social	0
4 Definition	2
5 What is known about ...	0
6 What is known about ...	2
7 What is known about ...	0

	A : Positive
1 : Academic	0
2 : Psychological	0
3 : Social	0
4 : Definition	2
5 : What is known about ...	0
6 : What is known about ...	2
7 : What is known about ...	0

11. Click Definition - Positive

12. Double Click Definition - Positive



The screenshot shows a web browser window with three tabs: "What is known about games", "Matrix Coding Query - Results", and "Matrix Coding Query - Results Pr". The main content area displays two references. The first reference is for a file named "<Files\\Literature Entrepreneurship\\Ferrier, Michelle; Mays, Elizabeth (2017)>" with 1 reference coded and 0,01% coverage. The text below it states: "An entrepreneur is someone with a market-driven pursuit of a conceptual idea, who seeks a viable business model that succeeds in a target market". The second reference is for a file named "<Files\\Literature Entrepreneurship\\Gautam, Manish Kumar; Sing, Sunil Kumar (2015)>" with 1 reference coded and 0,22% coverage. The text below it states: "Looking at the future of entrepreneurship education in an ever-changing world, teaching potential entrepreneurs requires transferring entrepreneurial skills to students using innovative and unconventional teaching approaches based on action and practice." A red arrow points from the text "11. Click source" below to the source link of the second reference. On the right side of the window, there is a vertical sidebar with buttons for "Summary", "Reference", and "PDF".

11. Click source



Reference



Matrix Coding Query

The screenshot shows the Matrix Coding Query interface. The top part displays source text from a PDF document. The bottom part shows a matrix chart with rows and columns. A red arrow points from the text 'Looking at the future of entrepreneurship education...' to the 'Definition' row in the matrix chart.

Source text:

Fernald, 1994). In his review paper Mwasalwiba (2010) has identified twenty six entrepreneurial teaching method from review of 21 articles, out of them the most effective methods identified by him were: 'game simulations' (Hinde, 2002), video and filming method (Verduyn et al., 2009), case study (Keogh & Galloway, 2004), workshop and project method (Bennett, 2006; McMullan & Boherg, 1991), group discussions & team based learning (Michaelsen and sweet,2008) etc.

Looking at the future of entrepreneurship education in an ever-changing world, teaching potential entrepreneurs requires transferring entrepreneurial skills to students using innovative and unconventional teaching approaches based on action and practice. Thus the entrepreneurial teachers have to be ready for the encounter with these challenges. This can be effectively possible in two ways namely- (i).Strengthening of teacher education for pre-service training of entrepreneurial future teachers; and (ii) Continuing professional development for fostering entrepreneurship competency of in-service teachers.

Evidence from several interventional cases in teachers training and school education (FEE-YE, 2013, SI entrepreneurship

Matrix Chart:

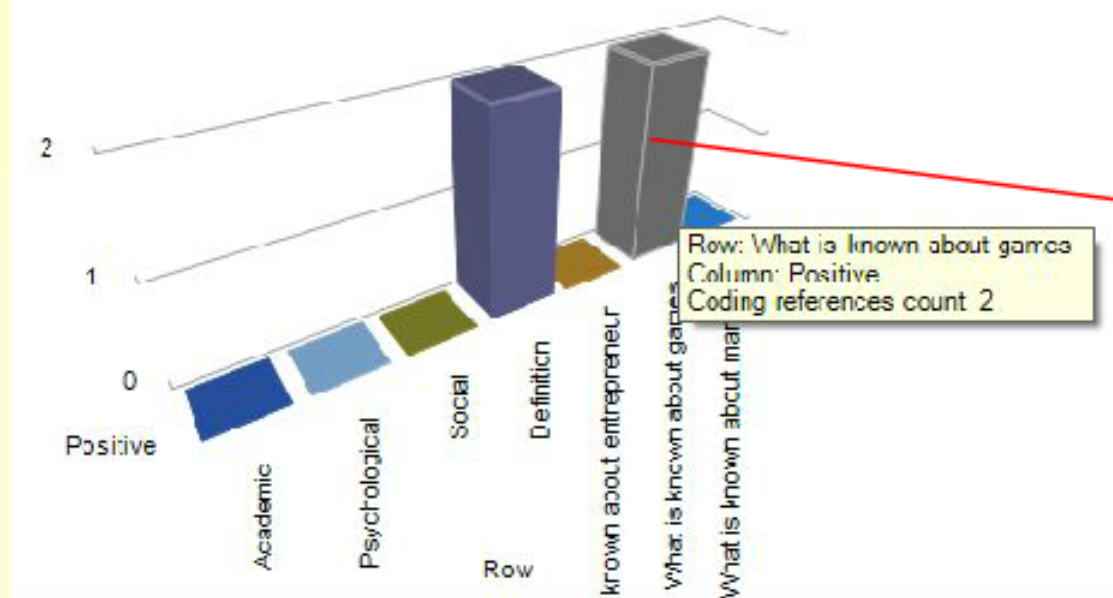
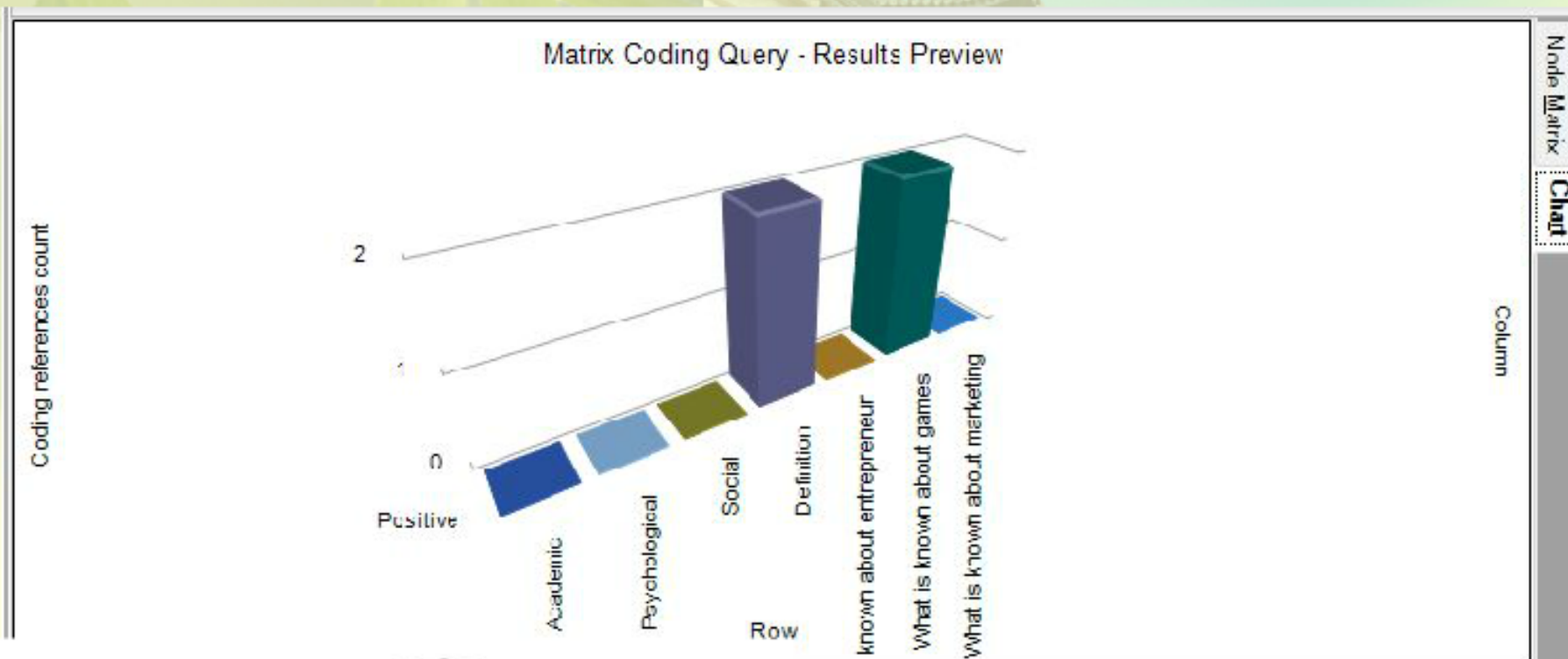
Rows	Columns
Nodes\\Benefit\\Academic	Sentiment\\Positive
Nodes\\Benefit\\Psychological	
Nodes\\Benefit\\Social	

