

Research Schedule

No	Activities	Month						
		Oct	Nov	Dec	Jan	Feb	Mar	Apr
		2020			2021			
1	CONCEPT	■	■					
	1.1 Preliminary Information Collectoion	■	■					
	1.2 Requirement analysis	■	■					
2	DESIGN		■					
	2.1 Learning Content Design		■					
	2.2 Storyboards		■					
	2.3 Navigation Structure		■					
3	PRODUCTION			■	■			
	Obtaining Content Material			■	■			
	3.1 Collecting multimedia object			■	■			
	Assembly			■	■			
	3.2 Developing prototype mobile application			■	■			
	Preliminary Testing					■	■	
	3.3 Peer-review and expert judgement					■	■	
	Preliminary Product Revision						■	■
	3.4 Revision of preliminary product						■	■
	Field Testing							
	3.5 Small scale testing							
	3.6 Large scale testing							
	Product Revision							
	3.7 Final Product Revision							
4	LAUNCH							
	Implementatin in schools							
5	MAINTANANCE							