	Δ : Positive
1 : Academic	0
2 : Psychological	0
3 : Social	0
4 : Definition	2
5 : What is known about ...	0
6 : What is known about ...	2
7 : What is known about ...	0

Source text

12. Click Chart





**13. Double Click
to open Reference**



Chart



The screenshot shows a web browser window with three tabs, all titled "Matrix Coding Query - Results". The active tab displays the following content:

[<Files\\Literature Entrepreneurship\\A dvertising in Video Games Level-Up Your Digital Marketing>](#) - § 1 reference coded [0,54% Coverage]

Reference 1 - 0,54% Coverage

The mobile phone has quickly become the most popular device for gaming, but consoles are still widely used, especially in Thailand. While Thais are big on mobile gaming too

[<Files\\Literature Entrepreneurship\\Own Coffee Shop Idle Tap Game - Apps on Google Play>](#) - § 1 reference coded [0,52% Coverage]

Reference 1 - 0,52% Coverage

Own Coffee Shop is an idle game. Some people also call it a clicker game

On the right side of the browser window, there is a vertical sidebar with three buttons: "Summary", "Reference", and "PDF".



Qualitative Data Processing Using

CHART & MODEL

12

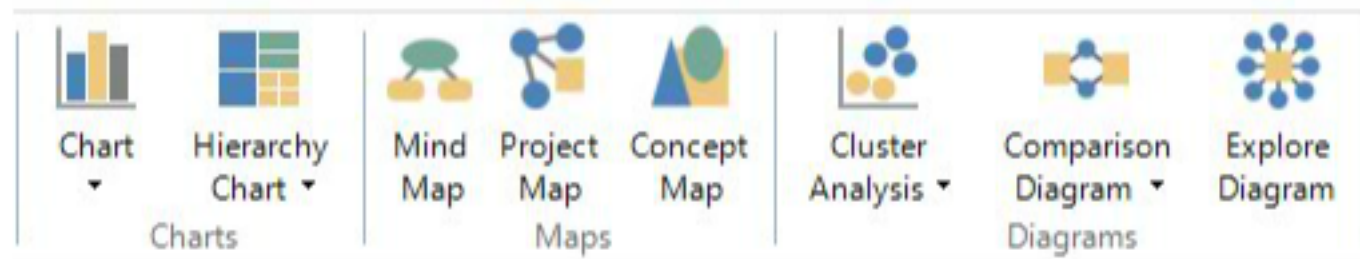


Enter



Explore - Chart

Sample Project.npv



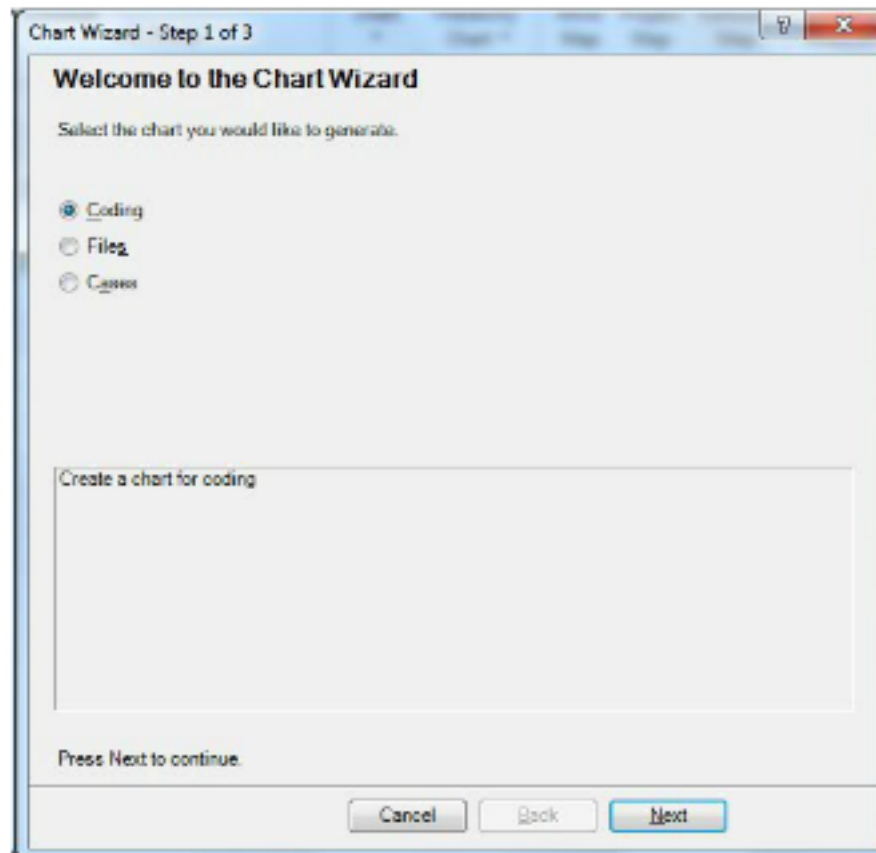
Chart

Charts can help you answer questions—for example, *What are the dominant themes in this interview transcript?* or *How is coding spread across the different demographic groups in the project?*

Hierarchy Chart

Hierarchy Charts *visualize a hierarchy*, helping you to see *patterns in your coding* or *view the attribute values of cases* and files.

Chart



1. Select **Explore > Chart**
2. Select **Coding > Next**
3. Select **Coding for a file > Next**
4. Click **Select**
5. Select "Indra", then click **OK**
6. Click **Finish**

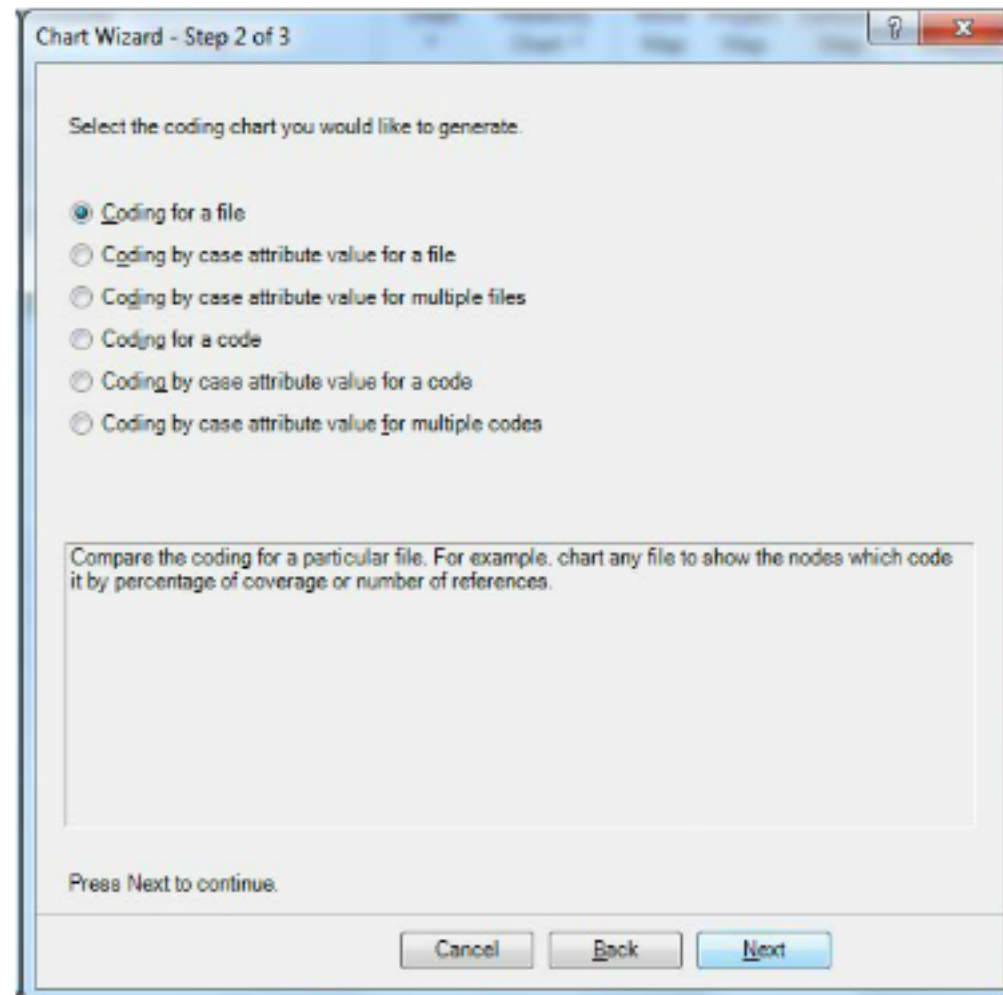


Chart Wizard - Step 3 of 3

Chart Items

File

X-axis

Y-axis

Z-axis

Select Project Item

Name	Created	Modified
How To Effectively Target Keywords In Y	07/07/2021 10:42	07/07/2021 18:43
Indra	06/07/2021 19:41	06/07/2021 19:58
Linda	06/07/2021 20:05	06/07/2021 20:51
Why You Should Use A Video Game Mar	07/07/2021 13:47	07/07/2021 18:11

Files

- Externals
- Memos
- Search Folders
 - All Files, Externals & Memos
 - All Media Files Not Embedde

Chart

Developing Mobile Games on Coffee Entrepreneurship.rvp - NVivo 12 Plus

File Home Import Create Explore Share

Paste Cut Copy Merge Clipboard Properties Add To Set Open Memo Link Create As Code Create As Cases Item Query Visualize Code Auto Code Range Code Uncode Coding Case Classification File Classification Detail View Sort By Undock Navigation View List View Find Workspace

Quick Access Files Memos Nodes

Data Files cobaMend Literature E Literature G File Classificati Externals

Codes Nodes Sentiment Relationships Relationship Ty

Cases Notes Search Maps

Search Project

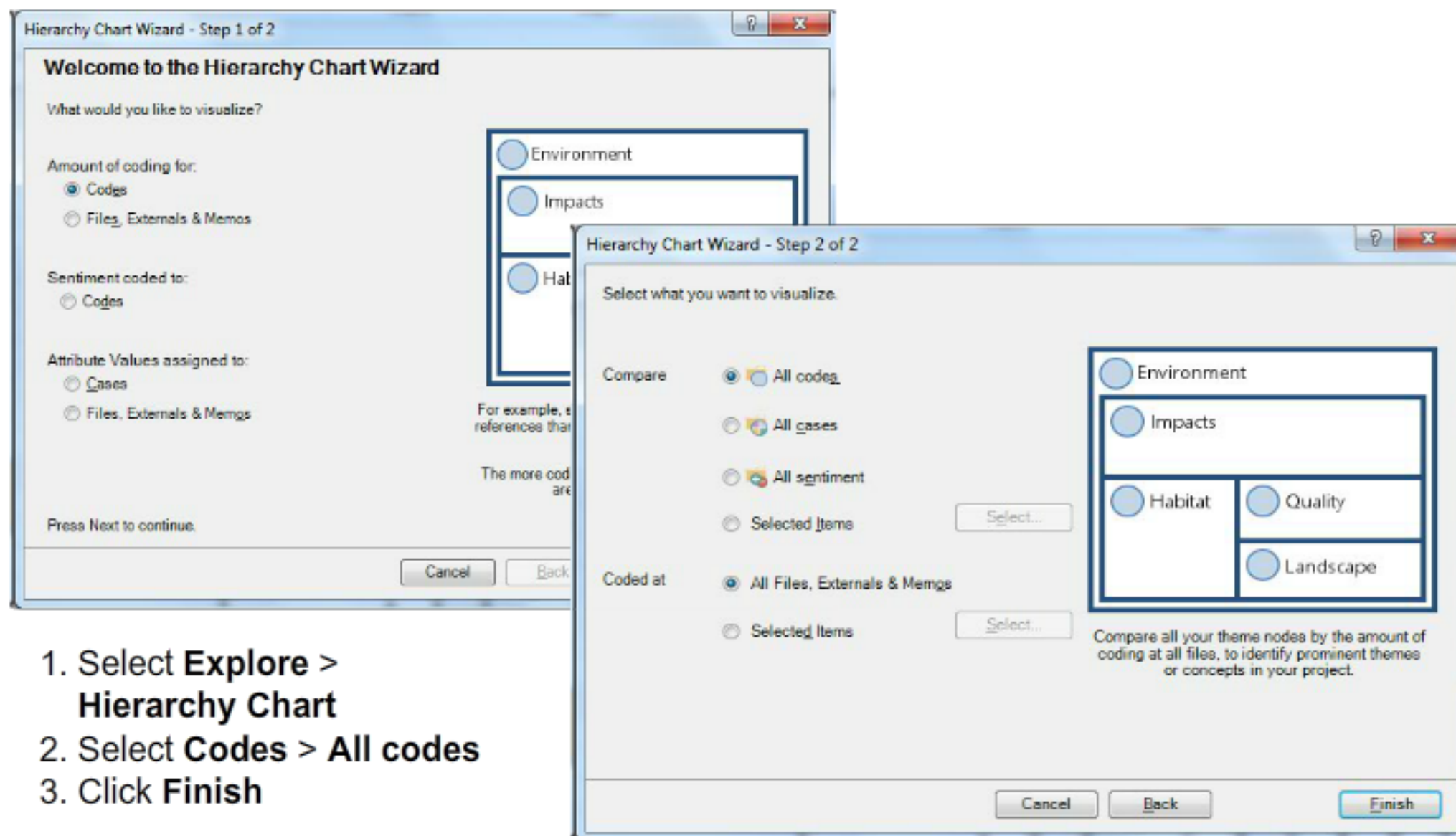
Name	Codes	Referen
How To Effective	2	2
Indra	3	7
Linda	1	1
Why You Should	1	1

Indra - Coding

Category	Percentage coverage
What is known about	16%
What is known about (2)	11%
Test Search on entr	3%

Chart Summary

Hierarchy Chart



1. Select **Explore** > **Hierarchy Chart**
2. Select **Codes** > **All codes**
3. Click **Finish**

Hierarchy Chart

Developing Mobile Games on Coffee Entrepreneurship.nvp - NVivo 12 Plus

Hierarchy Chart Tools

File Home Import Create Explore Share

Hierarchy Chart

Hierarchy [None] Coding References [] Item Color [] Items Coded

Color By: [Color] [Coding References] [Items Coded]

Size By: [Coding References] [Items Coded]

View Level: [Slider]

Options: [Select Data]

Quick Access: Files, Memos, Nodes

Data: Files (cobaMend, Literature E, Literature G), File Classification, Externals

Codes: Nodes, Sentiment, Relationships, Relationship Type

Cases, Notes, Search, Maps

Search Project: [Search Project]

Files

Name	Codes	Referen
How To Effective	2	2
Indra	3	7
Linda	1	1
Why You Should	1	1

Indra - Coding Compared by number of coding r

Hierarchy Chart

Benefit

Social

Academic

What is known about entrepreneur

What is known about games

definition

What is kno...

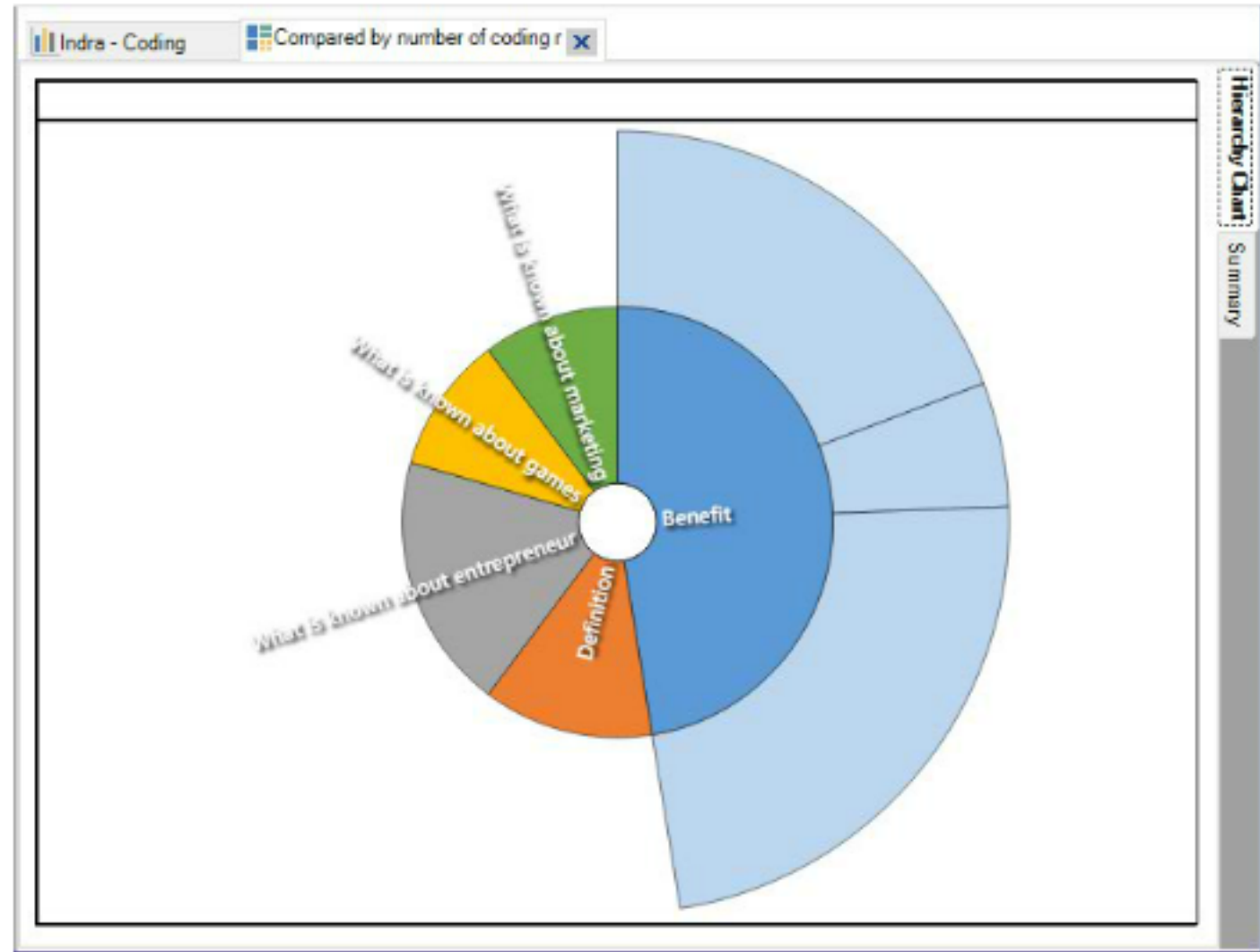
Tree Map

Sunburst

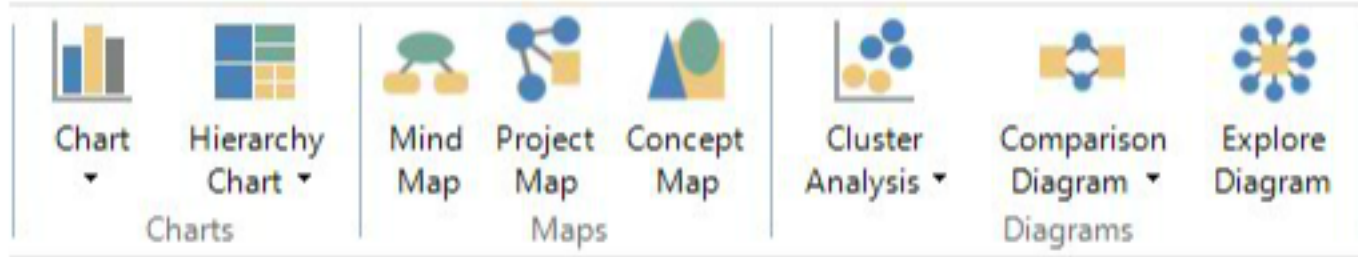
Hierarchy Chart Summary

Hierarchy Chart

4. Select another type



Explore - Map



Map

Map is used to *explore the ideas* or to *present the connections in the data*

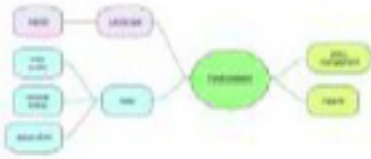
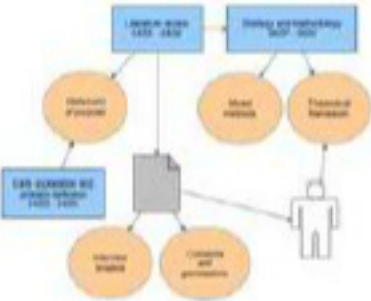

Mind Map

A mind map reflects what you think about a single topic and is usually created quickly or spontaneously

Concept Map

A concept map to map out your ideas or to explore and present the connections in your data

Map

Use a	When you want to	Example layout
<p>Mind map</p>	<p>Brainstorm your ideas and visualize your thoughts.</p>	
<p>Concept map</p>	<p>Define concepts and think through their connections.</p>	
<p>Project map</p>	<p>Display the items and links in your project.</p>	

Mind map

New Mind Map

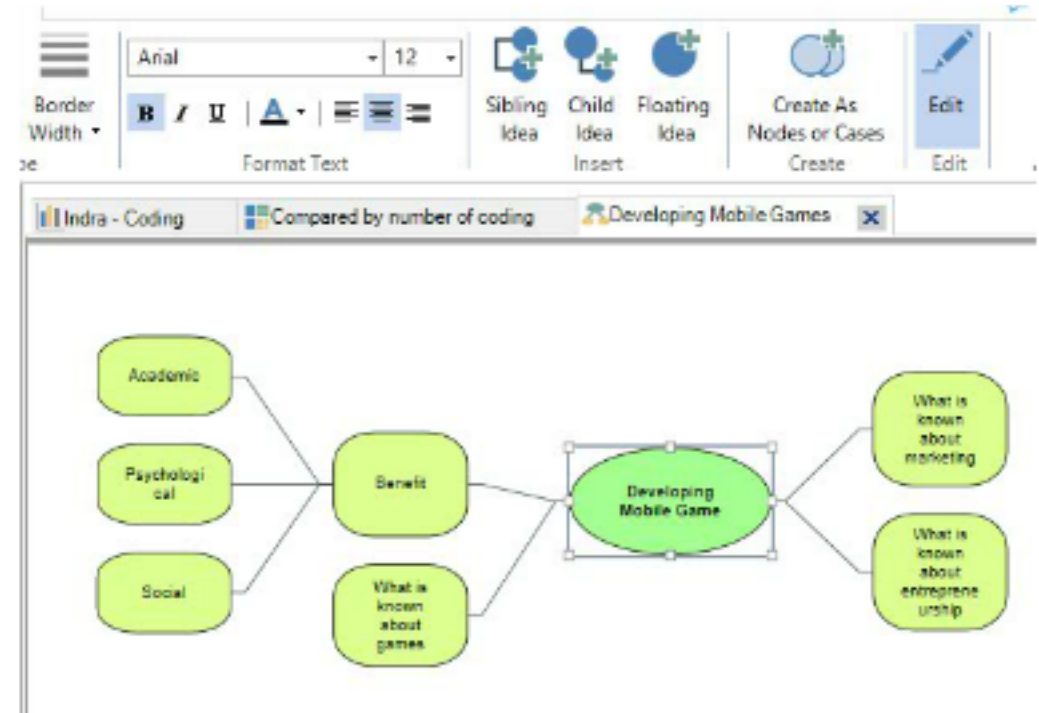
General

Name: Developing Mobile Games

Description:

Location: Maps

OK Cancel



1. Select **Explore > Mind Map**
2. Type "Developing Mobile Game" at field Name > click **OK**
3. Type "Developing Mobile Game" at the oval shape
4. Click **Child Idea Insert**, then type "Benefit".
5. Do the same with "Definition", "What is known about marketing", "What is known about games", and "What is known about entrepreneurship"
6. Click "Benefit" > click **Child Idea Insert**, then type "Academic".
7. Do the same with "Psychological" and "Social"

Project map

Project Map Tools

Project Map

Zoom Layout Arrange Items

Quick Access Files Memos

Search

Add Project Items

Add shapes that represent project items such as nodes or files.

You can also add project items to the map by dragging from List View.

What is known about market	4	8
What is known about game	5	8
Definition	6	10
What is known about online	7	15

Nodes

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Project map

Select Project Items ? ×

Automatically select subfolders Automatically select descendant codes

- Files
- File Classifications
- Externals
- Nodes
- Sentiment
- Relationships
- Cases
- Case Classifications
- Memos
- Framework Matrices
- Query Results
- Node Matrices
- Sets
- Search Folders
- Maps

	Name	Created	Modified
<input checked="" type="checkbox"/>	How To Effectively Target Keywords In	07/07/2021 10:42	07/07/2021 18:43
<input checked="" type="checkbox"/>	Indra		
<input checked="" type="checkbox"/>	Linda		
<input checked="" type="checkbox"/>	Why You Should Us		

	Name	Nickname	Created	Modified
<input type="checkbox"/>	Benefit		07/07/2021 18:12	07/07/2021 18:12
<input checked="" type="checkbox"/>	Academic		07/07/2021 18:12	13/07/2021 10:37
<input checked="" type="checkbox"/>	Psychological		07/07/2021 18:12	08/07/2021 7:06
<input checked="" type="checkbox"/>	Social		07/07/2021 18:13	08/07/2021 7:13
<input checked="" type="checkbox"/>	Definition		07/07/2021 18:16	13/07/2021 10:36
<input checked="" type="checkbox"/>	What is known about entrep		07/07/2021 21:48	08/07/2021 7:54
<input checked="" type="checkbox"/>	What is known about games		07/07/2021 18:16	08/07/2021 7:11
<input checked="" type="checkbox"/>	What is known about marke		07/07/2021 18:16	08/07/2021 7:24

Select item from nickname

4. Select two interviews, audio, and video, then click **OK**.
5. Pada Project Map Tools, click **Project Item**
6. Select all nodes, then click **OK**.

Project map

Project Map Tools

Developing Mobile Games on Coffee Entrepreneurship.nvp - NVivo 12 Plus

File Home Import Create Explore Share Project Map

Zoom Zoom Layout Arrange Add Project Items Show Associated Items

Cases Coding
 Files Coded
 Children
 Relationship
 Set or Search Folder
 Memo Links
 See Also Links
 Framework Items
 Classification
 Attribute Values
 Attributes
 Connector Labels

Search Project

Nodes

Name	Files	Refer
Benefit	0	0
Psychological	3	4
Academic	8	15
Social	11	18
What is known about marke	4	8
What is known about game	5	8
Definition	6	10
What is known about entre	7	15

Quick Access: Files, Memos, Nodes

Data: Files (cobaMend, Literature E, Literature G), File Classificati, Externals

Codes: Nodes, Sentiment, Relationships, Relationship Ty

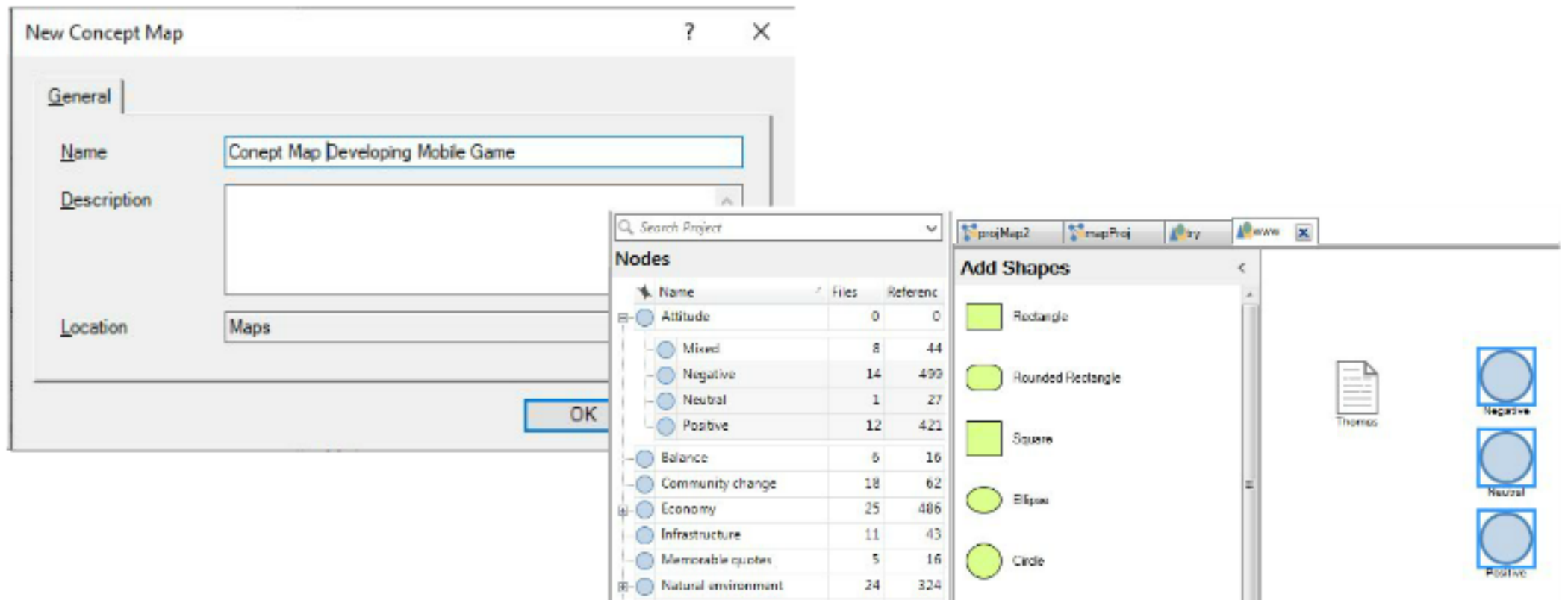
Cases, Notes, Search, Maps

Developing Mobile Games

Developing Mobile Game

Add Associated Items

Concept map

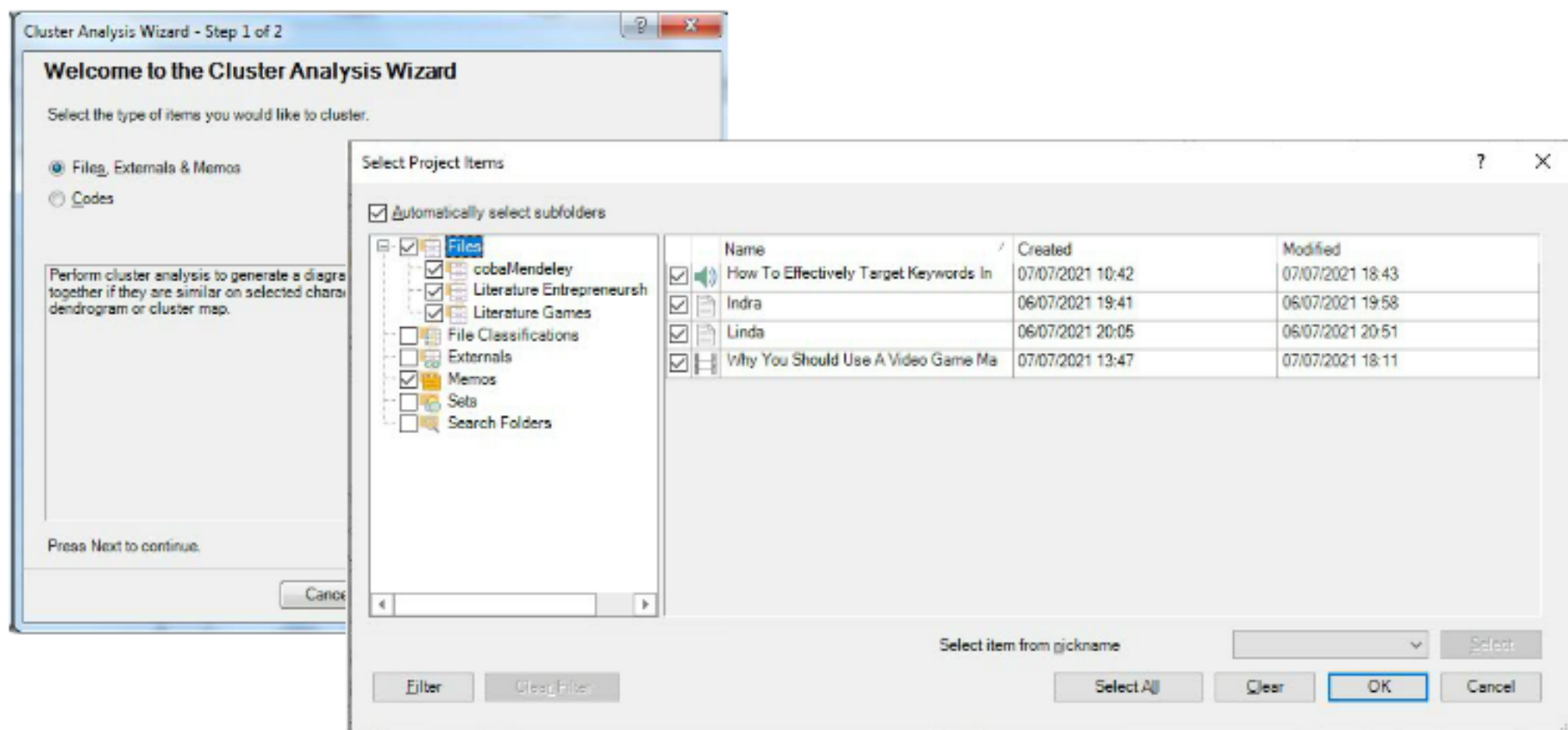


1. Select **Explore > Concept Map**
2. Type "Developing Mobile Game" at field Name > click **OK**
3. Drag file "Thomas" and nodes "Attitude", "Negative", "Neutral", and "Positive"
4. Select **Conector** for relation between object.

Concept map

The screenshot displays the NVivo 12 Plus software interface for creating a concept map. The main window title is "Developing Mobile Games on Coffee Entrepreneurship.mwp - NVivo 12 Plus". The "Concept Map Tools" ribbon is active, showing options for zooming, aligning, resizing, changing connectors, filling, bordering, and formatting text. The "Nodes" list on the left shows a hierarchy: Benefit (0 files, 0 references), Psychological (3 files, 4 references), Academic (8 files, 15 references), and Social (11 files, 18 references). Below these are other nodes: "What is known about marke" (4 files, 8 references), "What is known about game" (5 files, 8 references), "Definition" (6 files, 10 references), and "What is known about entre" (7 files, 15 references). The "Add Shapes" panel offers various shapes like Rectangle, Rounded Rectangle, Square, Ellipse, Circle, Down Triangle, Triangle, and Left Triangle. The central workspace shows a concept map with a central "Benefit" node (a blue circle with a square border) connected to "Psychological", "Academic", and "Social" nodes (blue circles). A document icon labeled "India" is also connected to the "Benefit" node. A "Definition" node (blue circle) is present but not connected.

Cluster Analysis



1. Select **Explore > Cluster Analysis > Cluster Analysis**
2. Select **Files** and **Memos**. Click **Next**
3. Select "Interviews" and "Literature". Click **OK > Finish**

Cluster Analysis

Cluster Analysis Tools | Developing Mobile Games on Coffee Entrepreneurship.rvp - NVivo 12 Plus

File Home Import Create Explore Share Cluster Analysis

Zoom [Slider] Filter [Slider] X [Slider] Y [Slider] Z [Slider] Rotation [Slider]

Clusters: 10
 Show Cluster ID
 Word Frequency

Quick Access: Files, Memos, Nodes

Data: Files (cobaMend, Literature E, Literature G), File Classification, Externals

Codes: Nodes, Sentiment, Relationships, Relationship Type

Cases, Notes, Search, Maps

Search Project: [Input]

Nodes Table:

Name	Files	References
Benefit	0	0
Psychological	3	4
Academic	8	15
Social	11	18
What is known about market	4	8
What is known about game	5	8
Definition	6	10
What is known about entrepreneurship	7	15

Concept Map: Developing Mobile

Items clustered by word similarity

Diagram Summary

Comparison Diagram

Mind Map Project Map Concept Map Cluster Analysis **Comparison Diagram** Explore Diagram

Compare Files
 Compare Nodes
 Compare Cases

1. Select **Explore > Comparison Diagram > Compare Nodes**
2. Select "Academic" and "Definition".
Click **OK**

Select Project Items ? X

Automatically select subfolders Automatically select descendant codes

Nodes

Search Folders

All Codes

Name	Nickname	Created	Modified
<input type="checkbox"/> Benefit		07/07/2021 18:12	07/07/2021 18:12
<input checked="" type="checkbox"/> Academic		07/07/2021 18:12	13/07/2021 10:37
<input type="checkbox"/> Psychological		07/07/2021 18:12	08/07/2021 7:06
<input type="checkbox"/> Social		07/07/2021 18:13	08/07/2021 7:13
<input checked="" type="checkbox"/> Definition		07/07/2021 18:16	13/07/2021 10:36
<input type="checkbox"/> What is known about entrep		07/07/2021 21:48	08/07/2021 7:54
<input type="checkbox"/> What is known about games		07/07/2021 18:16	08/07/2021 7:11
<input type="checkbox"/> What is known about marke		07/07/2021 18:16	08/07/2021 7:24

Select item from nickname Select

Comparison Diagram

